

# Matrix Inverses

**Geometric Algorithms**

**Lecture 10**

# Objectives

1. Define a few more important matrix operations
2. Motivate and define matrix inverses
3. Application: Adjacency Matrices

# Keywords

Matrix Transpose

Inner Product

Matrix Power

Square Matrix

Matrix Inverse

Invertible Transformation

1-1 Correspondence

`numpy.linalg.inv`

determinant

Invertible Matrix Theorem

# Recap Problem

Suppose that  $A$ ,  $B = [\mathbf{b}_1 \ \mathbf{b}_2 \ \mathbf{b}_3]$  and  $C = [\mathbf{c}_1 \ \mathbf{c}_2 \ \mathbf{c}_3]$  are matrices such that

$$A(B + 5I) = C$$

$$I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

identity matrix

Find a solution to the equation  $A\mathbf{x} = \mathbf{c}_2$ .

Hint. Your solution should have a standard basis vector  
init

**Answer:**  $\mathbf{b}_2 + 5\mathbf{e}_2$

$\begin{pmatrix} 0 \\ 5 \\ 0 \end{pmatrix}$   $\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$

$$A(B + 5I) = C$$

$$A(\vec{b}_2 + 5\vec{e}_2) = \vec{c}_2$$

$$A\left(\begin{bmatrix} \vec{b}_1 & \vec{b}_2 & \vec{b}_3 \end{bmatrix} + 5\begin{bmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \end{bmatrix}\right) = \text{is a solution}$$

$$A\left(\begin{bmatrix} (\vec{b}_1 + 5\vec{e}_1) & (\vec{b}_2 + 5\vec{e}_2) & (\vec{b}_3 + 5\vec{e}_3) \end{bmatrix}\right) =$$

$$\left[ \begin{array}{ccc} \dots & A(\vec{b}_2 + 5\vec{e}_2) & \dots \end{array} \right] =$$

$$\left[ \begin{array}{ccc} \dots & \vec{c}_2 & \dots \end{array} \right]$$

# More Matrix Operations

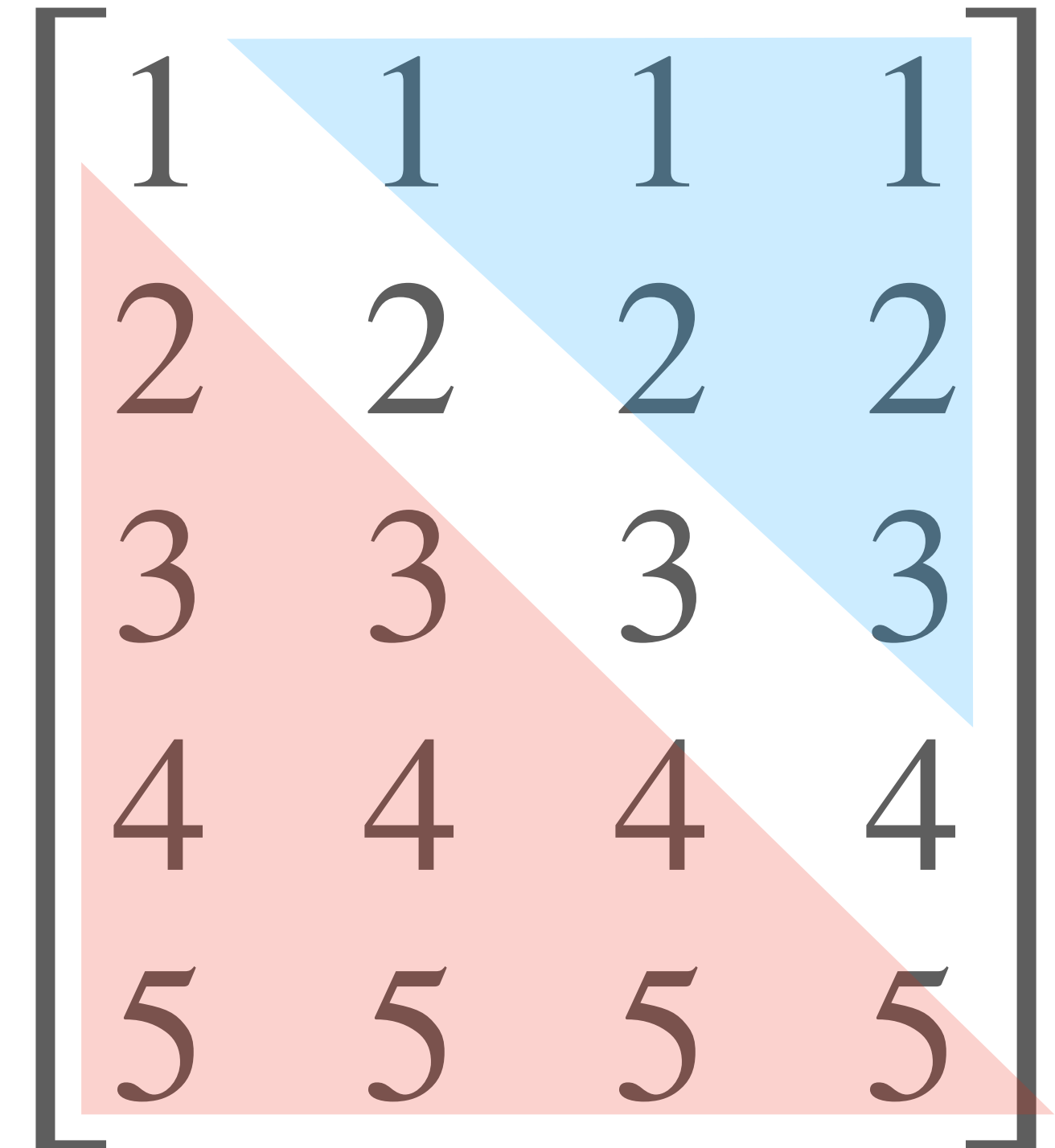
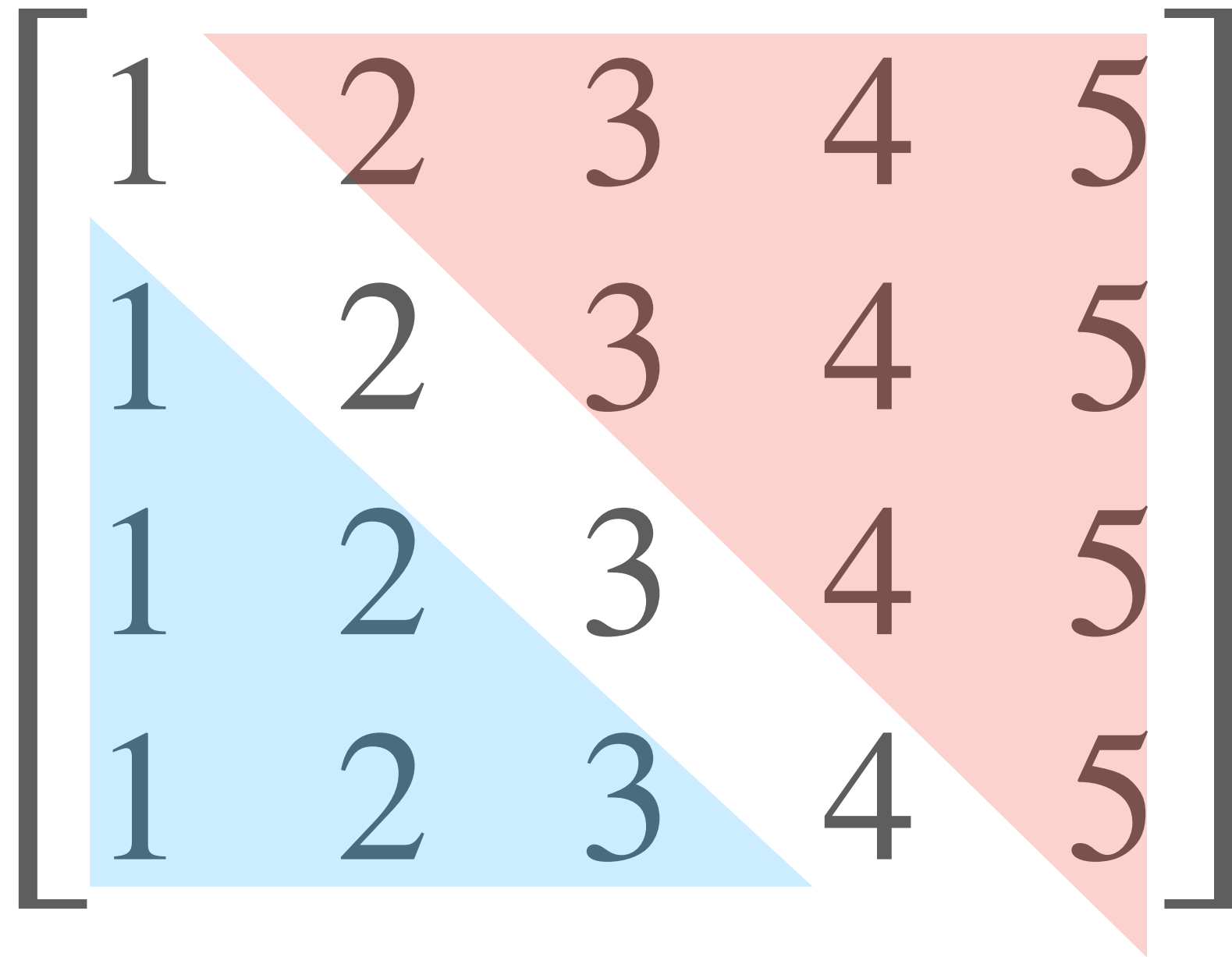
# Transpose (Pictorially)

$$\begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & 2 & 3 & 4 & 5 \\ 1 & 2 & 3 & 4 & 5 \\ 1 & 2 & 3 & 4 & 5 \end{bmatrix}$$



$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 2 & 2 & 2 & 2 \\ 3 & 3 & 3 & 3 \\ 4 & 4 & 4 & 4 \\ 5 & 5 & 5 & 5 \end{bmatrix}$$

