

# Dimension and Rank

**Geometric Algorithms**

**Lecture 16**

# Introduction

# Recap Problem

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} \quad \mathbf{v}_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \quad \mathbf{v}_3 = \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} \quad \mathbf{v}_4 = \begin{bmatrix} 1 \\ 4 \\ 1 \end{bmatrix}$$

*Consider the subspace  $H$  generated by  $\mathbf{v}_1$  and  $\mathbf{v}_2$ . Show that  $\mathbf{v}_3$  and  $\mathbf{v}_4$  form a basis for  $H$ .*

**Answer**

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} \quad \mathbf{v}_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \quad \mathbf{v}_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \mathbf{v}_4 = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix}$$

*Hint. Show that  $\mathbf{v}_1$  and  $\mathbf{v}_2$  are in the span of  $\mathbf{v}_3$  and  $\mathbf{v}_4$*

# Objectives

1. Learn techniques to find bases for the column space and the null space of a matrix
2. Briefly discuss the coordinate systems.
3. Introduce the fundamental notion of dimension, which quantifies how "large" a space is
4. Relate the dimension of the column space and the null space of a matrix

# Keywords

basis

column space

null space

coordinate system

change of basis

dimension

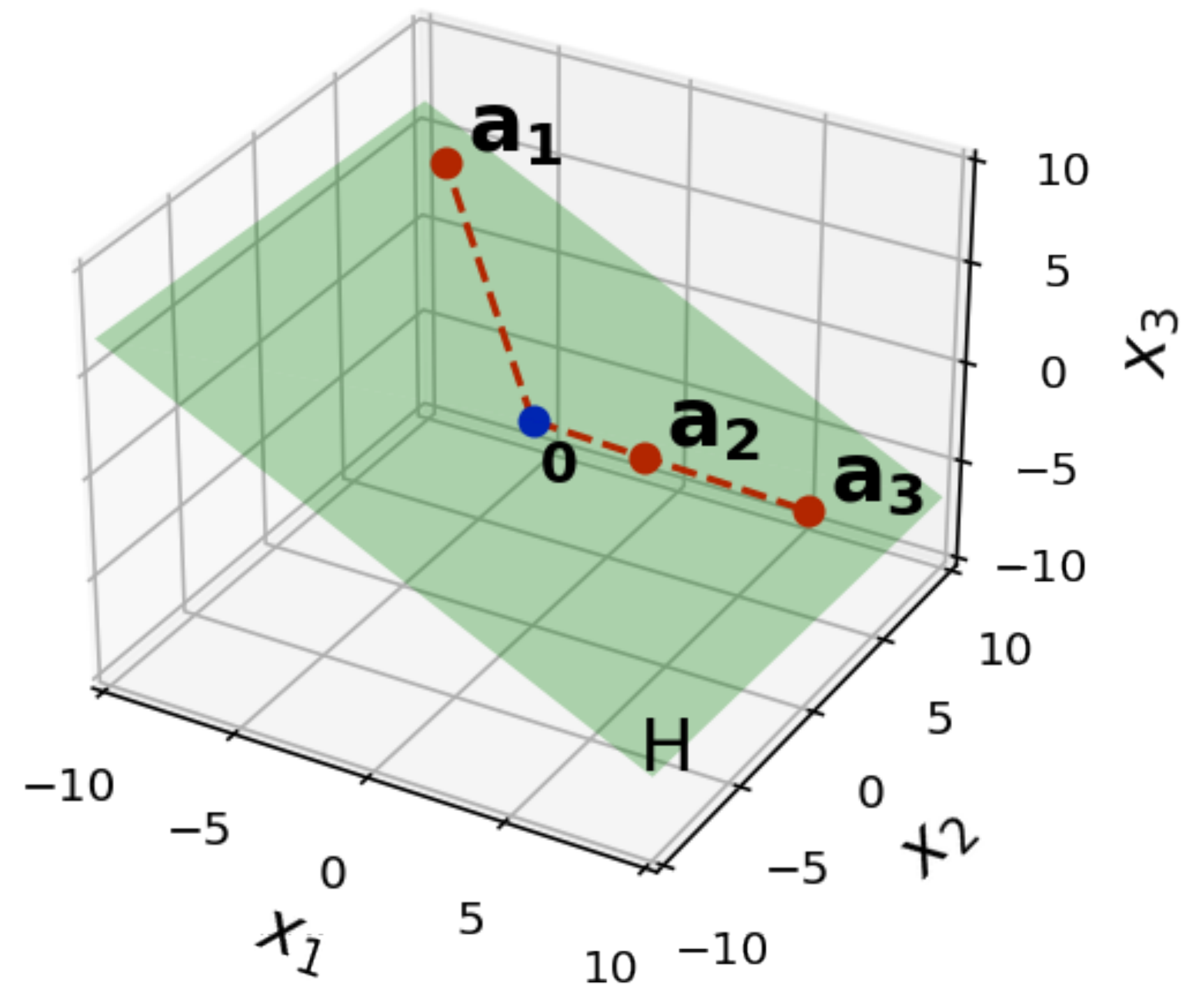
rank

rank theorem

invertible matrix theorem (extended)

