

# Week 9 Discussion

CAS CS 132: Geometric Algorithms

October 30, 2023

During discussion sections, we will go over three problems.

- The first will be a warm-up question, to help you verify your understanding of the material.
- The second will be a solution to a problem on the assignment of the previous week.
- The third will be a problem similar to one on the assignment of the following week.

The remainder of the time will be dedicated to open Q&A.

## 1 LU Factorization by Hand (Warm Up)

Compute the LU factorization of the following matrix. Then verify that your factorization is correct by carrying out the matrix multiplication  $LU$ .

$$\begin{bmatrix} 1 & 2 & -3 \\ -1 & -1 & 4 \\ 2 & 3 & -6 \end{bmatrix}$$

*Solution.*

## 2 Matrix Algebra

- A. Suppose  $A$  and  $B$  are invertible matrices and  $AB^T X A^{-1} B = I$ . Solve for  $X$  in terms of  $A$  and  $B$ .
- B. Show that  $A + A^T$  is symmetric for any square matrix  $A$ . That is, show that  $(A + A^T)^T = A + A^T$ .
- C. Show that if  $A$  and  $B$  are symmetric and  $AB = BA$  then  $AB$  is symmetric.

*Solution.*

### 3 NumPy and SciPy

- A. Construct a random  $10 \times 10$  matrix and a random vector in  $\mathbb{R}^{10}$  using

```
1 import numpy
2 import scipy
3
4 a = numpy.random.rand(10, 10)
5 b = numpy.random.rand(10)
```

Then construct its inverse and its LU factoration using `numpy.linalg.inv` and `scipy.linalg.lu_factor`, respectively. Finally, solve equation  $ax = b$  in three ways:

```
1 s1 = numpy.linalg.solve(a, b)
2 s2 = a_inv @ b
3 s3 = scipy.lu_solve(lu) # where lu is the result of lu_factor
```

Verify that these three solutions are the same. Note, this process is not guaranteed to succeed since not all square matrices are invertible, but it is incredibly unlikely that a random  $10 \times 10$  matrix is not invertible.

- B. Construct a random integer matrix with entries between 1 and 10 as follows:

```
1 a = numpy.random.randint(1, 11, (10, 10))
```

Write a function called `norm_col` which divides a NumPy vector by the sum of its entries (you don't need to consider the case in which the input is the zero vector). Then read about the function `numpy.apply_along_axis` in the NumPy documentation. Check the value of

```
1 numpy.apply_along_axis(norm_col, 0, a)
```