# Transpose (Pictorially)





# Transpose

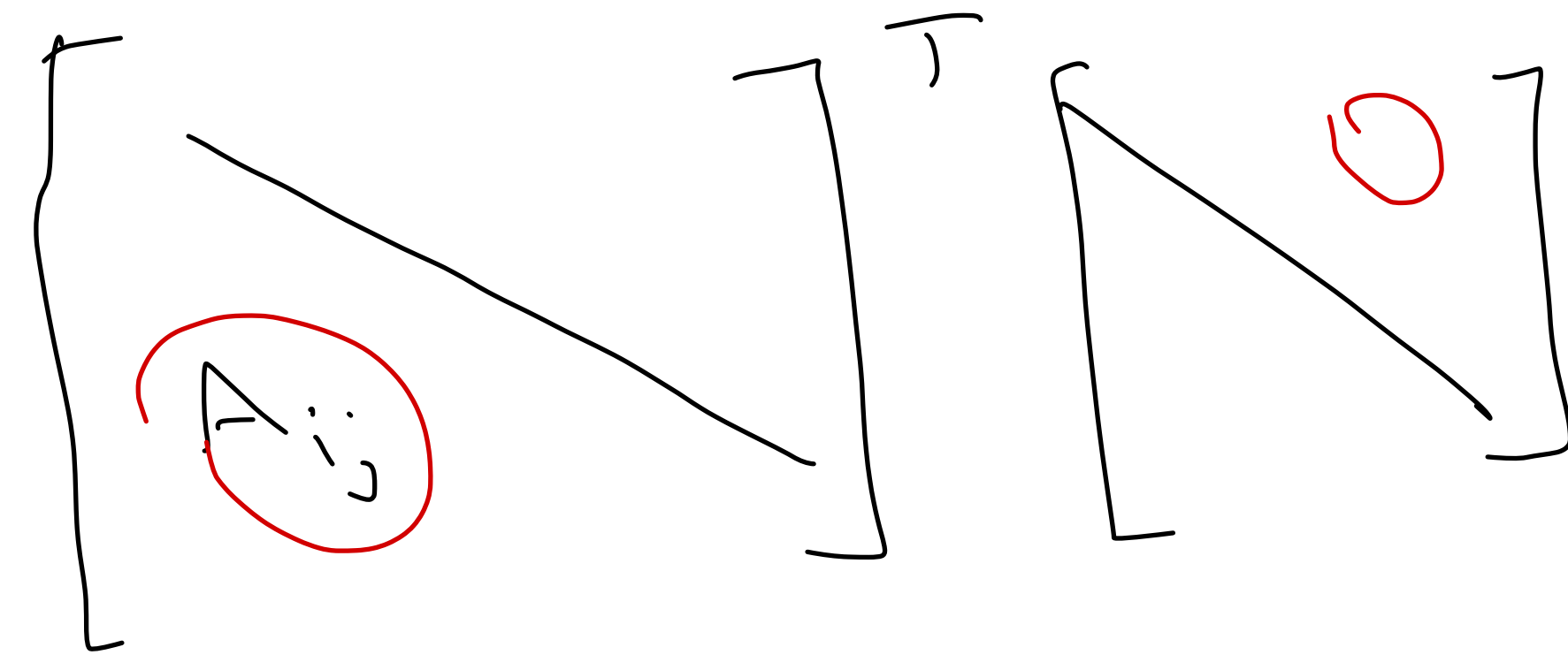
1

**Definition.** For a  $m \times n$  matrix  $A$ , the **transpose** of  $A$ , written  $A^T$ , is the  $n \times m$  matrix such that

$$(A^T)_{ij} = A_{ji}$$

**Example.**

$$\begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}^T = \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$$



# Algebraic Properties (Transpose)

$$(A^T)^T_{ij} = A^T_{ji} = A_{ij}$$

$$(A^T)^T = A$$

$$(A + B)^T = A^T + B^T$$

$$(cA)^T = cA^T \text{ (where } c \text{ is a scalar)}$$

$$(AB)^T = B^T A^T$$

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$$(A + B)^T = A^T + B^T$$

$$(cA)^T = cA^T \text{ (where } c \text{ is a scalar)}$$

$$(AB)^T = B^T A^T \text{ Important: the order reverses!}$$

# Challenge Problem (Not In-Class)

$$(AB)^T_{ij} = (B^T A^T)_{ij}$$

Show that  $(AB)^T = B^T A^T$ .

Example:  $\left( \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} \right)^T = \left( \begin{array}{l} [1(1) + 0(1) \quad 1(1) + 0(0)] \\ [1(1) + 1(1) \quad 1(1) + 1(0)] \end{array} \right)^T$

$$= \begin{bmatrix} 1 & 1 \\ 2 & 1 \end{bmatrix}^T = \begin{bmatrix} 1 & 2 \\ 1 & 1 \end{bmatrix}$$

# Transposes and Inner Products

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$(n \times 1)$

For a vector  $\mathbf{v} \in \mathbb{R}^n$ , what is  $\mathbf{v}^T$ ?

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For two vectors  $\mathbf{u}$  and  $\mathbf{v}$  in  $\mathbb{R}^n$ ,  
is  $\mathbf{u}^T \mathbf{v}$  defined?



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$$1 \times n \quad n \times 1 \quad 1 \times 1$$

For two vectors  $\mathbf{u}$  and  $\mathbf{v}$  in  $\mathbb{R}^n$ ,  
is  $\mathbf{u}^T \mathbf{v}$  defined?

$$[u_1 \quad u_2 \quad u_3 \quad u_4] \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{bmatrix} = ?$$

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$$[u_1 \quad u_2 \quad u_3 \quad u_4] \begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ v_4 \end{bmatrix} = u_1 v_1 + u_2 v_2 + u_3 v_3 + u_4 v_4$$

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$[1 \quad 2 \quad 3 \quad 4]^T$

**Definition.** The **inner product** of two vectors  $\mathbf{u}$  and  $\mathbf{v}$  in  $\mathbb{R}^n$  is

$$\langle \mathbf{u}, \mathbf{v} \rangle = \mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v}$$

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$$A^1 = A$$

$$A^2 = AA$$

$$A^3 = AAA$$

$\vdots$



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What should  $A^0$  be?

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What should  $A^0$  be?

$10^0 = 1$ , so it stands to reason that  $A^0 = I$ .

$$|_{n \times n} = \checkmark$$

$$\begin{array}{c} I A = A = \\ A I \end{array}$$

# Matrix Powers

$$\begin{aligned} A I &= A [\vec{e}_1, \vec{e}_2, \vec{e}_3] \\ &= [A\vec{e}_1, A\vec{e}_2, A\vec{e}_3] \\ &= [\vec{a}_1, \vec{a}_2, \vec{a}_3] = A \end{aligned} \quad A = [\vec{a}_1, \vec{a}_2, \vec{a}_3]$$

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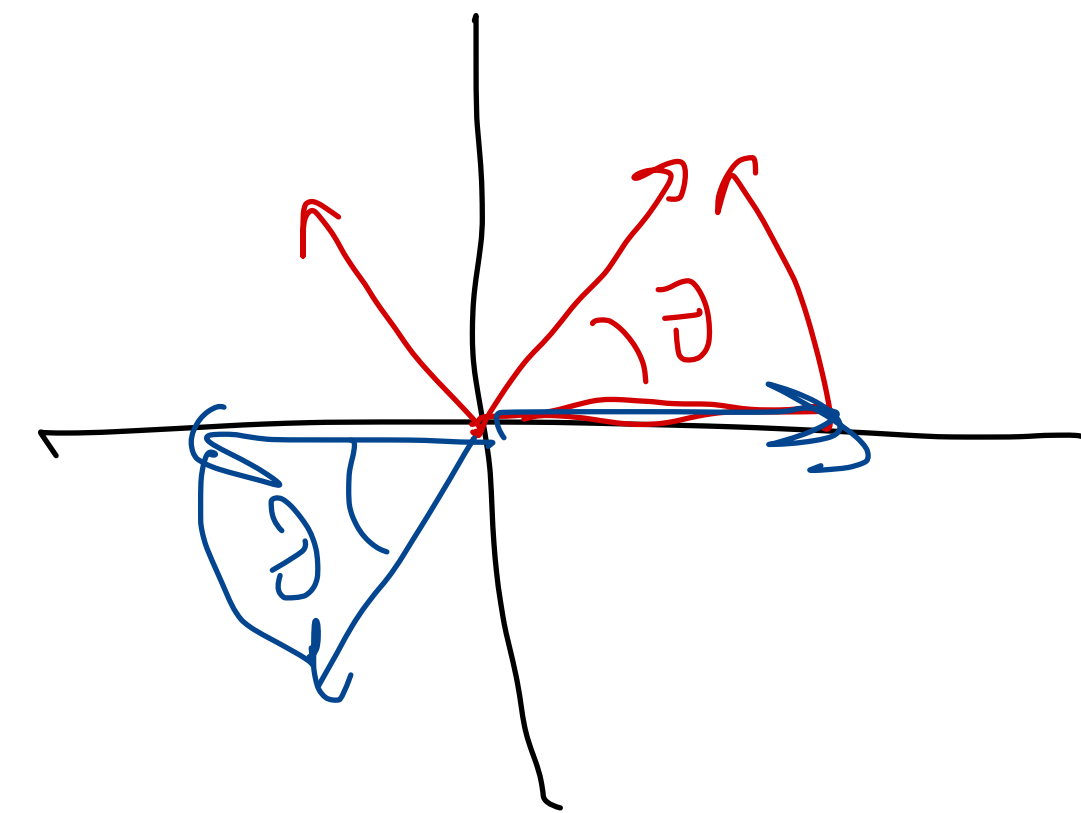
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(we want  $A^0 A^k = A^{0+k} = A^k$ )

# **Final Warnings about Matrix Multiplication**

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1.  $AB$  is not necessarily equal to  $BA$ , even if both are defined.



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2. If  $AB = AC$  then it is not necessary that  $B = C$ .

$$0B = 0C \not\Rightarrow B = C$$

# Final Warnings about Matrix Multiplication

1.  $AB$  is not necessarily equal to  $BA$ , even if both are defined.
2. If  $AB = AC$  then it is not necessary that  $B = C$ .
3. If  $AB = 0$  (the zero matrix) it is not necessarily the case that  $A = 0$  or  $B = 0$ .

# Question

*Find two nonzero  $2 \times 2$  matrices  $A$  and  $B$  such that  $AB = 0$ .*

***Challenge.*** *Choose  $A$  and  $B$  such that they have all nonzero entries.*



# Answer

$$\begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \vec{x} = \vec{0}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = 0$$

$$A \vec{x} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} A \vec{b}_1 & A \vec{b}_2 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

$$B = \begin{bmatrix} -1 & -1 \\ 1 & 1 \end{bmatrix}$$

# So Far: Matrix Operations

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transpose

$A^T$

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addition (subtraction)

$$A + B$$

$$A + (-1)B = A - B$$

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transpose	$A^T$	
scaling	$cA$	
addition (subtraction)	$A + B$	$A + (-1)B = A - B$
multiplication (powers)	$AB$	$A^k$

# So Far: Matrix Operations

transpose

$$A^T$$

scaling

$$cA$$

addition (subtraction)

$$A + B$$

$$A + (-1)B = A - B$$

multiplication (powers)

$$AB$$

$$A^k$$

What's missing?

# Matrix Inverses



# Basic Algebra

$$2x = 10$$

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$\frac{1}{2}$  is the **reciprocal** or **multiplicative inverse** of 2.