**Recap**

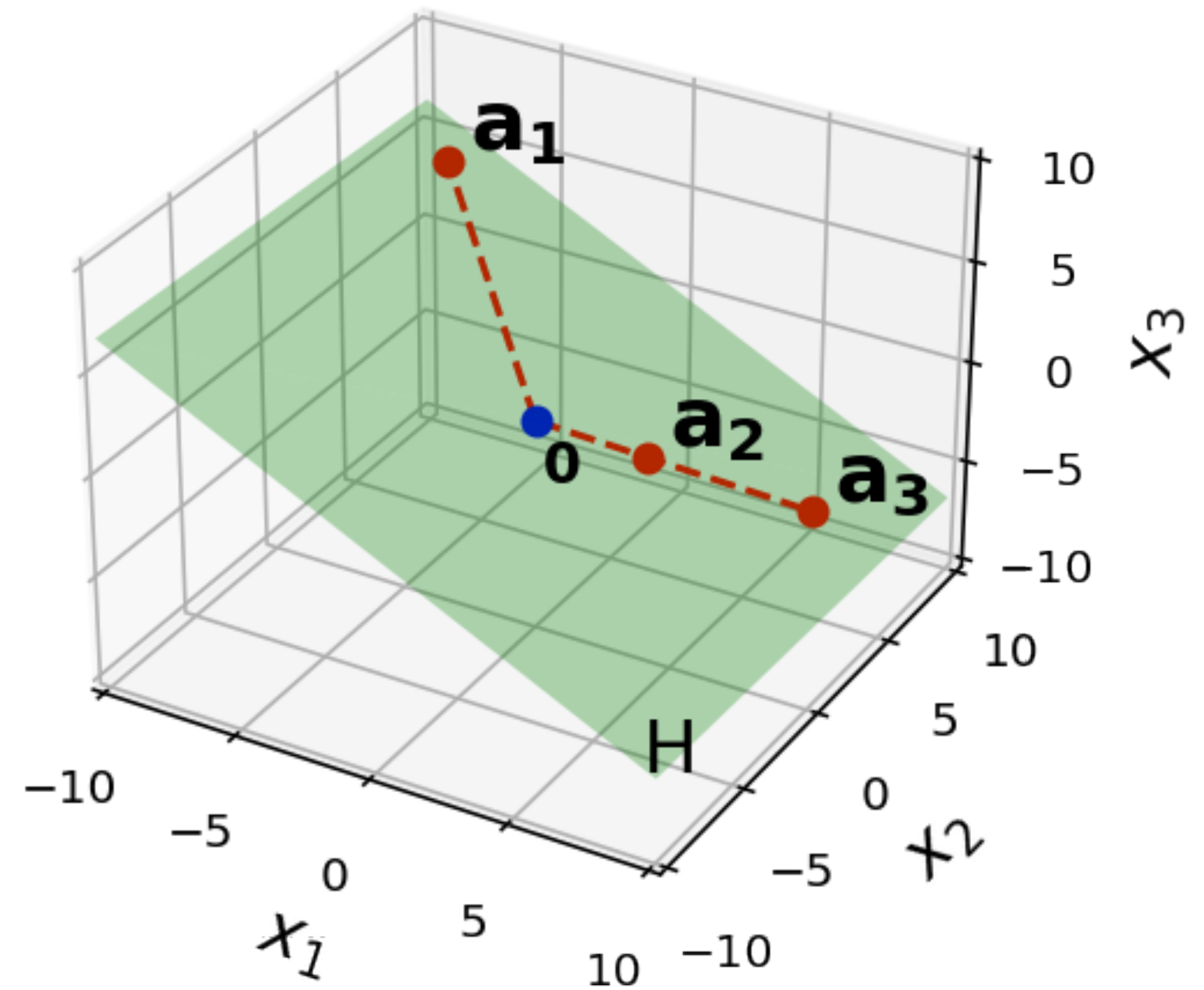
# Recall: The Idea Behind Subspaces





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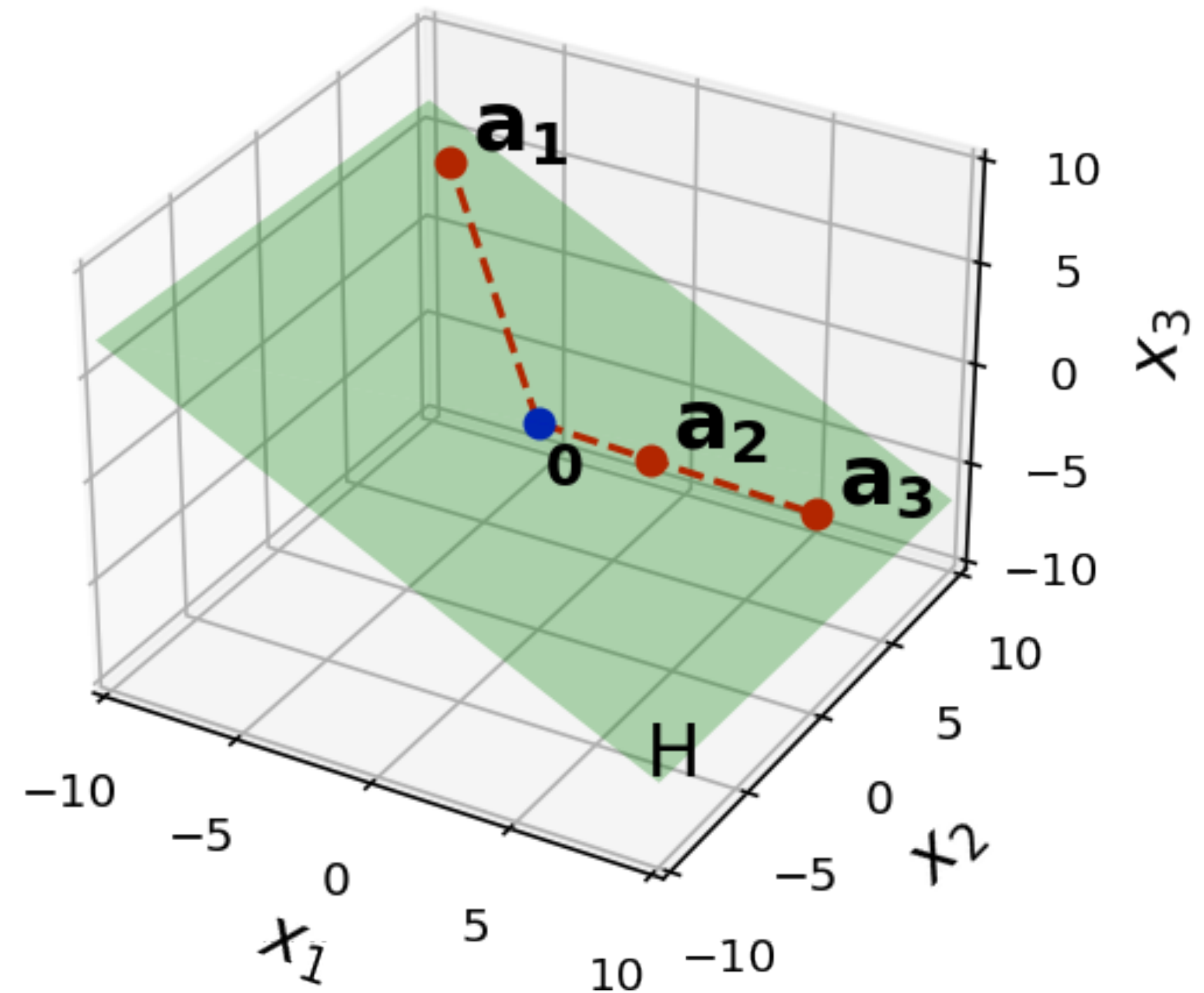
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A plane in  $\mathbb{R}^3$  looks like a (possibly tilted) copy of  $\mathbb{R}^2$

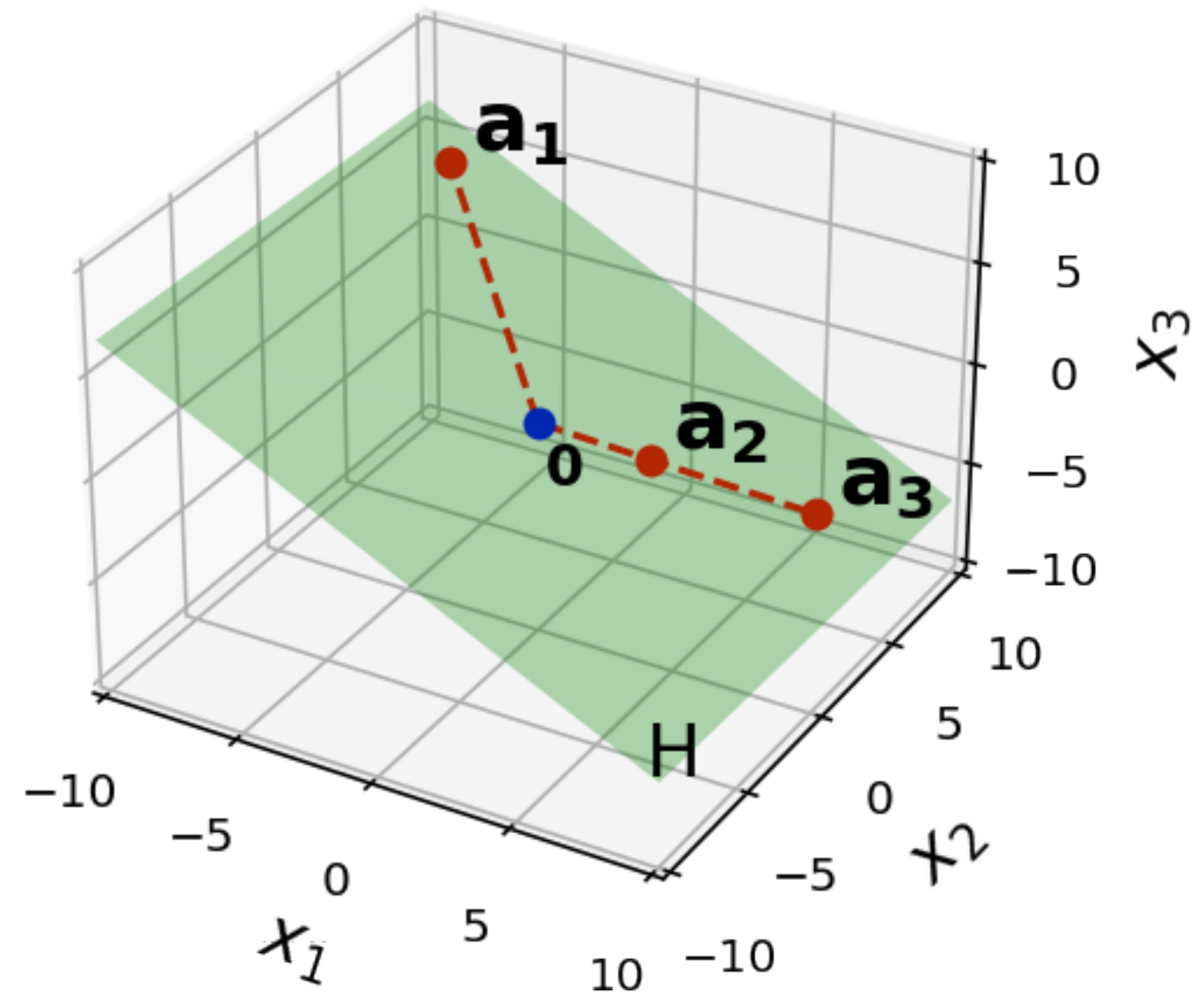


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Subspaces *generalize* of this idea.