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# Basic Algebra

$$1x = 5$$

How do we solve this equation?

Divide on both sides by 2 to get  $x = 5$ .

*Multiply each side by  $\frac{1}{2}$  a.k.a.  $2^{-1}$ .*

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# Basic Algebra

$$x = 5$$

How do we solve this equation?

Divide on both sides by 2 to get  $x = 5$ .

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**Wouldn't it be nice...**

$$**Ax = b**$$

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$$A^{-1}A\mathbf{x} = A^{-1}\mathbf{b}$$

How do we solve this equation?

Multiply each side by  $A^{-1}$  to get  $\mathbf{x} = A^{-1}\mathbf{b}$ .

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$$\mathbf{Ax} = \mathbf{A}^{-1}\mathbf{b}$$

How do we solve this equation?

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**Wouldn't it be nice...**

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Multiply each side by  $A^{-1}$  to get  $\mathbf{x} = A^{-1}\mathbf{b}$ .

$A^{-1}$  is the **multiplicative inverse** of  $A$

Do all matrices have  
inverses?

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inverses?

No.

When does a matrix have  
an inverse?

# Square Matrices

**Definition.** A  $m \times n$  matrix  $A$  is **square** if  $m = n$

$$\begin{bmatrix} * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \end{bmatrix}$$

i.e., it has same number of rows as columns.

**Why are square matrices special?**



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» whose columns can have full span and be linearly independent.

» that can have inverses.

# Dimension Tracking

$$\begin{array}{ccc} & \mathbb{R}^n & \\ & \downarrow & \\ \mathbf{A} & \mathbf{x} & = \mathbf{b} \\ (m \times n) & (n \times 1) & (m \times 1) \\ & & \mathbb{R}^m \end{array}$$



# Dimension Tracking

$$A (A^{-1} b) = \vec{b}$$

$A$  is  $m \times n$   
 $A^{-1} b$  is  $n \times 1$   
 $\vec{b}$  is  $m \times 1$

$$\mathbf{x} = A^{-1} \mathbf{b}$$

$\mathbf{x}$  is  $n \times 1$   
 $A^{-1}$  is  $(n \times 1)$   
 $\mathbf{b}$  is  $(m \times 1)$   
The product  $A^{-1} \mathbf{b}$  is  $(k \times 1)$   
where  $k = n$

$$k = n$$



# Dimension Tracking

$$\mathbf{x} = A^{-1}\mathbf{b}$$

The only way for the dimensions to make sense is if  $A$  is square

# Matrix Inverses

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**Definition.** For a  $n \times n$  matrix  $A$ , an **inverse** of  $A$  is a  $n \times n$  matrix  $B$  such that

$$AB = I_n \text{ and } BA = I_n$$

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$A$  is **invertible** if it has an inverse. Otherwise it is **singular**.

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$A$  is **invertible** if it has an inverse. Otherwise it is **singular**.

**Example.**  $\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}^{-1} = \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$

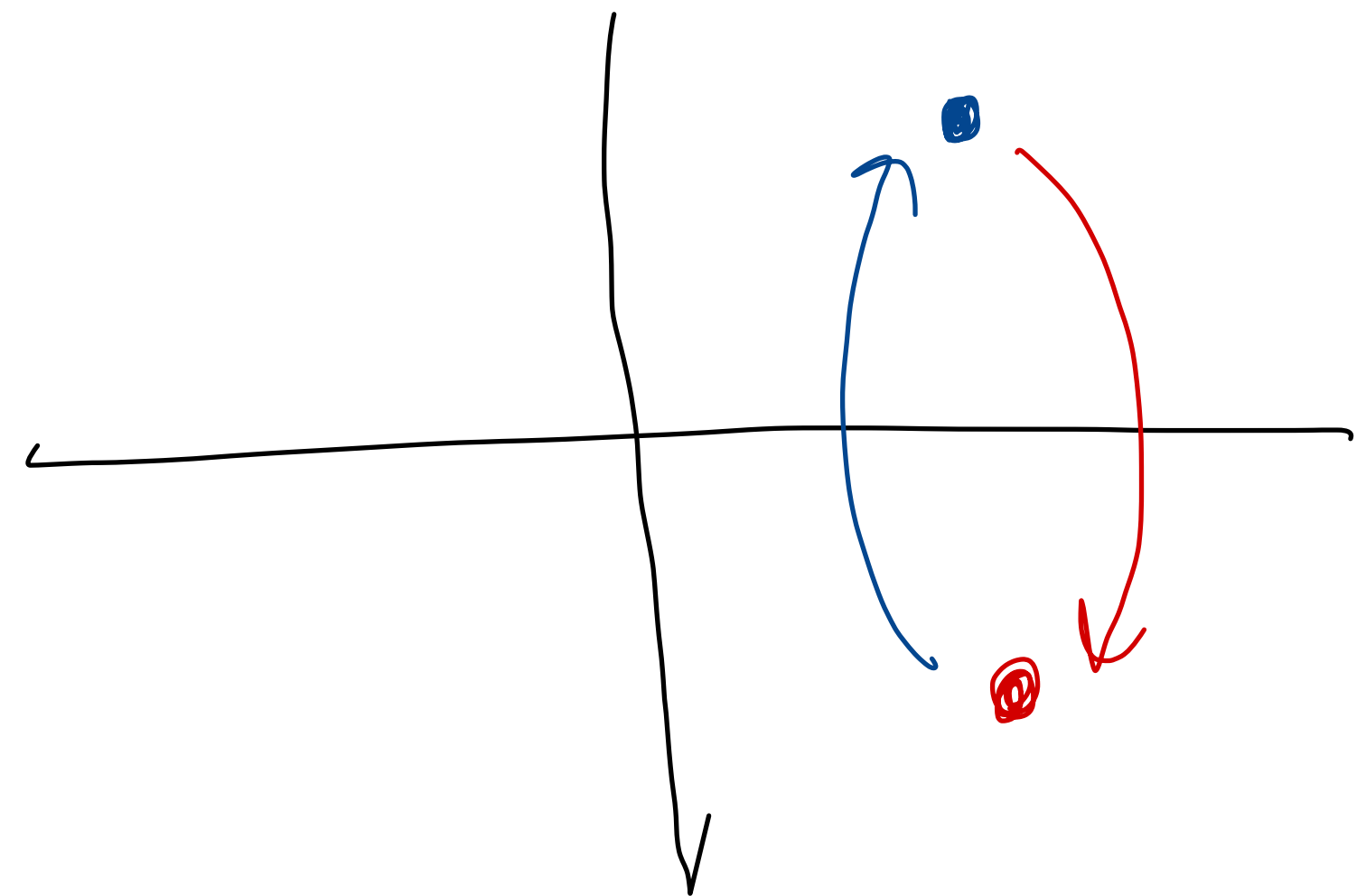
Handwritten diagram illustrating the row reduction process for the inverse of the matrix  $\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$ . The diagram shows the augmented matrix  $\left[ \begin{array}{cc|cc} 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \end{array} \right]$  with the first column of the identity matrix highlighted. A row operation is performed to eliminate the 1 in the second row, first column, resulting in  $\left[ \begin{array}{cc|cc} 1 & 0 & 1 & 1 \\ 0 & 1 & -1 & -1 \end{array} \right]$ . The second column of the identity matrix is then highlighted, and the final result is shown as  $\left[ \begin{array}{cc|cc} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{array} \right] = I$ .

# Example: Geometric

Reflection across the  $x_1$ -axis in  $\mathbb{R}^2$  is its own inverse.

Verify:

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$



# Example: No inverse

$$\begin{bmatrix} 1 & 2 & -1 \\ 0 & 3 & 1 \\ 0 & 0 & 0 \end{bmatrix} \neq \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Verify:

$$\begin{bmatrix} 1 & 2 & -1 \\ 0 & 3 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} a \\ b \\ 0 \end{bmatrix}$$

# Inverses are Unique

**Theorem.** If  $B$  and  $C$  are inverses of  $A$ , then  $B = C$ .

**Verify:**  $B = BI = B(AC) = (BA)C = IC = C$



# Inverses are Unique

**Theorem.** If  $B$  and  $C$  are inverses of  $A$ , then  $B = C$ .

Verify:

If  $A$  is invertible, then we write  $A^{-1}$   
for *the* inverse of  $A$ .

# Solutions for Invertible Matrix Equations

**Theorem.** For a  $n \times n$  matrix  $A$ , if  $A$  is invertible then

$$A\mathbf{x} = \mathbf{b}$$

has a unique solution for any choice of  $\mathbf{b}$ .

Verify:  $\vec{x} = A^{-1}\vec{b}$        $\vec{c} = I\vec{c} = (A^{-1}A)\vec{c} = A^{-1}(A\vec{c})$

Suppose  $\vec{c}$ ,  $A\vec{c} = \vec{b}$

# Unique Solutions

If  $A\mathbf{x} = \mathbf{b}$  has a unique solution for any choice of  $\mathbf{b}$ , then it has

» exactly one solution for any choice of  $\mathbf{b}$

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If  $A\mathbf{x} = \mathbf{b}$  has a unique solution for any choice of  $\mathbf{b}$ , then it has

» at least one solution for any choice of  $\mathbf{b}$

» at most one solution for any choice of  $\mathbf{b}$

# Unique Solutions

If  $A\mathbf{x} = \mathbf{b}$  has a unique solution for any choice of  $\mathbf{b}$ , then it has

»  $T$  is onto

»  $T$  is one-to-one

where  $T$  is implemented by  $A$

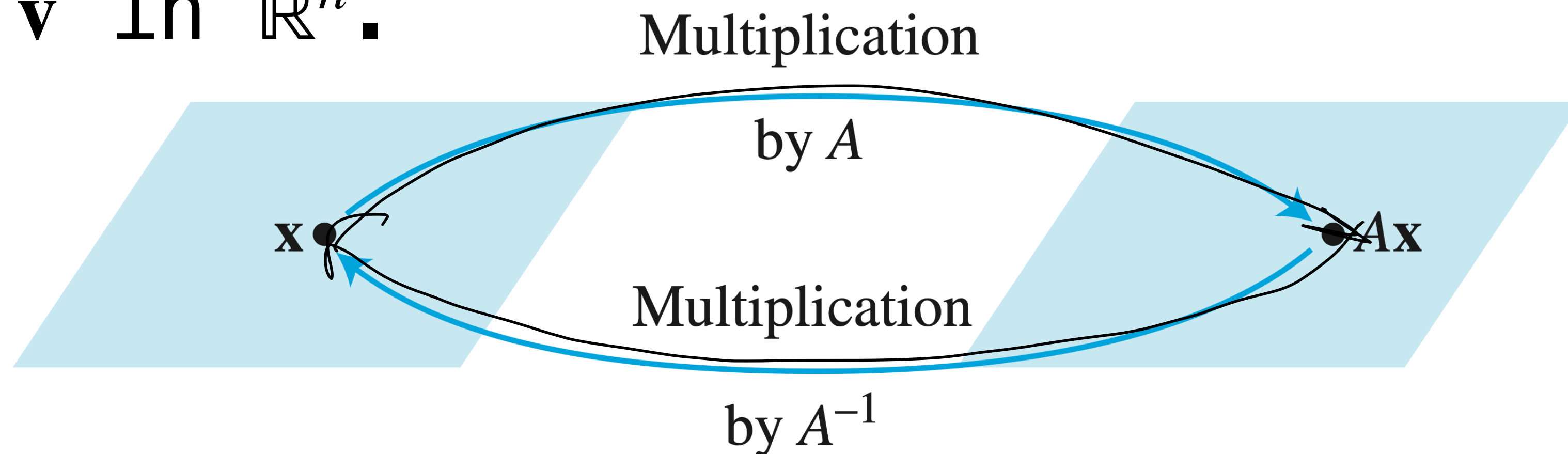
# Connection to Transformations

**Definition.** A linear transformation  $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$  is **invertible** if there is a linear transformation  $S$  such that

$$A^{-1}A\vec{x} = \vec{x} \quad AA^{-1}\vec{x} = \vec{x}$$

$$S(T(\mathbf{v})) = \mathbf{v} \quad \text{and} \quad T(S(\mathbf{v})) = \mathbf{v}$$

for any  $\mathbf{v}$  in  $\mathbb{R}^n$ .



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**Theorem.** A  $n \times n$  matrix  $A$  is invertible if and only if the matrix transformation  $\mathbf{x} \mapsto A\mathbf{x}$  is invertible.

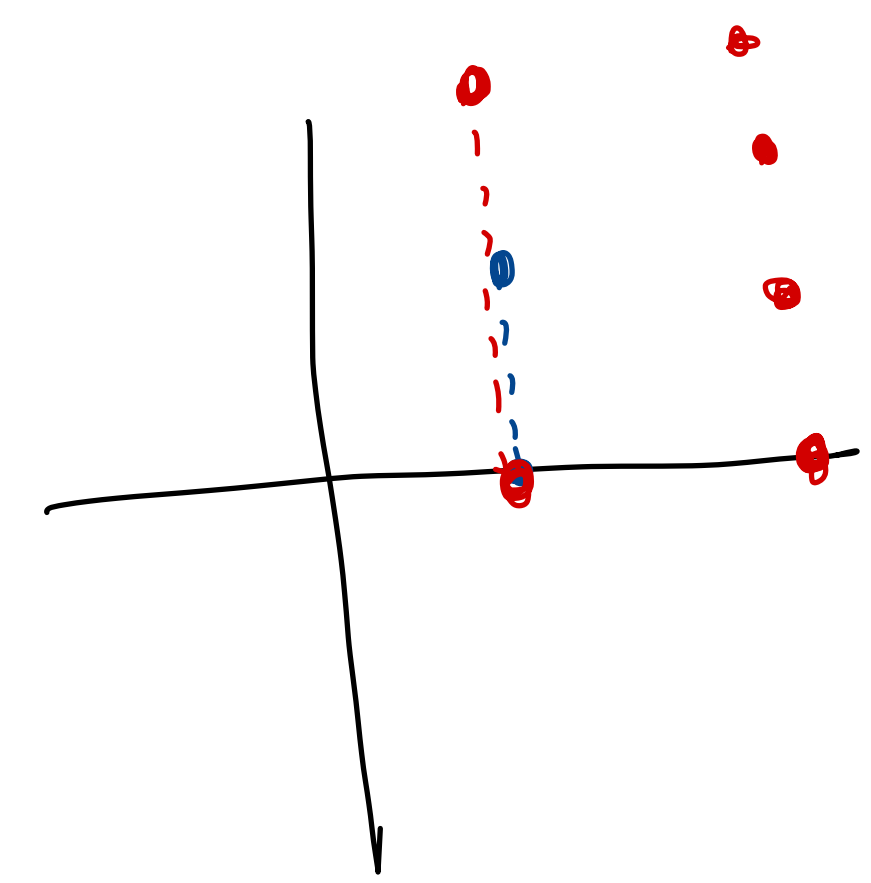


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A matrix is invertible if it's possible to "undo" its transformation without "losing information".

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**Non-Example.** Projection onto the  $x_1$ -axis.

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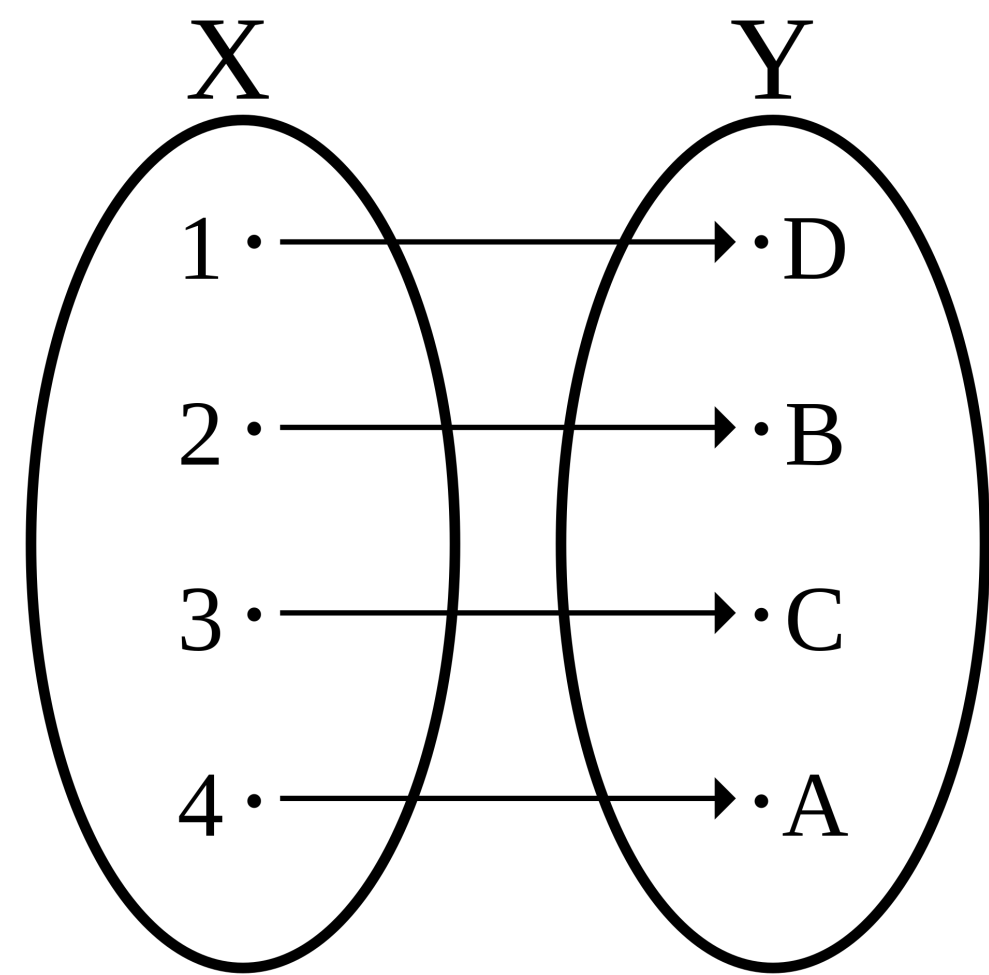
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**Definition.** A transformation  $T: \mathbb{R}^n \rightarrow \mathbb{R}^n$  is a **one-to-one correspondence** (bijection) if any vector  $\mathbf{b}$  in  $\mathbb{R}^n$  is the **image of exactly one vector**  $\mathbf{v}$  in  $\mathbb{R}^n$  (where  $T(\mathbf{v}) = \mathbf{b}$ ).

A transformation is a 1-1 correspondence if it is 1-1 and onto.

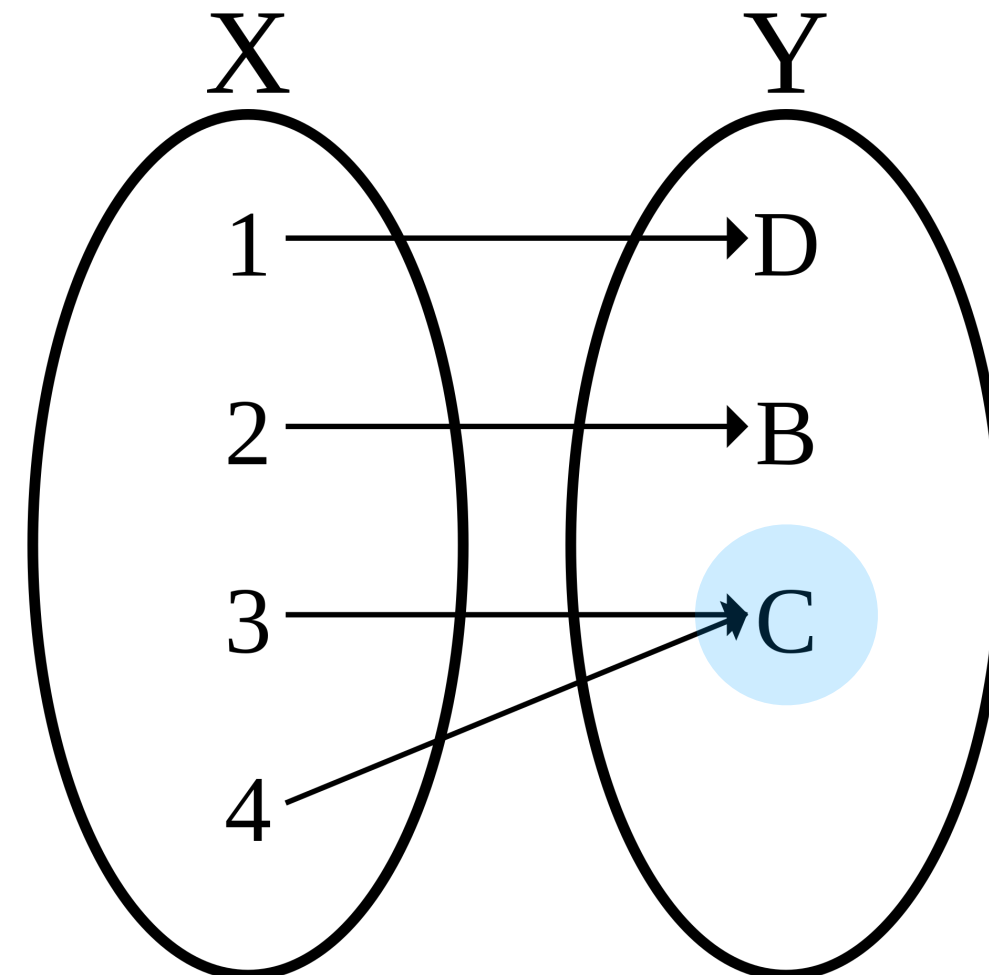
**Invertible transformations are 1-1 correspondences.**