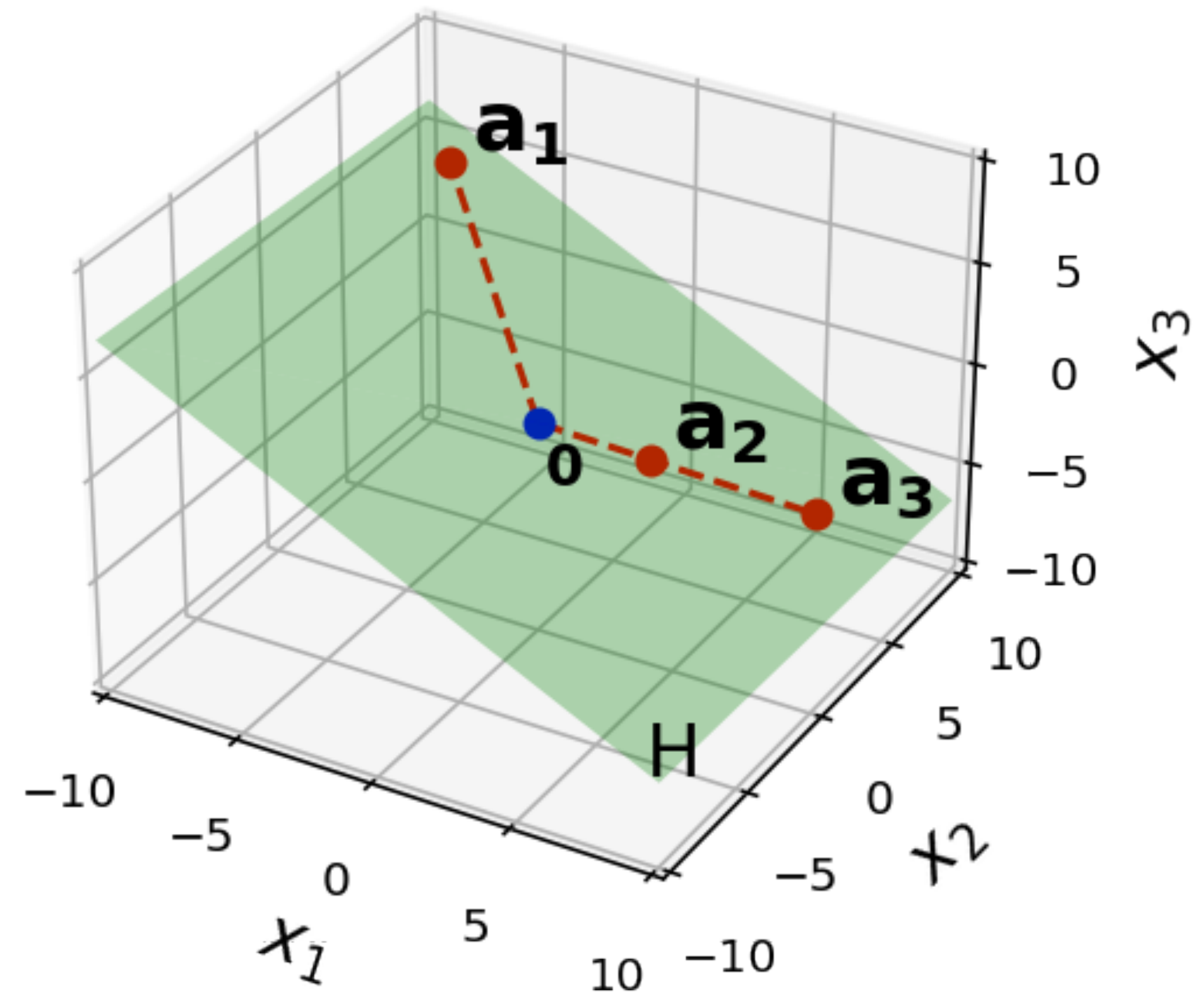
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A plane in  $\mathbb{R}^3$  looks like a (possibly tilted) copy of  $\mathbb{R}^2$

Subspaces *generalize* of this idea.

For example, there can be a "possibly tilted copy" of  $\mathbb{R}^3$  sitting in  $\mathbb{R}^5$



# Recall: Subspace (Algebraic Definition)

**Definition.** A subspace of  $\mathbb{R}^n$  is a set  $H$  of vectors in  $\mathbb{R}^n$  such that

1. for every  $\mathbf{u}$  and  $\mathbf{v}$  in  $H$ , the vector  $\mathbf{u} + \mathbf{v}$  is in  $H$
2. for every  $\mathbf{u}$  in  $H$  and scalar  $c$ , the vector  $c\mathbf{u}$  is in  $H$

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2. for every  $\mathbf{u}$  in  $H$  and scalar  $c$ , the vector  $c\mathbf{u}$  is in  $H$   **$H$  is closed under scaling**

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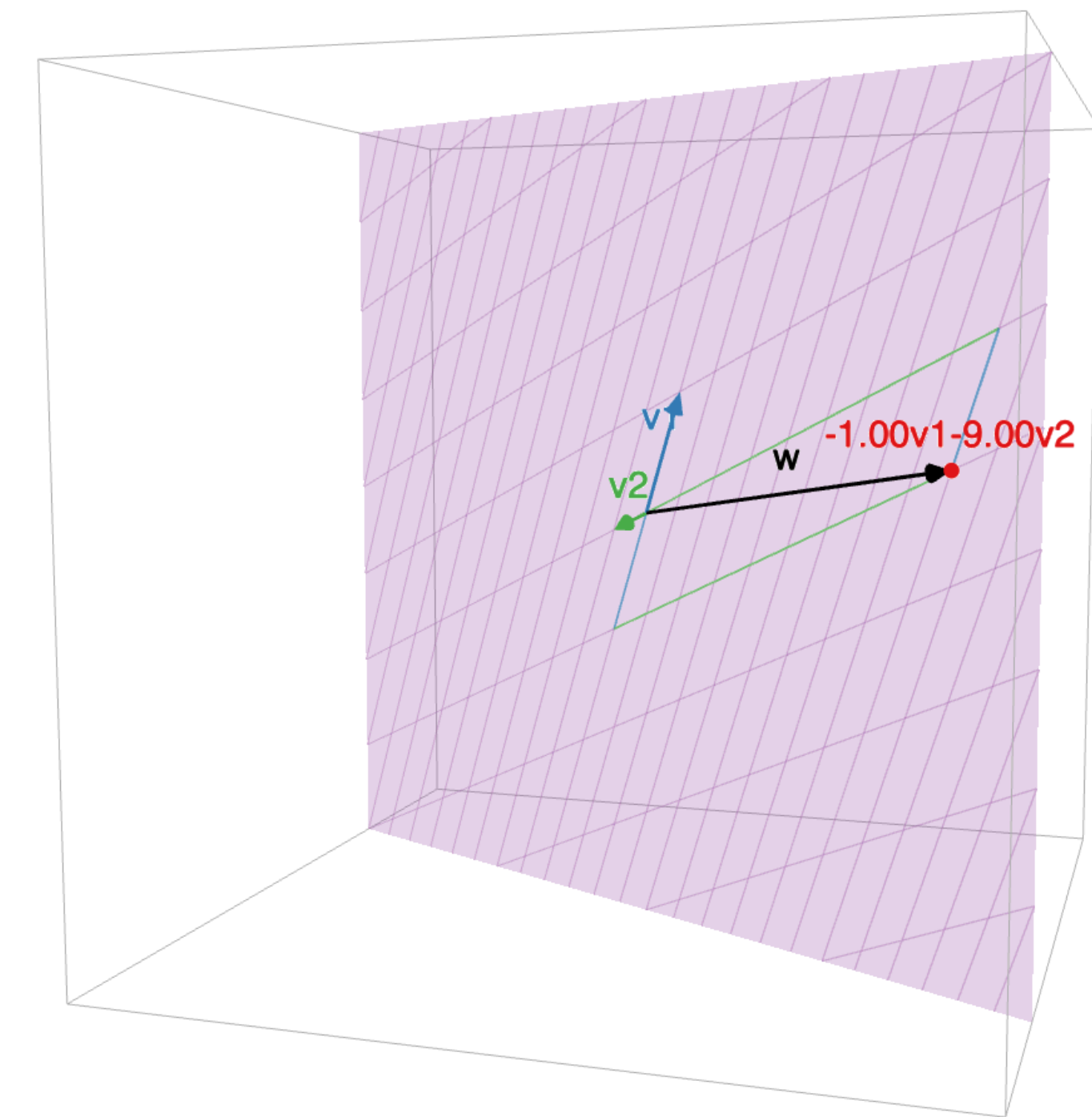
1. for every  $u$  and  $v$  in  $H$ , the vector  $u+v$  is in  $H$   **$H$  is closed under addition**
2. for every  $u$  in  $H$  and scalar  $c$ , the vector  $cu$  is in  $H$   **$H$  is closed under scaling**

**!! Subspaces must "live" somewhere !!**

# Recall: How to Think About this Definition

It's not possible to "leave"  $H$  by addition or scaling.

(recall this is also how we discussed spans)