# Kinds of Transformations (Pictorially)



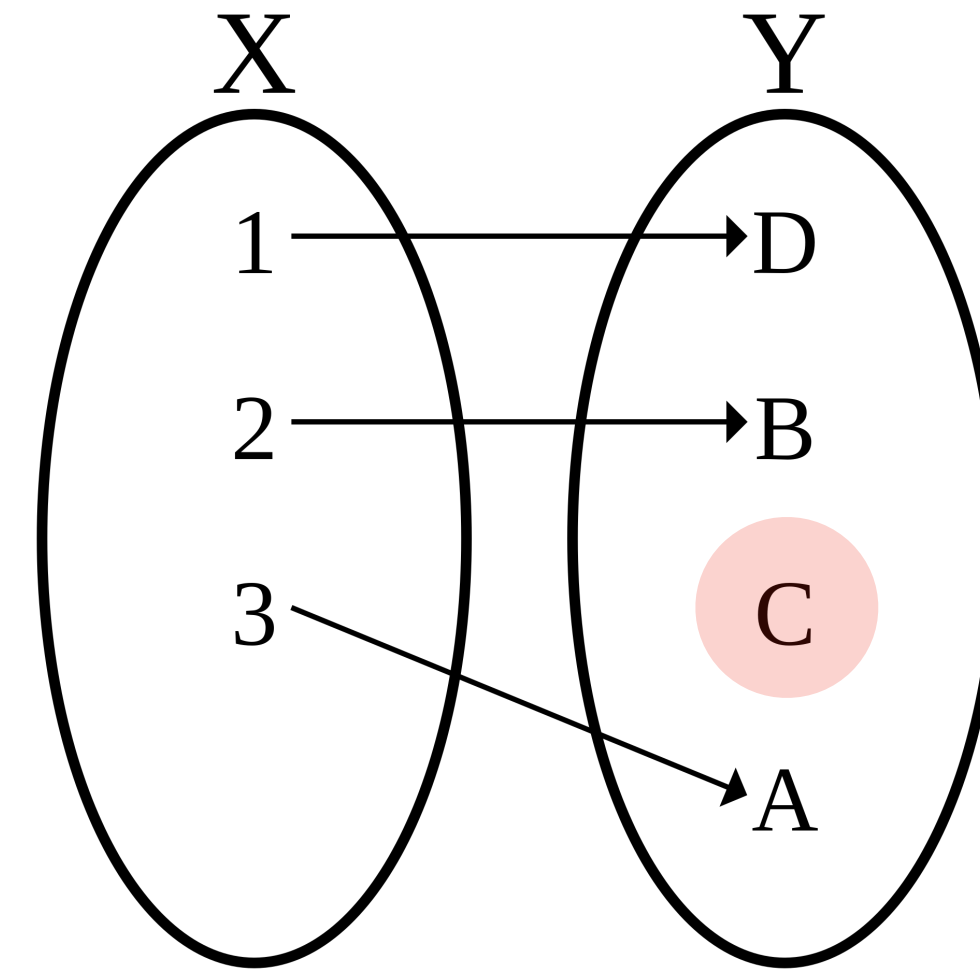
1-1 correspondence

collision



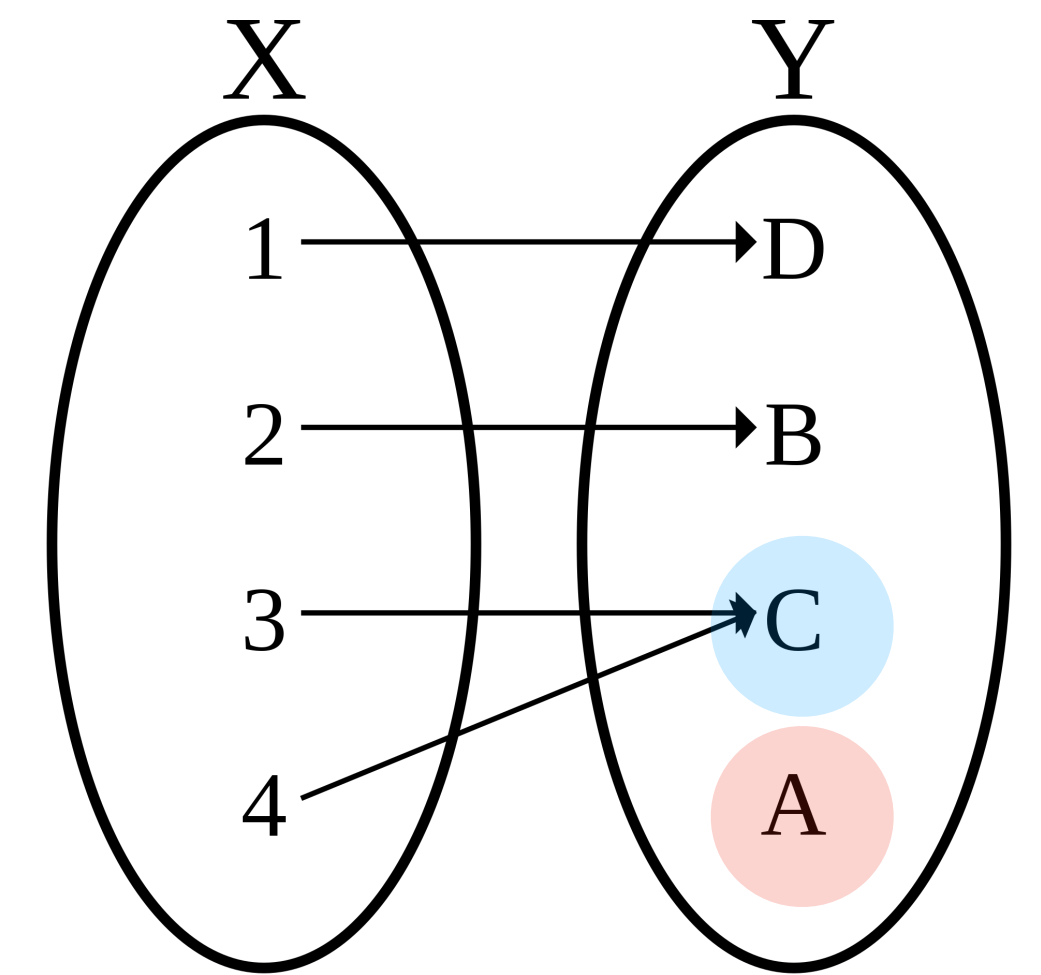
onto, not 1-1

not covered



1-1 not onto

not covered  
collision



not 1-1, not onto

# Computing Matrix Inverses



# In General

$$A \begin{bmatrix} \mathbf{b}_1 & \mathbf{b}_2 & \mathbf{b}_3 \end{bmatrix} = I$$

Can we solve for each  $\mathbf{b}_i$ ?:

$$\left[ A\vec{b}_1, A\vec{b}_2, A\vec{b}_3 \right] = \left[ \vec{e}_1, \vec{e}_2, \vec{e}_3 \right]$$

$$A\vec{x} = \vec{e}_1$$

$$A\vec{x} = \vec{e}_2$$

$$A\vec{x} = \vec{e}_3$$

# How To: Matrix Inverses

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$$[\mathbf{s}_1 \quad \mathbf{s}_2 \quad \dots \quad \mathbf{s}_n]$$

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**Solution.** Row reduce the matrix  $[A \ I]$  to a matrix  $[I \ B]$ . Then  $B$  is the inverse of  $A$ .

*This is really the same thing. It's a simultaneous reduction.*

$$\left[ A \mid \begin{array}{ccc} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{array} \right] \sim \left[ \begin{array}{ccc} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \mid A^{-1} \right]$$

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Warning: this only works if the matrix is invertible.

demo

# **Special Case: $2 \times 2$ Matrix Inverses**

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$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ac - bd} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$



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(see the notes on linear transformations for more information about determinants)

# Example

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No. The determinant is  $(-6)(-7) - 14(3) = 42 - 42 = 0$

# **Algebra of Matrix Inverses**

# Algebraic Properties (Matrix Inverses)

**Theorem.** For a  $n \times n$  invertible matrix  $A$

$$(A^{-1})^{-1} = A$$

Verify:



# Algebraic Properties (Matrix Inverses)

**Theorem.** For a  $n \times n$  invertible matrix  $A$ , the matrix  $A^T$  is invertible and

$$(A^T)^{-1} = (A^{-1})^T$$

Verify:

# Algebraic Properties (Matrix Inverses)

**Theorem.** For a  $n \times n$  invertible matrices  $A$  and  $B$ , the matrix  $AB$  is invertible and

$$(AB)^{-1} = B^{-1}A^{-1}$$

Verify:

# Question

*Suppose that  $A$  is a  $n \times n$  invertible matrix such that  $A = A^T$  and  $B$  is a  $m \times n$  matrix.*

*Simplify the expression  $A(BA^{-1})^T$  using the algebraic properties we've seen.*

**Answer:**  $B^T$

$$A(BA^{-1})^T$$

$$A = A^T$$

# Invertible Matrix Theorem

# High Level

How do we know if a matrix is invertible?

By connecting everything we've said so far.

# Invertible Matrix Theorem (IMT)

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**We get a lot of information for free**

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**Theorem.** If  $A$  is square, then

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**Warning.** Remember this only applies square matrices.

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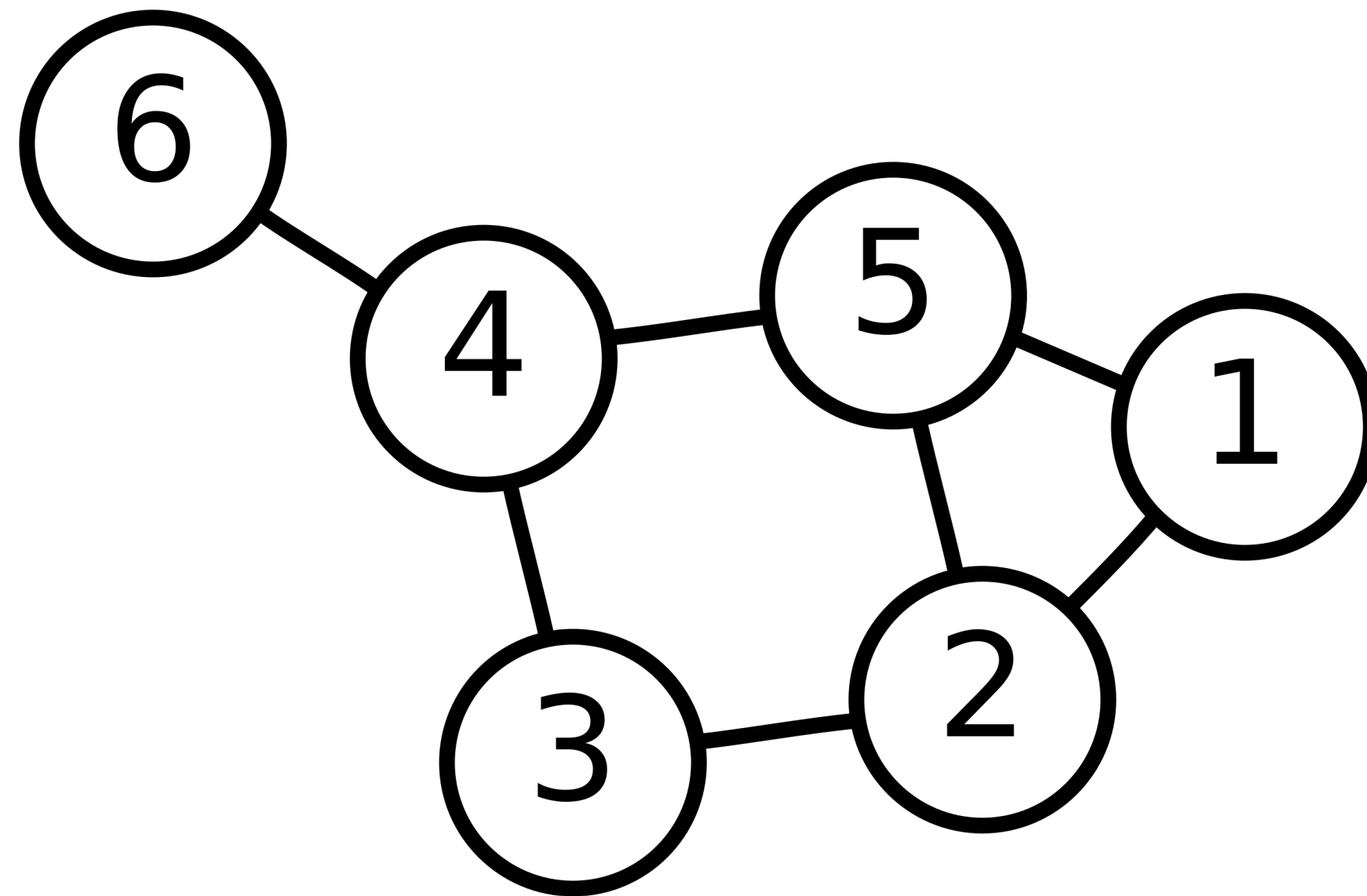
$$A \text{ is invertible} \quad \equiv \quad Ax = 0 \text{ implies } x = 0$$

*Invertibility is completely determined by how  $A$  behaves on  $\mathbf{0}$ .*

# **Application: Adjacency Matrices**

# Graphs

**Definition (Informal).** An **undirected graph** is a collection of nodes with edges between them.



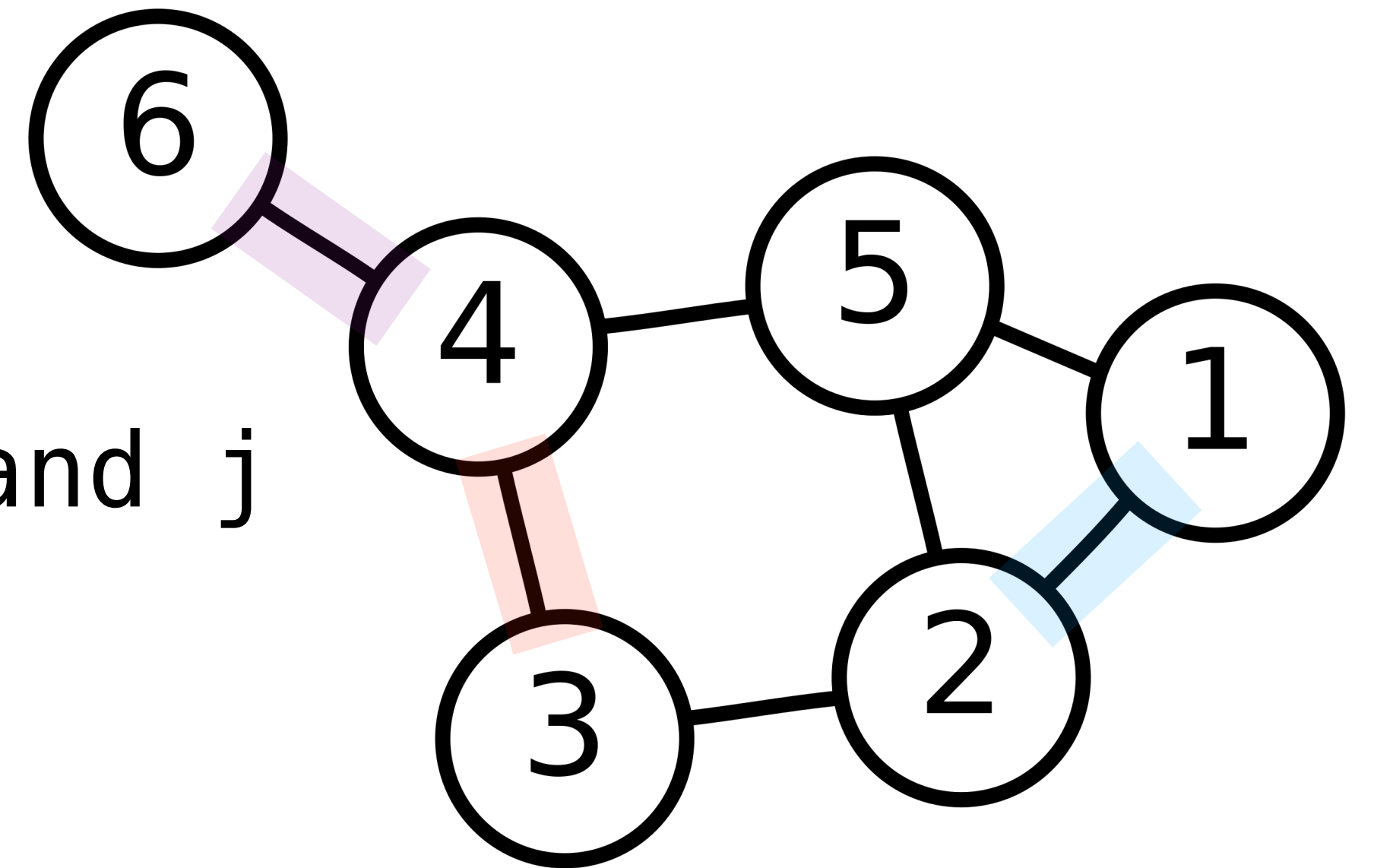
How do we represent these in computers?

# Adjacency Matrices

For an undirected graph  $G$  we can create the **adjacency matrix**  $A$  for  $G$  where:

	$A_{12}$	$A_{34}$	$A_{46}$
$A_{21}$	1	0	0
$A_{43}$	0	1	0
$A_{64}$	0	0	1

$$A_{ij} = \begin{cases} 1 & \text{there is an edge between } i \text{ and } j \\ 0 & \text{otherwise} \end{cases}$$





# Spectral Graph Theory

Once we have an adjacency matrix, we can do linear algebra on graphs.