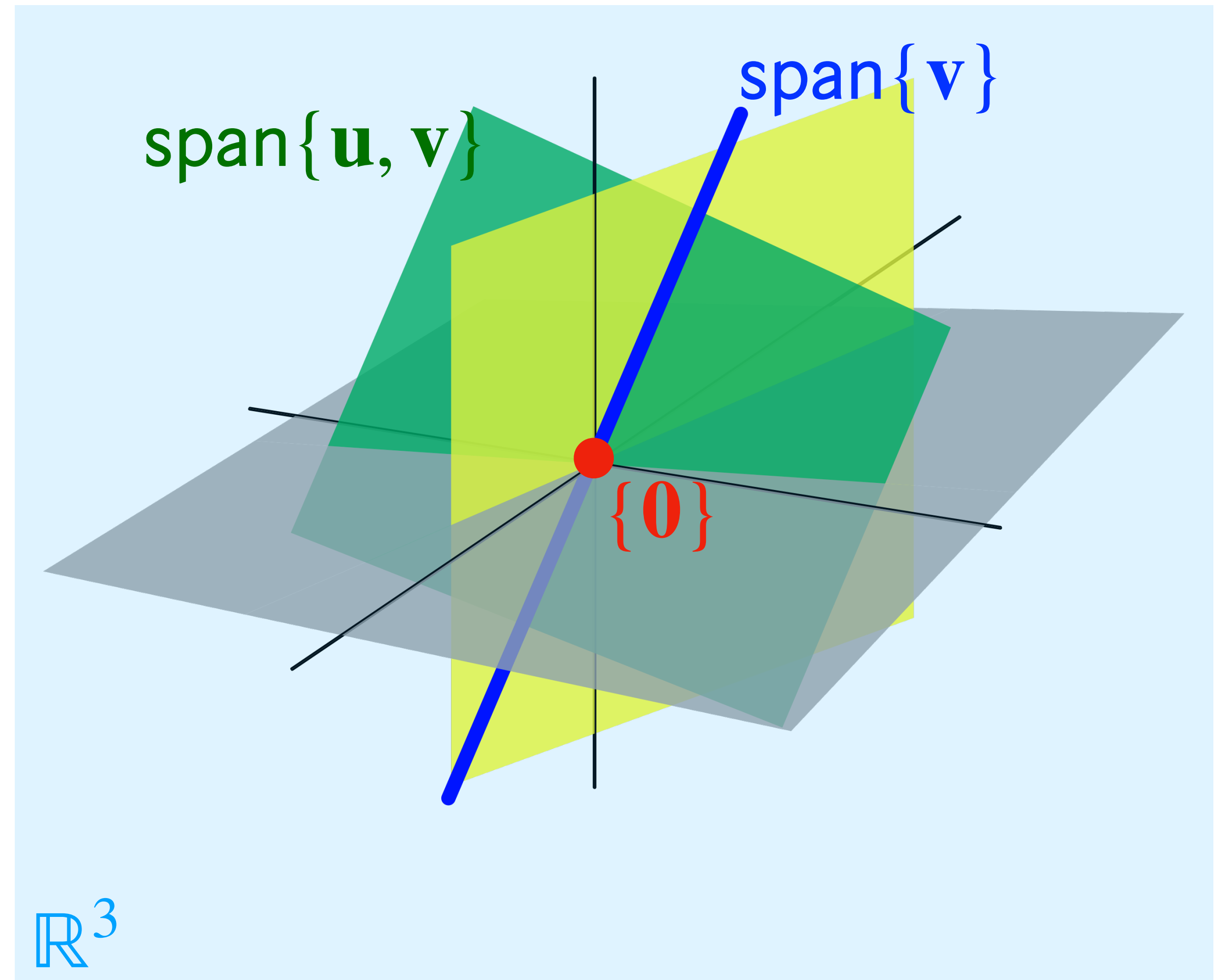




# Recall: Subspace in $\mathbb{R}^3$ (Geometrically)

There are only 4 kinds of subspaces of  $\mathbb{R}^3$ :

1.  $\{\mathbf{0}\}$  just the origin
2. lines (through the origin)
3. planes (through the origin)
4. All of  $\mathbb{R}^3$



# Column Space

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**The column space of a matrix is the span of its columns.**

**The column space of a matrix is the range of the linear transformation it implements.**

# Subspace of What?

$$m \left[ \begin{array}{c|c|c|c|c} & & & & \\ \hline | & | & \dots & | & | \\ \mathbf{a}_1 & \mathbf{a}_2 & \dots & \mathbf{a}_{n-1} & \mathbf{a}_n \\ | & | & \dots & | & | \end{array} \right] n$$

$c_1\mathbf{a}_1 + c_2\mathbf{a}_2 + \dots + c_n\mathbf{a}_n$  is a  
vector in  $\mathbb{R}^m$

Col( $A$ )

is a subspace of

$\mathbb{R}^m$

# Null Space

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**The null space of a matrix  $A$  is the set of all vectors that are mapped to the zero vector by  $A$ .**

# Subspace of What?

$$\begin{array}{c} \text{rows } m \\ \left| \begin{array}{c} \overbrace{A \mathbf{v}}^{n \text{ columns}} \\ \mathbf{v} \end{array} \right. = \mathbf{0} \\ \begin{array}{cc} m \times n & n \times 1 \\ & m \times 1 \end{array} \end{array}$$

**v** is a vector  
in  $\mathbb{R}^n$

$\text{Nul}(A)$

is a subspace of

$\mathbb{R}^n$

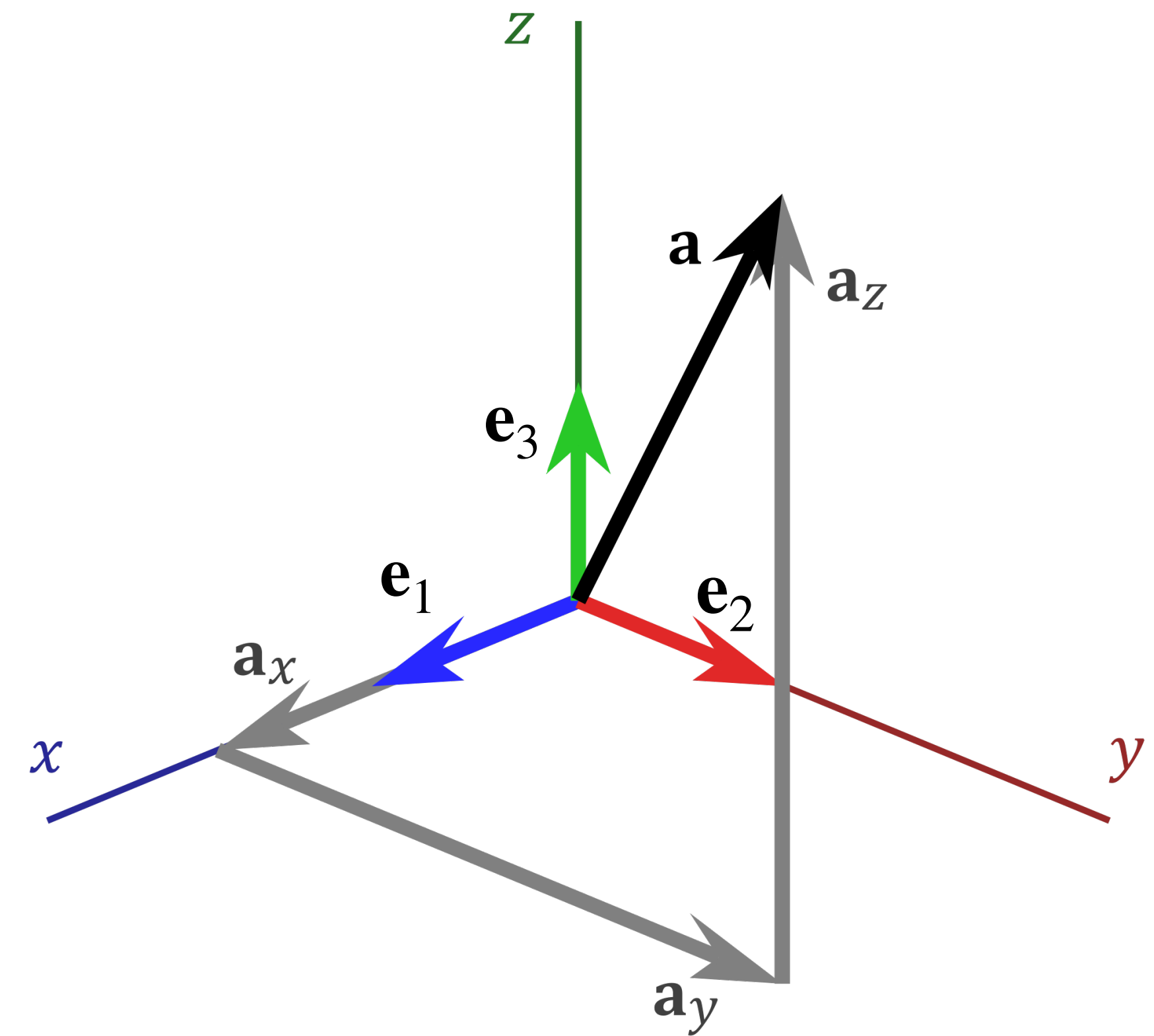
# Recall: Basis

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**Definition.** A **basis** for a subspace  $H$  of  $\mathbb{R}^n$  is a linearly independent set  $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$  of vectors that spans  $H$  (in symbols:  $H = \text{span}\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k\}$ ).

A **basis** is a *minimal* set of vectors which spans all of  $H$ .