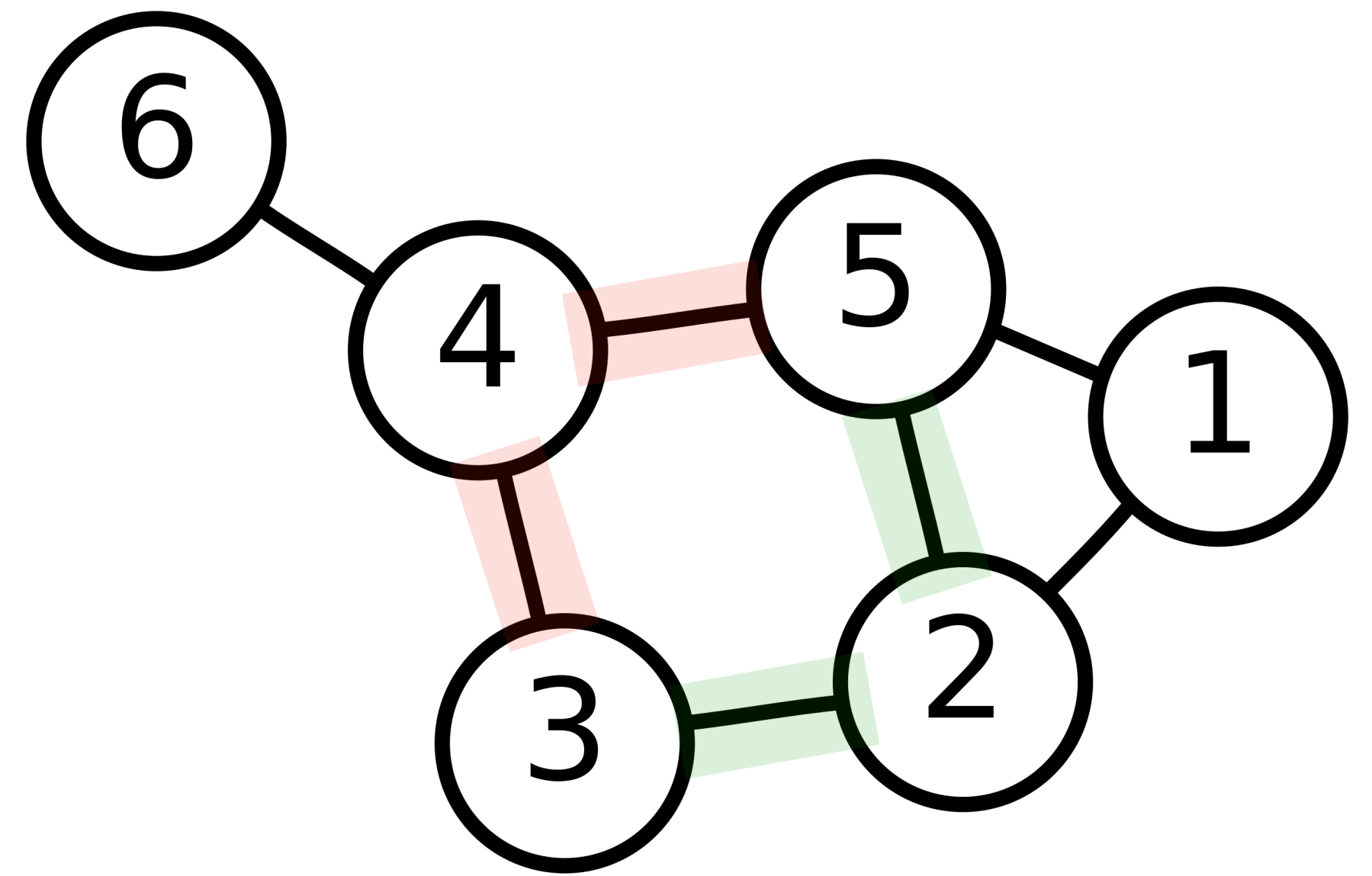
# Example: Squared Adjacency Matrices

Given an adjacency matrix  $A$

*Can we interpret anything  
meaningful from  $A^2$ ?*

# Example: Squared Adjacency Matrices

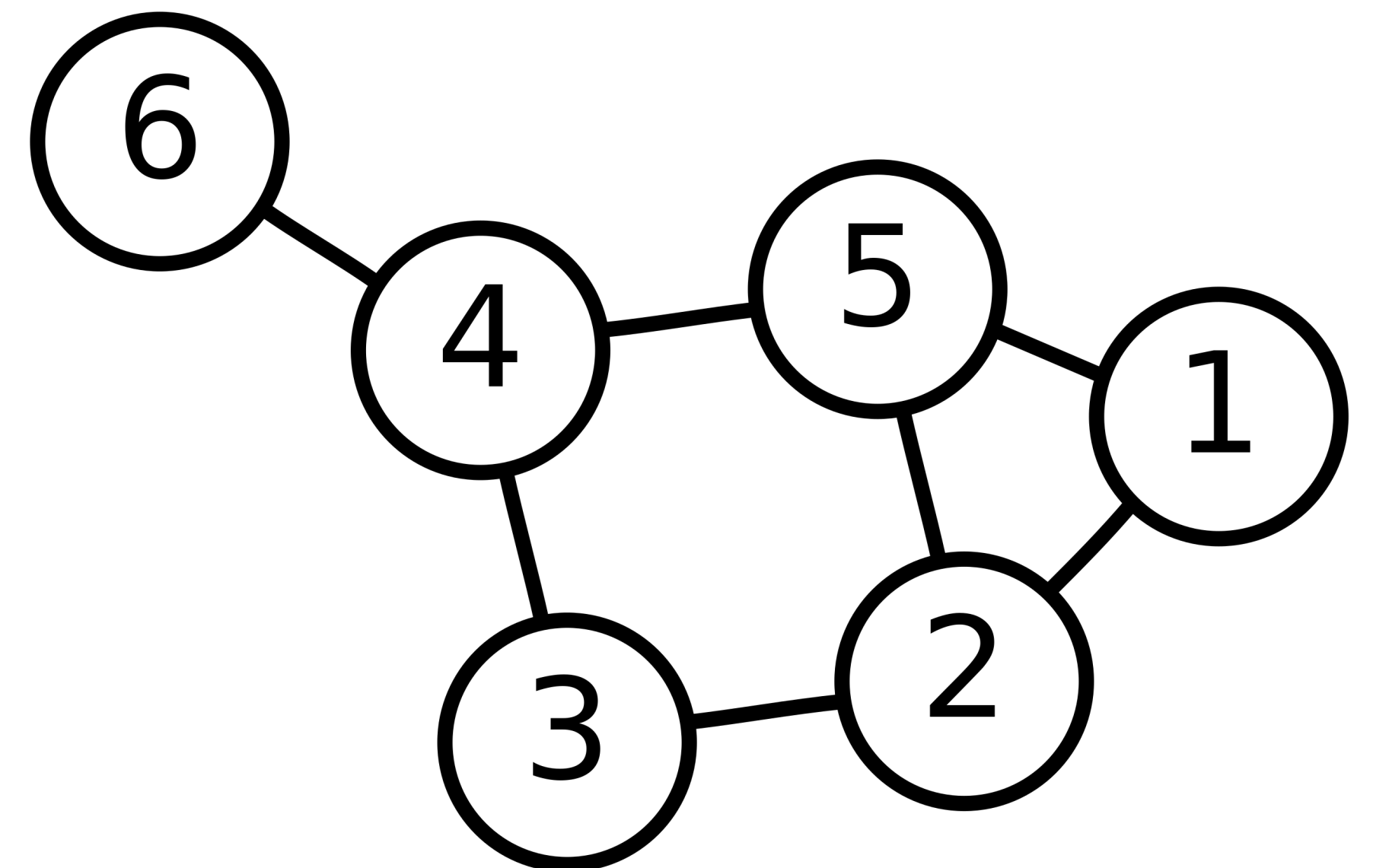
$$\begin{bmatrix} 0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix}$$



$$(A^2)_{53} = 1(0) + 1(1) + 0(0) + 1(1) + 0(0) + 0(0) = 2$$

# Example: Squared Adjacency Matrices

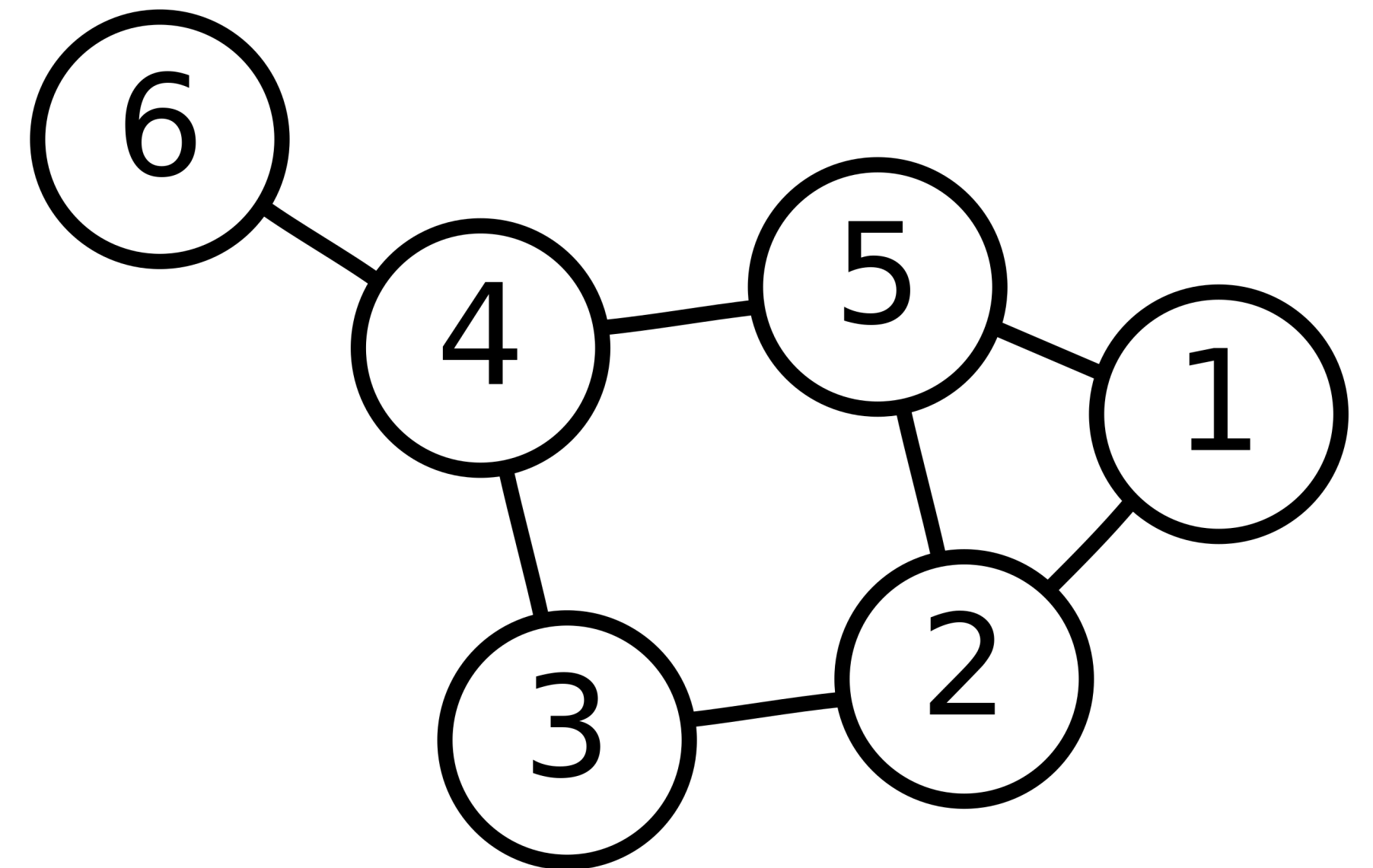
$$(A^2)_{ij} = A_{i1}A_{1j} + A_{i2}A_{2j} + \dots + A_{in}A_{nj}$$