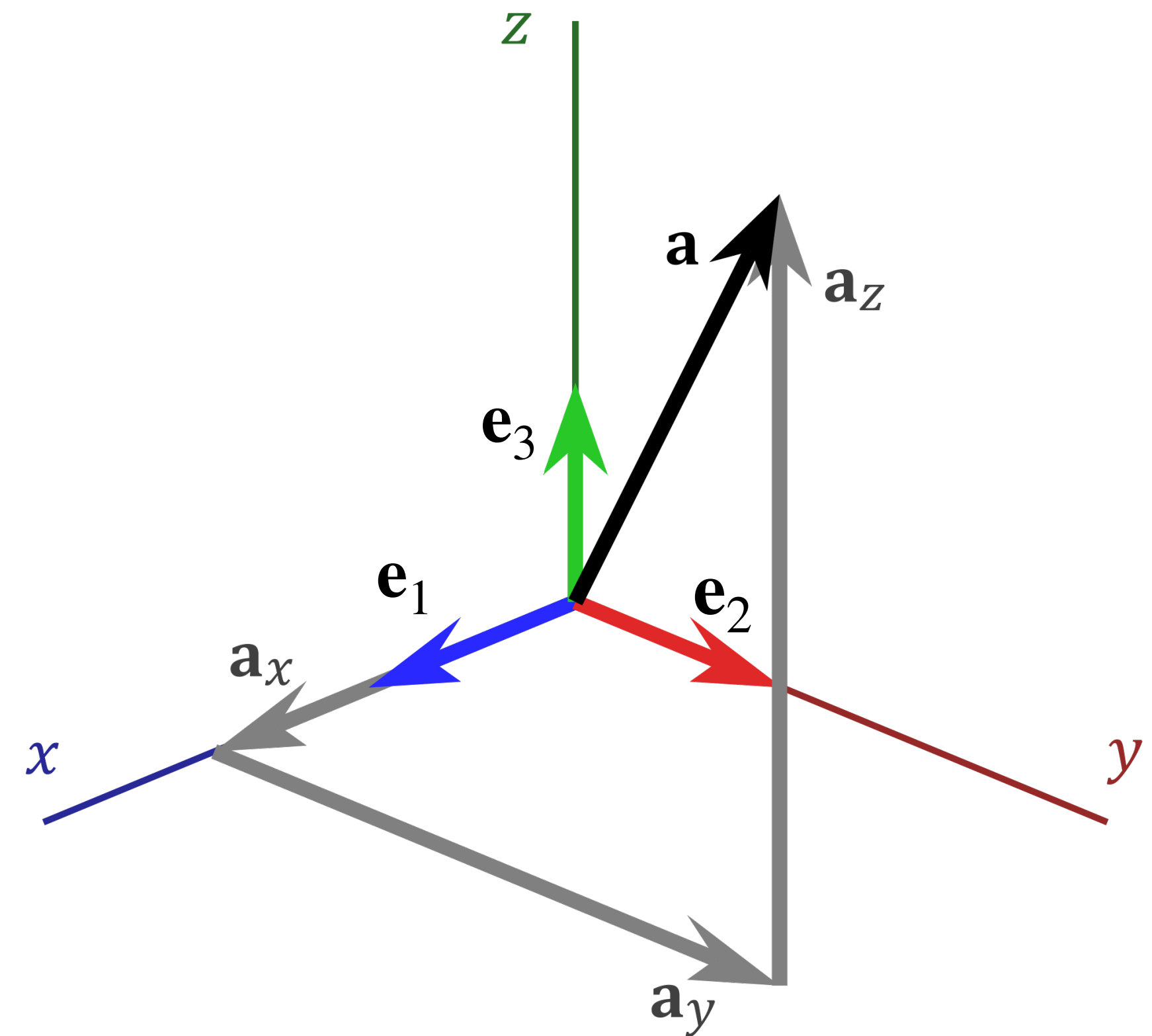
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The  $n$  standard basis vectors  
in  $\mathbb{R}^n$ :

- » are linearly independent
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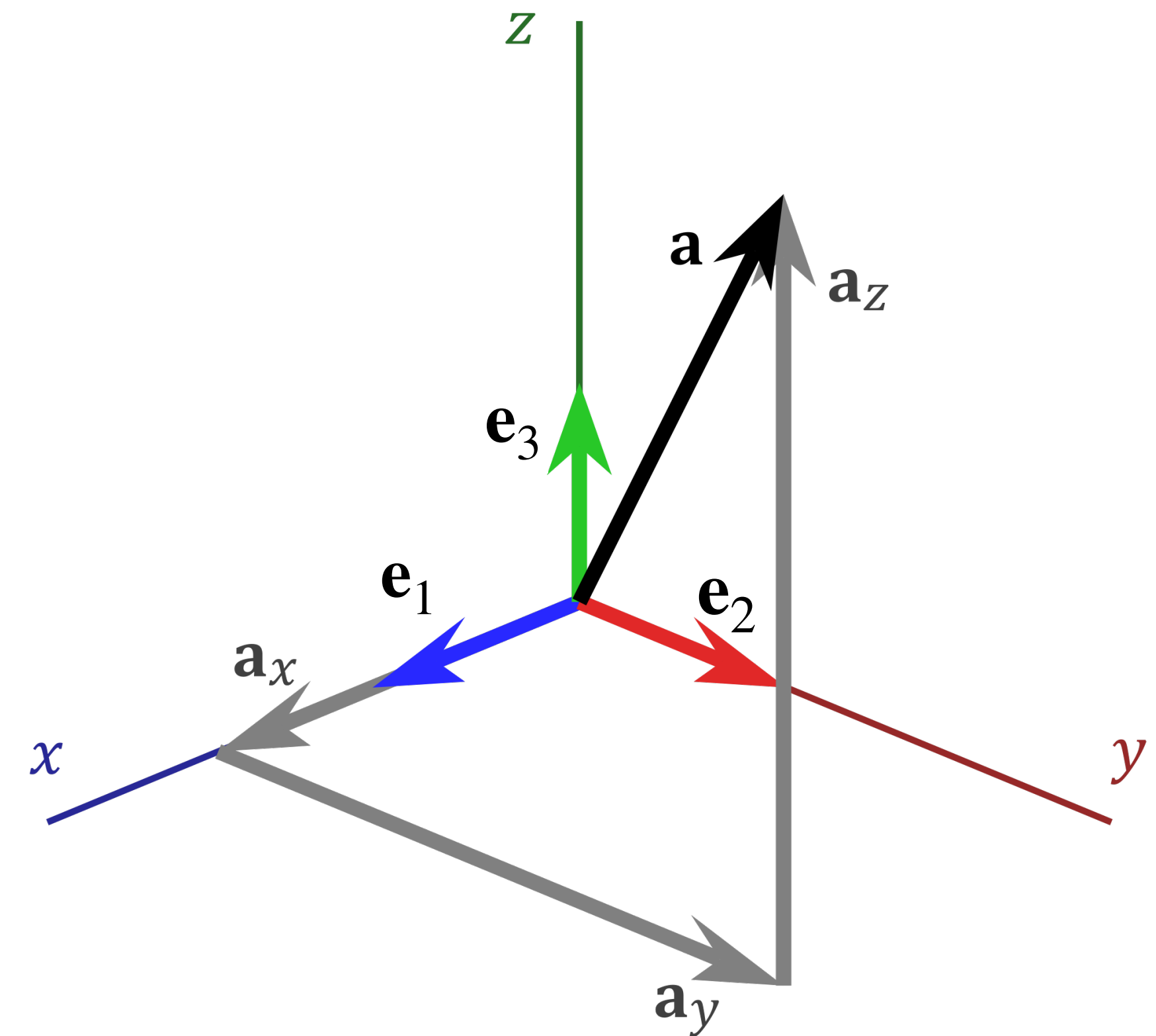


# Recall: What's interesting about the standard basis?

The  $n$  standard basis vectors in  $\mathbb{R}^n$ :

- » are linearly independent
- » span all of  $\mathbb{R}^n$

Their span is as "large" as possible while the set of vectors generating the span is as "small" as possible.



# Recall: Example: Standard basis

The standard basis is a basis of  $\mathbb{R}^n$ .

$$\begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = v_1 \mathbf{e}_1 + v_2 \mathbf{e}_2 + \dots + v_n \mathbf{e}_n$$


**Every column vector can be written in exactly one way as a linear combination of standard basis vectors**



# Recall: Example: Column Space of Invertible Matrices

**Fact.** The columns of an invertible  $n \times n$  matrix form a basis of  $\mathbb{R}^n$ .

Verify: IMT tells us  
columns of  $A$  are L.I.  
columns of  $A$  span  $\mathbb{R}^n$



# Bases of Column Space and Null Space

# The Goal of this Section

Determine how to find bases for the **column space** and the **null space** of a given matrix.

# How to: Finding a basis for the null space

**Question.** Given a  $m \times n$  matrix  $A$  find a basis for  $\text{Nul}(A)$ .

# How to: Finding a basis for the null space

**Question.** Given a  $m \times n$  matrix  $A$  find a basis for  $\text{Nul}(A)$ .

**The idea.** Describe the solutions of  $Ax = 0$  as linear combination of vectors

# Example

$$A \sim \begin{array}{ccccc|c} & x_1 & x_2 & x_3 & x_4 & x_5 & \\ \hline & 1 & -2 & 0 & -1 & 3 & 0 \\ & 0 & 0 & 1 & 2 & -2 & 0 \\ & 0 & 0 & 0 & 0 & 0 & 0 \end{array}$$

Suppose  $A$  has the above reduced echelon form.

Let's write down a general form solution for  $A$ :

$$x_1 = 2x_2 + x_4 - 3x_5$$

$x_2$  is free

$$x_3 = -2x_4 + 2x_5$$

$x_4$  is free

$x_5$  is free

$$A\vec{x} = \vec{0}$$

# Parametric Solutions

We can think of our general form solution as a (linear) transformation.