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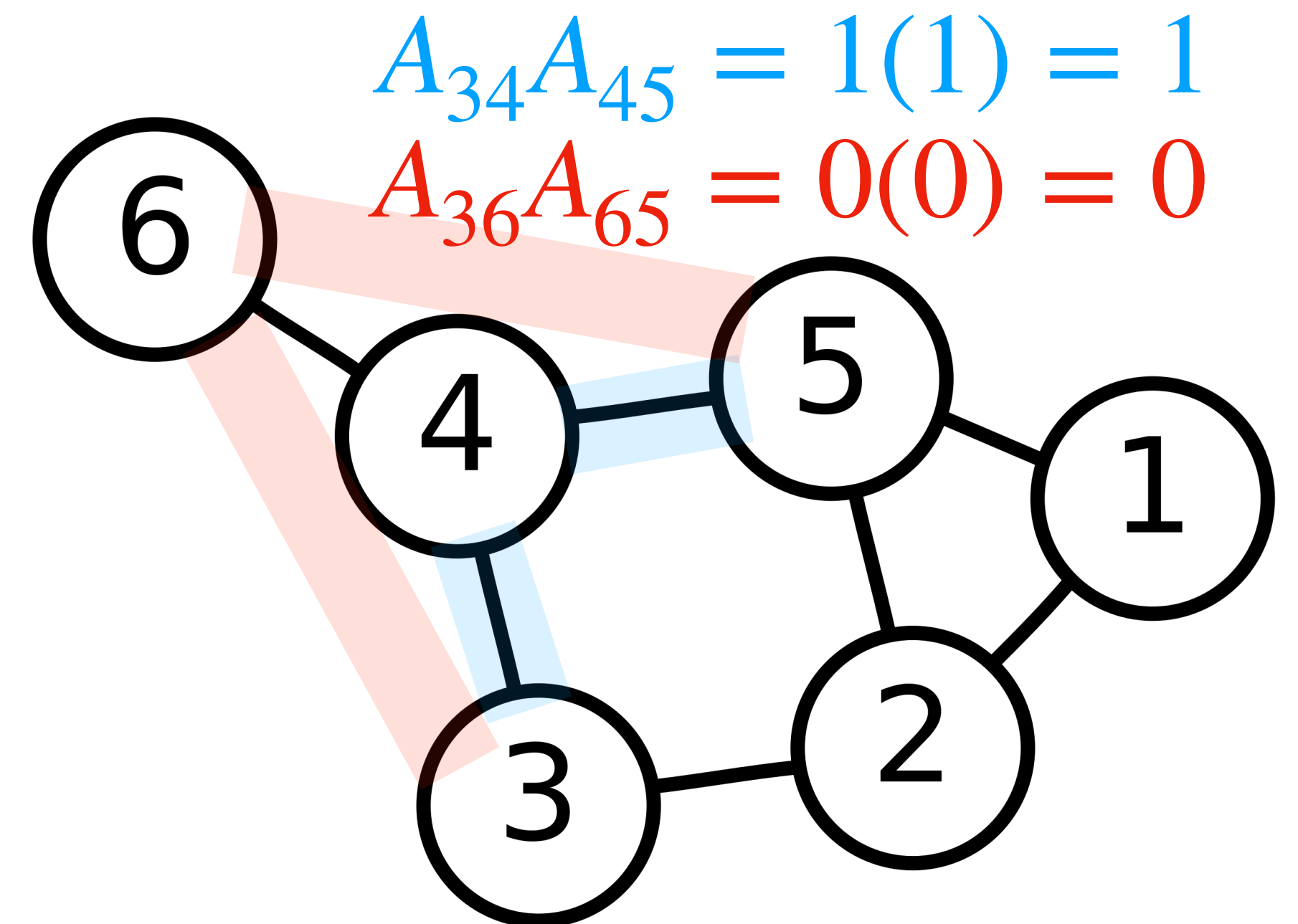
$$A_{ik}A_{kj} = \begin{cases} 1 & \text{there are edges from } i \text{ to } k \text{ and } k \text{ to } j \\ 0 & \text{otherwise} \end{cases}$$



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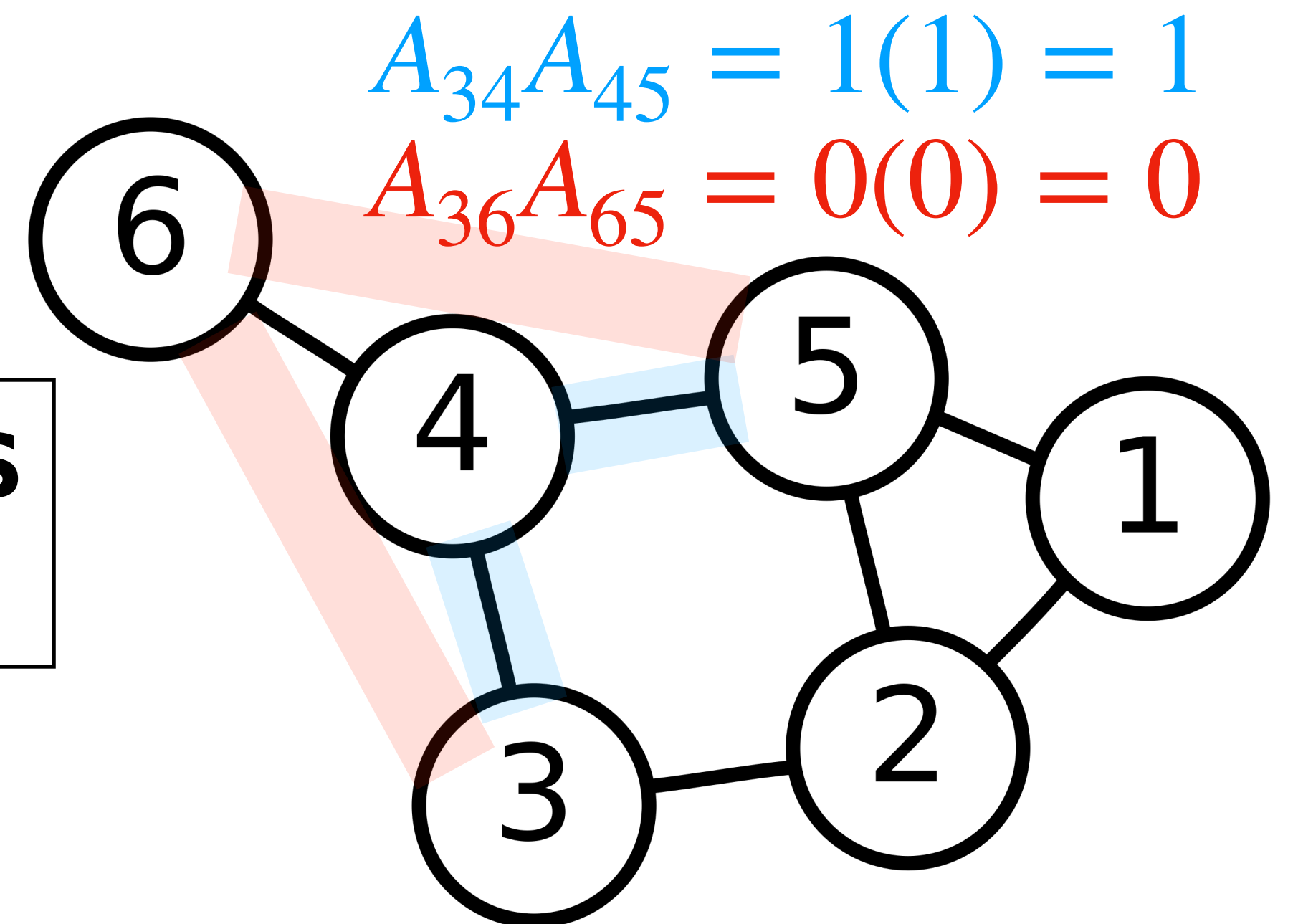


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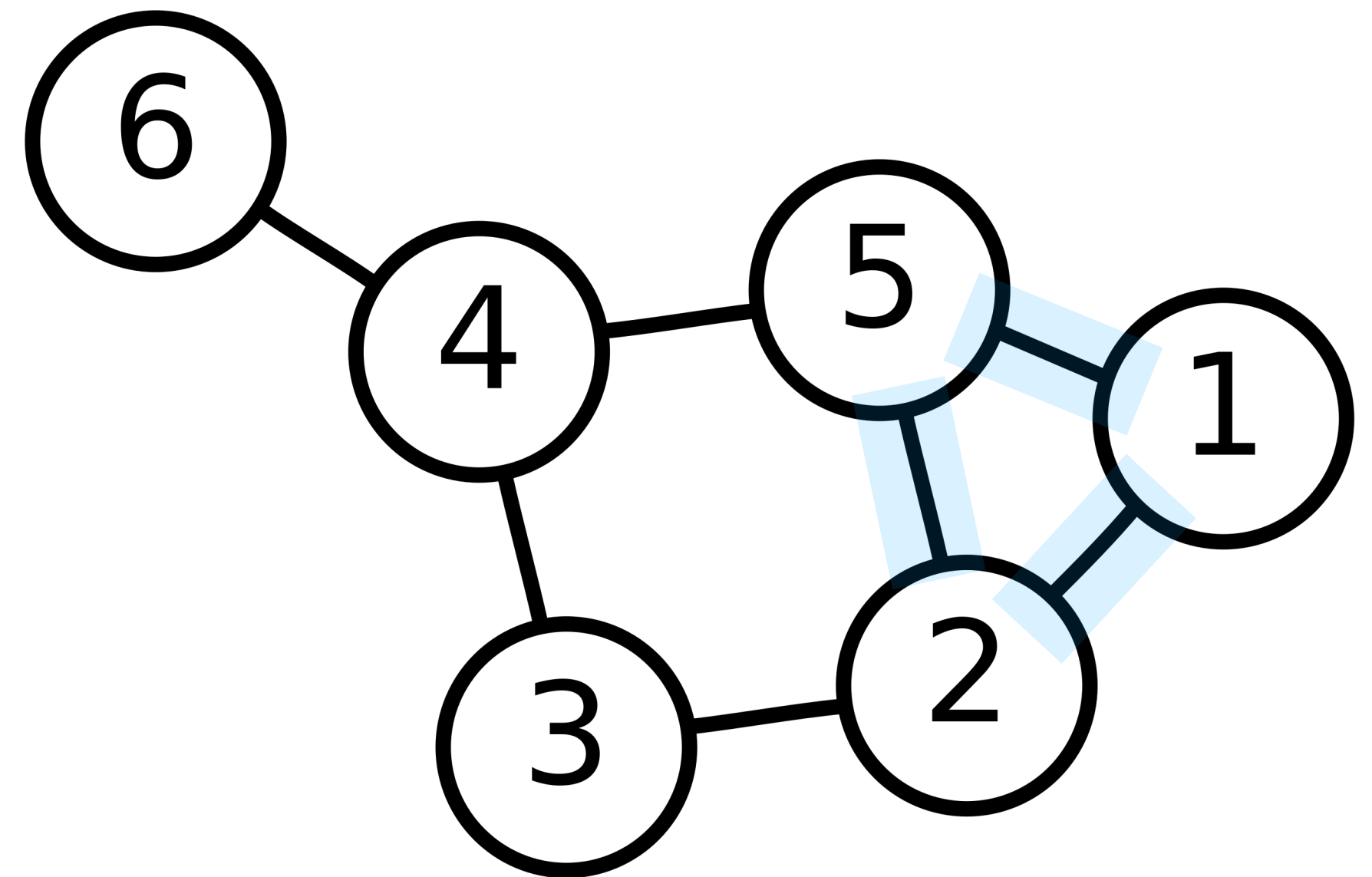
$$(A^2)_{ij} = \text{number of 2-step paths from } i \text{ to } j$$



# Application: Triangle Counting

A **triangle** in an undirected graph is a set of three distinct nodes with edges between every pair of nodes.

Triangles in a social network represent mutual friends and tight cohesion (among other things)





# Application: Triangle Counting

**Theorem.** For an adjacency matrix  $A$ , the number of triangle containing the edge  $(i,j)$  is

$$(A^2)_{ij}A_{ij}$$

# Application: Triangle Counting

**FUNCTION** tri\_count( $A$ ):

compute  $A^2$

count  $\leftarrow$  sum of  $(A^2)_{ij}A_{ij}$  for all distinct  $i$  and  $j$

**RETURN** count / 6      # why divided by 6?

# Summary

We can solve matrix equations by inverting the matrix, though not all matrices have inverses.

We can compute matrix inverses a simultaneous row reduction.

We can connect all the concepts we've defined so far by thinking about them in terms of invertibility (for square matrices).