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$$x_3 = (-2)x_4 + 2x_5$$

$x_4$  is free

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≡

"given values for  $x_2$ ,  $x_3$ , and  $x_4$ , I can give you a solution"

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$\equiv$

$$\begin{bmatrix} s \\ t \\ u \end{bmatrix}$$

$\mapsto$

$$\begin{bmatrix} 2s + t - 3u \\ s \\ (-2)t + 2u \\ t \\ u \end{bmatrix}$$



# Parametric Solutions

We can think of our general form solution as a (linear) transformation. **!! this transformation is only linear !!**  
**!! in the case of homogeneous equations !!**

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# Example

$$\begin{bmatrix} s \\ t \\ u \end{bmatrix} \mapsto \begin{bmatrix} 2s + t - 3u \\ s \\ (-2)t + 2u \\ t \\ u \end{bmatrix}$$

Let's find the matrix implementing this linear transformation:

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \mapsto \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \mapsto \begin{bmatrix} 1 \\ 0 \\ -2 \\ 1 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \mapsto \begin{bmatrix} -3 \\ 0 \\ 2 \\ 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & -3 \\ 1 & 0 & 0 \\ 0 & -2 & 2 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

*implements*

# Example

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Every solution to  $A\mathbf{x} = \mathbf{0}$  can be written as an *image* of this transformation.

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So every solution can be written as a linear combination of its columns.

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**The columns of this matrix span  $\text{Nul}(A)$ .**

# Example

$x_2$  is free

$x_4$  is free

$x_5$  is free

$$\begin{bmatrix} 2 & 1 & -3 \\ 1 & 0 & 0 \\ 0 & -2 & 2 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

The columns of this matrix are linearly independent.

Verify:

suppose

$$a_1(1) + a_2(0) + a_3(0) = 0$$

$$a_1 = 0$$

$$a_1(0) + a_2(1) + a_3(0) = 0$$

$$a_2 = 0$$

$$a_3 = 0$$

$$a_1 \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + a_2 \begin{bmatrix} 1 \\ 0 \\ -2 \\ 1 \\ 0 \end{bmatrix} + a_3 \begin{bmatrix} -3 \\ 0 \\ 2 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

# Example

$$\begin{bmatrix} 2 & 1 & -3 \\ 1 & 0 & 0 \\ 0 & -2 & 2 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

The columns of this matrix span  $\text{Nul}(A)$ .

The columns of this matrix are linearly independent.

**The columns of this matrix form a basis for  $\text{Nul}(A)$ .**



# Example

Alternatively, we can think of writing a general form solution so that it is a linear combination of vectors with free variables as weights:

$$x_1 = 2x_2 + x_4 - 3x_5$$

$x_2$  is free

$$x_3 = (-2)x_4 + 2x_5$$

$x_4$  is free

$x_5$  is free

$$x_2 \begin{bmatrix} 2 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} 1 \\ 0 \\ -2 \\ 1 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} -3 \\ 0 \\ 2 \\ 0 \\ 1 \end{bmatrix}$$

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**Solution.**

1. Find a general form solution for  $A\mathbf{x} = \mathbf{0}$ .

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1. Find a general form solution for  $A\mathbf{x} = \mathbf{0}$ .
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**Solution.**

1. Find a general form solution for  $A\mathbf{x} = \mathbf{0}$ .
2. Write this solution as a linear combination of vectors where the free variables are the weights.
3. The resulting vectors form a basis for  $\text{Nul}(A)$ .

# An Observation

The *number* of vectors in the basis we found is the same as the number of free variables in our general form solution.

$$x_1 = 2x_2 + x_4 - 3x_5$$

$x_2$  is free

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moving on to column space...



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We already know the columns of  $A$  span  $\text{Col}(A)$ .

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We already know the columns of  $A$  span  $\text{Col}(A)$ .

So we also already know *some* subset of columns of  $A$  form a basis for  $\text{Col}(A)$ .

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We already know the columns of  $A$  span  $\text{Col}(A)$ .

So we also already know *some* subset of columns of  $A$  form a basis for  $\text{Col}(A)$ .

**Which columns of  $A$  should we choose?**

$$A = 4 \begin{bmatrix} & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \end{bmatrix}$$

$$\text{Col}(A) = \mathbb{R}^4$$

# Column Space and Reduced Echelon form

$$[\mathbf{a}_1 \quad \mathbf{a}_2 \quad \mathbf{a}_3 \quad \mathbf{a}_4 \quad \mathbf{a}_5] \sim \begin{bmatrix} 1 & -2 & 0 & -1 & 3 \\ 0 & 0 & 1 & 2 & -2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

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**The idea.** What if we cover up the non-pivot columns?

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**The idea.** What if we cover up the non-pivot columns?  
Then we see  $[\mathbf{a}_1 \quad \mathbf{a}_3]$  has 2 pivots.



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So the pivot columns are linearly independent.

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# Column Space and Reduced Echelon form

$$\begin{bmatrix} \overset{2}{\mathbf{a}_1} & \overset{1}{\mathbf{a}_2} & \blacksquare & \blacksquare & \blacksquare \end{bmatrix} \sim \begin{bmatrix} \overset{2}{1} & \overset{1}{-2} & \blacksquare & \blacksquare & \blacksquare \\ 0 & 0 & \blacksquare & \blacksquare & \blacksquare \\ 0 & 0 & \blacksquare & \blacksquare & \blacksquare \end{bmatrix}$$

**Observation.**  $[2 \ 1 \ 0 \ 0 \ 0]^T$  is a solution to the system  $A\mathbf{x} = \mathbf{0}$ .

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So  $2\mathbf{a}_1 + \mathbf{a}_2 = \mathbf{0}$  and  $\mathbf{a}_2 = (-2)\mathbf{a}_1$ .

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$\vec{a}_1 \quad + \quad -2\vec{a}_2 \quad + \quad \vec{a}_3 \quad = \quad \vec{0}$

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**In general, every non-pivot column of  $A$  can be written as a linear combination pivots in front of it.**

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**In general, every non-pivot column of  $A$  can be written as a linear combination pivots in front of it.**

This tells us that  $\mathbf{a}_1$  and  $\mathbf{a}_3$  span  $\text{Col}(A)$ .

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**The takeaway.** The pivot columns of  $A$  form a basis for  $\text{Col}(A)$ .



# Column Space and Reduced Echelon form

$$[\mathbf{a}_1 \quad \mathbf{a}_2 \quad \mathbf{a}_3 \quad \mathbf{a}_4 \quad \mathbf{a}_5] \sim \begin{bmatrix} 1 & -2 & 0 & -1 & 3 \\ 0 & 0 & 1 & 2 & -2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

**The takeaway.** The pivot columns **of  $A$**  form a basis for  $\text{Col}(A)$ .

**!! IMPORTANT !!**

**Choose the columns of  $A$ .**

*( $e_1$  and  $e_2$  do not necessarily form a basis for  $\text{Col}(A)$ )*

# How To: Finding a basis for the column space

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1. Find the pivot columns in an echelon form of  $A$ .
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# An Observation

The *number* of vectors in the basis we found is the same as the number of basic variable or equivalently the number of pivot columns.

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# Question

$$A = \begin{bmatrix} 1 & -2 & 19 & 0 & -4 \\ 1 & 0 & 9 & 1 & 1 \\ 1 & -1 & 14 & 1 & -1 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 9 & 0 & 0 \\ 0 & 1 & -5 & 0 & 2 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}$$

*Find a bases for the column space and null space of  $A$ .*



# Answer

$$A = \begin{bmatrix} 1 & -2 & 19 & 0 & -4 \\ 1 & 0 & 9 & 1 & 1 \\ 1 & -1 & 14 & 1 & -1 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 9 & 0 & 0 \\ 0 & 1 & -5 & 0 & 2 \\ 0 & 0 & 0 & 1 & 1 \end{bmatrix}$$

basis for  $\text{Col}(A)$  :  $\left\{ \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -2 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 9 \\ 1 \\ 1 \end{bmatrix} \right\}$

basis for  $\text{Nul}(A)$  :

$$\left\{ \begin{bmatrix} -9 \\ 5 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ -2 \\ 0 \\ 1 \end{bmatrix} \right\}$$

$$x_1 = -9x_3$$
$$x_2 = 5x_3 - 2x_5$$

$x_3$  is free

$$x_4 = -x_5$$

$x_5$  is free

$$x_3 \begin{bmatrix} -9 \\ 5 \\ 0 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} 0 \\ -2 \\ 0 \\ 1 \end{bmatrix}$$

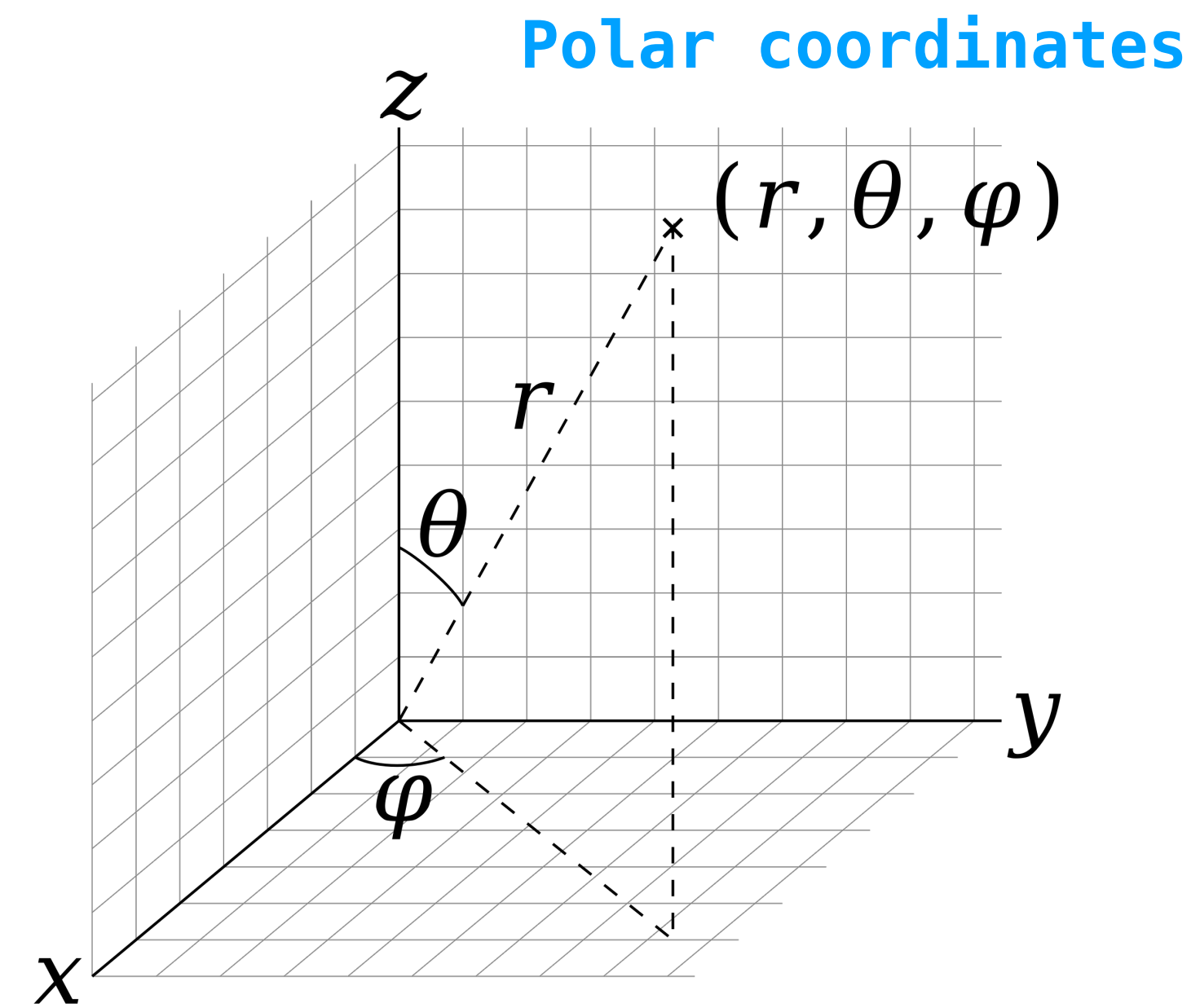
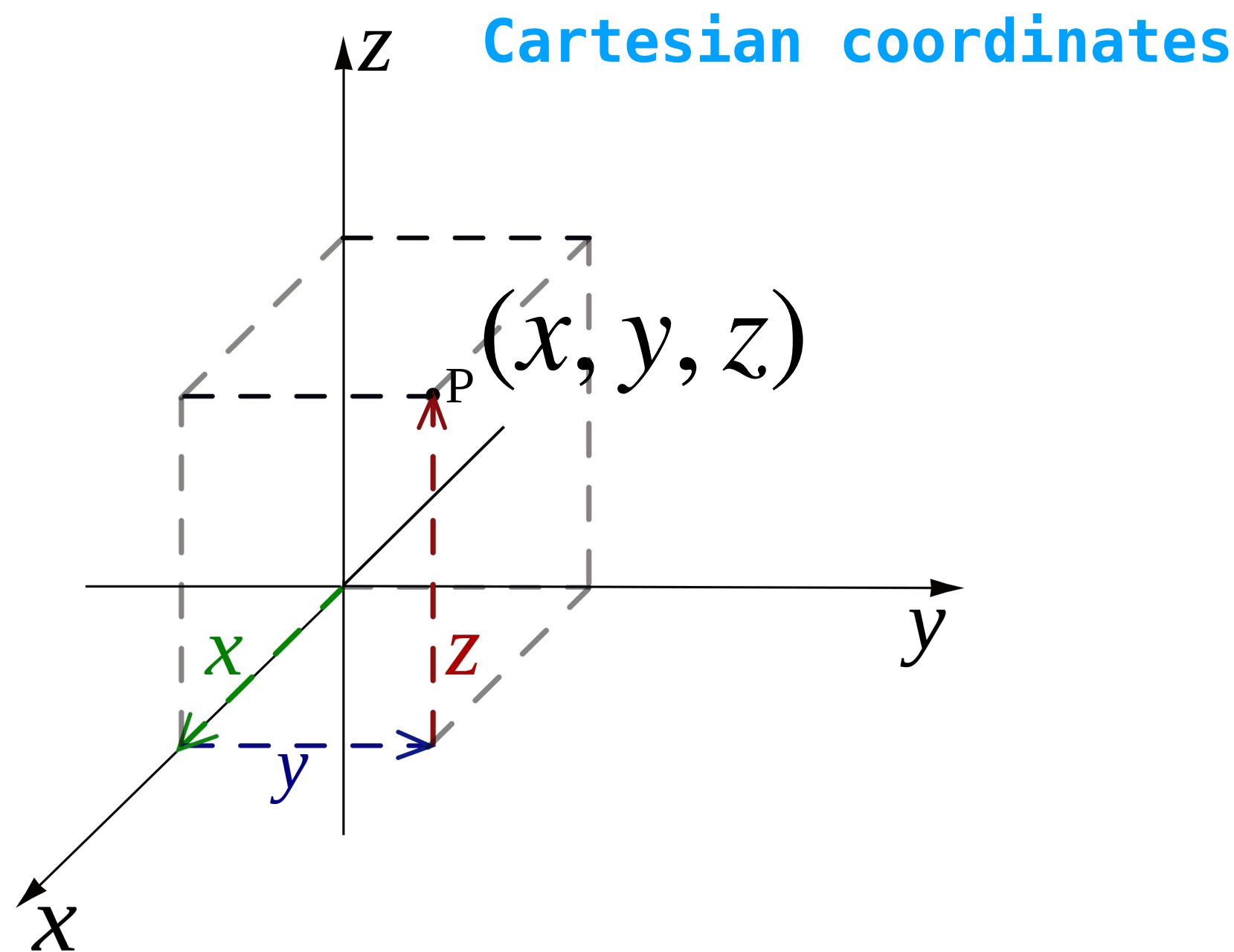
moving on . . .

# Coordinate Systems

# At a High Level

A coordinate system is a way of representing positions in terms of a sequence of numbers.

Examples.



# Question (Conceptual)\*

\*And a bit of a trick question

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*Is (2.3, 0.01, 5) a polar coordinate or a cartesian coordinate?*

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**This question is non-sensical.**

It's just a sequence of numbers. We need to be *told* if it should be interpreted in the **polar** coordinate system or the **Cartesian** coordinate system.



# Bases define Coordinate Systems

Given a basis  $\mathcal{B}$  of a subspace  $H$ , there is **exactly one way** to write every vector in  $H$  as a linear combination of vectors in  $\mathcal{B}$ .

Verify:  $\mathcal{B} = \{ \vec{b}_1, \vec{b}_2, \vec{b}_3 \}$   
 $\vec{u} = a_1 \vec{b}_1 + a_2 \vec{b}_2 + a_3 \vec{b}_3$        $\vec{v} = c_1 \vec{b}_1 + c_2 \vec{b}_2 + c_3 \vec{b}_3$

$$\begin{aligned} & (a_1 - c_1) \vec{b}_1 + (a_2 - c_2) \vec{b}_2 + (a_3 - c_3) \vec{b}_3 \\ &= a_1 \vec{b}_1 + a_2 \vec{b}_2 + a_3 \vec{b}_3 - c_1 \vec{b}_1 - c_2 \vec{b}_2 - c_3 \vec{b}_3 = \vec{u} - \vec{v} = \vec{0} \\ & (a_1 - c_1) = 0 \quad (a_2 - c_2) = 0 \quad (a_3 - c_3) = 0 \end{aligned}$$

# Bases define Coordinate Systems

Given a basis  $\mathcal{B}$  of a subspace  $H$ , there is **exactly one way** to write every vector in  $H$  as a linear combination of vectors in  $\mathcal{B}$ .

Every basis provides a way to write down *coordinates* of a vector.

And every time we write down a vector, we are **assuming a coordinate system**.

what do we mean by this?

# **A Thought Experiment**

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Imagine doing this whole class from the beginning, but never saying *what vectors are*.

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Imagine doing this whole class from the beginning, but never saying *what vectors are*.

(This is actually how we would do linear algebra if this were a math class)

Then one day, you get tired of talking about "abstract" vectors, you want to work with *numbers*.

# **A Thought Experiment**



# A Thought Experiment

Because we've learned everything up to now, we know that there is a basis  $\mathbf{b}_1, \mathbf{b}_2, \dots, \mathbf{b}_n$  for the space  $\mathbb{R}^n$ .

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$$\mathbf{v} = 2\mathbf{b}_1 + 3\mathbf{b}_2 + \dots + (-0.1)\mathbf{b}_n$$

$$\mathbf{v} = \begin{bmatrix} 2 \\ 3 \\ \vdots \\ -0.1 \end{bmatrix}$$

and then choose those weights as a representation of  $\mathbf{v}$  as a sequence of numbers

**But wait...**

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This *depends* on the choice of basis.

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$$\mathbf{v} = (-10)\mathbf{c}_1 + (4.3)\mathbf{c}_2 + \dots + 0\mathbf{c}_n = \begin{bmatrix} -10 \\ 4.3 \\ \vdots \\ 0 \end{bmatrix}$$



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**Every basis defined a different coordinate system**

# Standard Basis

The standard basis defines the Cartesian coordinate system for  $\mathbb{R}^n$ .

$$\begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = v_1 \mathbf{e}_1 + v_2 \mathbf{e}_2 + \dots + v_n \mathbf{e}_n$$

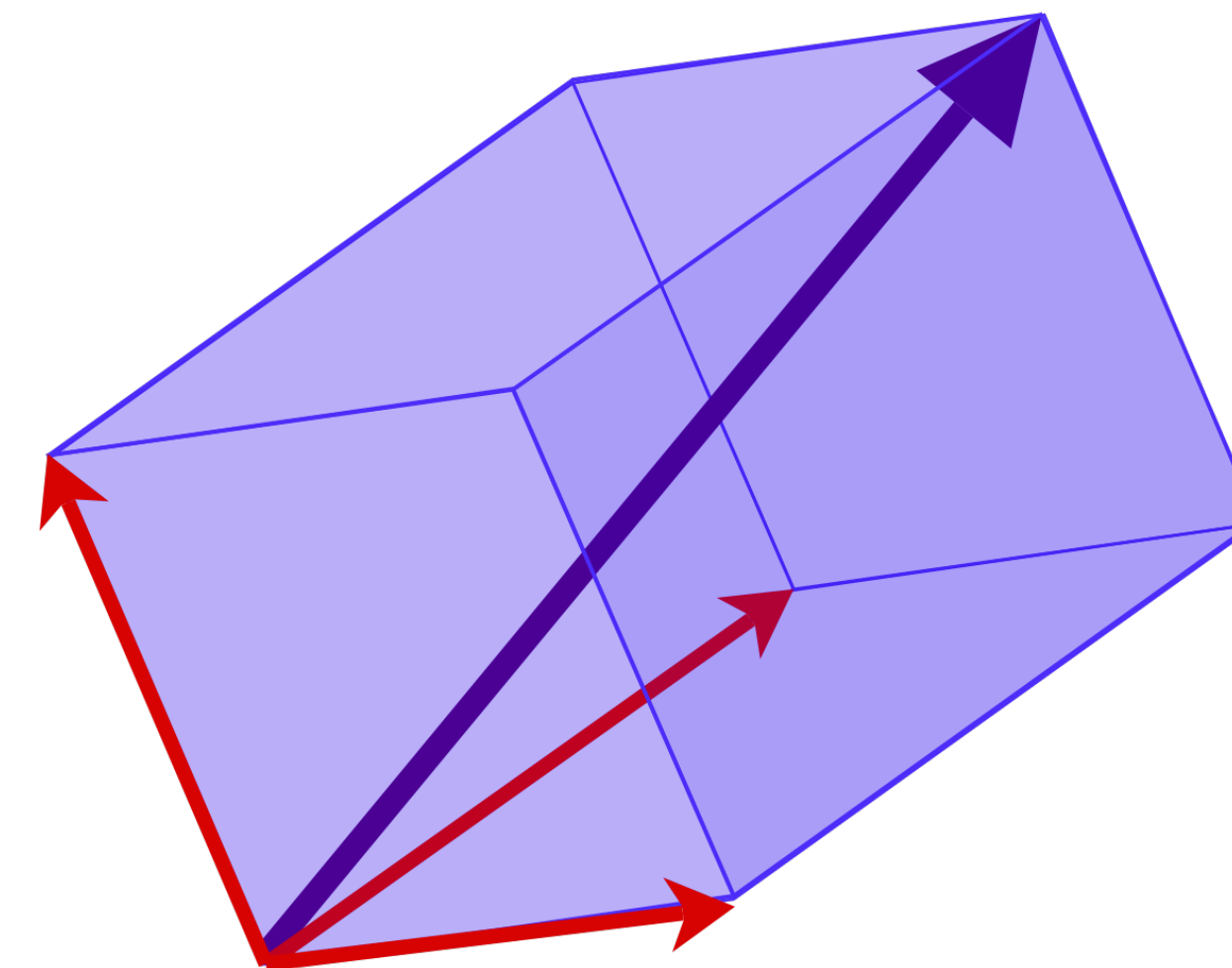
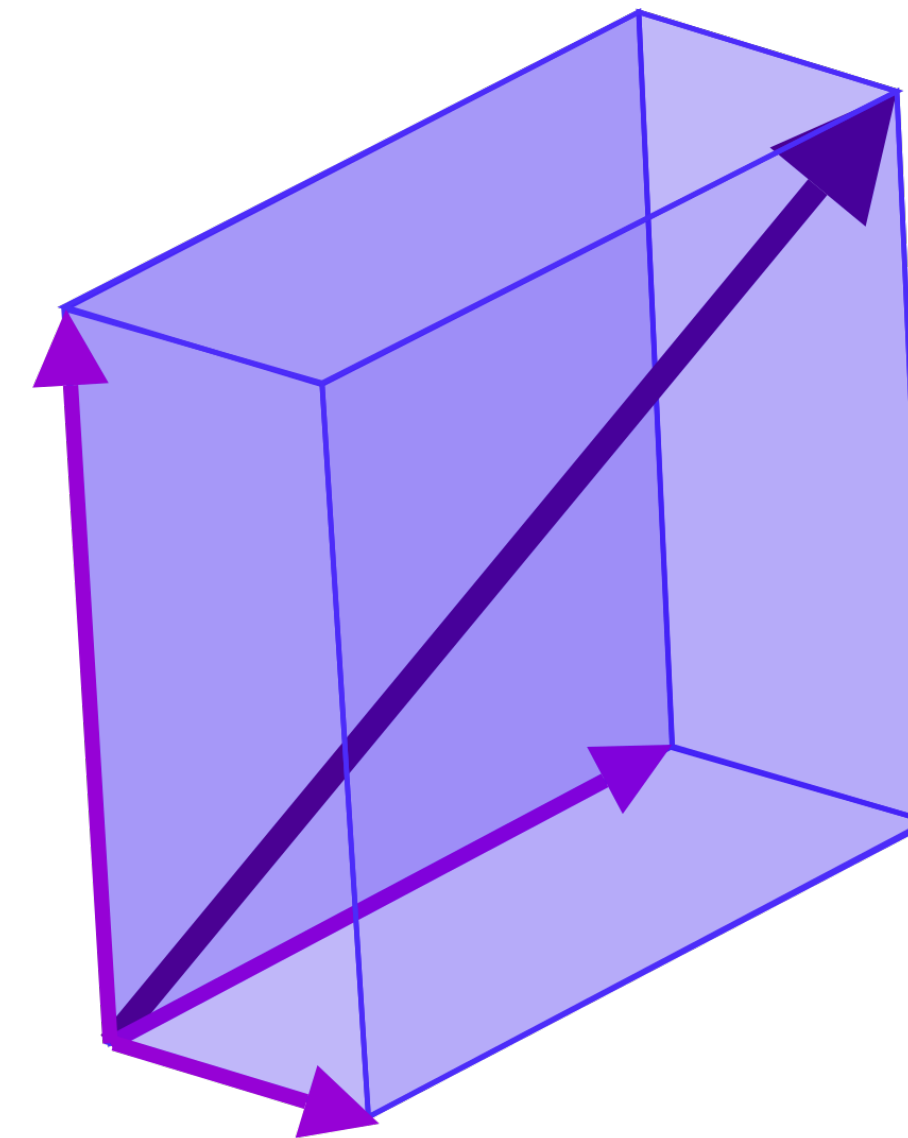
*Column vectors are just weights for a linear combination of the standard basis*

but we can also use  
different coordinate systems

# How to think about this

Changing the coordinate system "warps space".

**The question is:** how do we represent a vector  $v$  in the warped space if we wanted it to "be in the same place"?



# Coordinate Vectors

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Let  $\mathbf{v}$  be a vector in a subspace  $H$  of  $\mathbb{R}^n$  and let  $\mathcal{B} = \{\mathbf{b}_1, \mathbf{b}_2, \dots, \mathbf{b}_k\}$  be a basis of  $H$  where

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**Definition.** The coordinate vector of  $\mathbf{v}$  relative to  $\mathcal{B}$  is

$$[\mathbf{v}]_{\mathcal{B}} = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_k \end{bmatrix}$$



# Coordinate Vectors and the Standard Basis

When we write down a vector  $\mathbf{v}$  in  $\mathbb{R}^n$ , we're really writing down a coordinate vector **relative to the standard basis  $\mathcal{E}$** .

$$[\mathbf{v}]_{\mathcal{E}} = \mathbf{v}$$

# How do we find coordinate vectors?

For an arbitrary basis  $\mathcal{B}$ , to determine  $[\mathbf{v}]_{\mathcal{B}}$ , we need to find weights  $a_1, \dots, a_k$  such that

$$a_1 \mathbf{b}_1 + \dots + a_k \mathbf{b}_k = \mathbf{v}$$

This is just solving a vector equation.

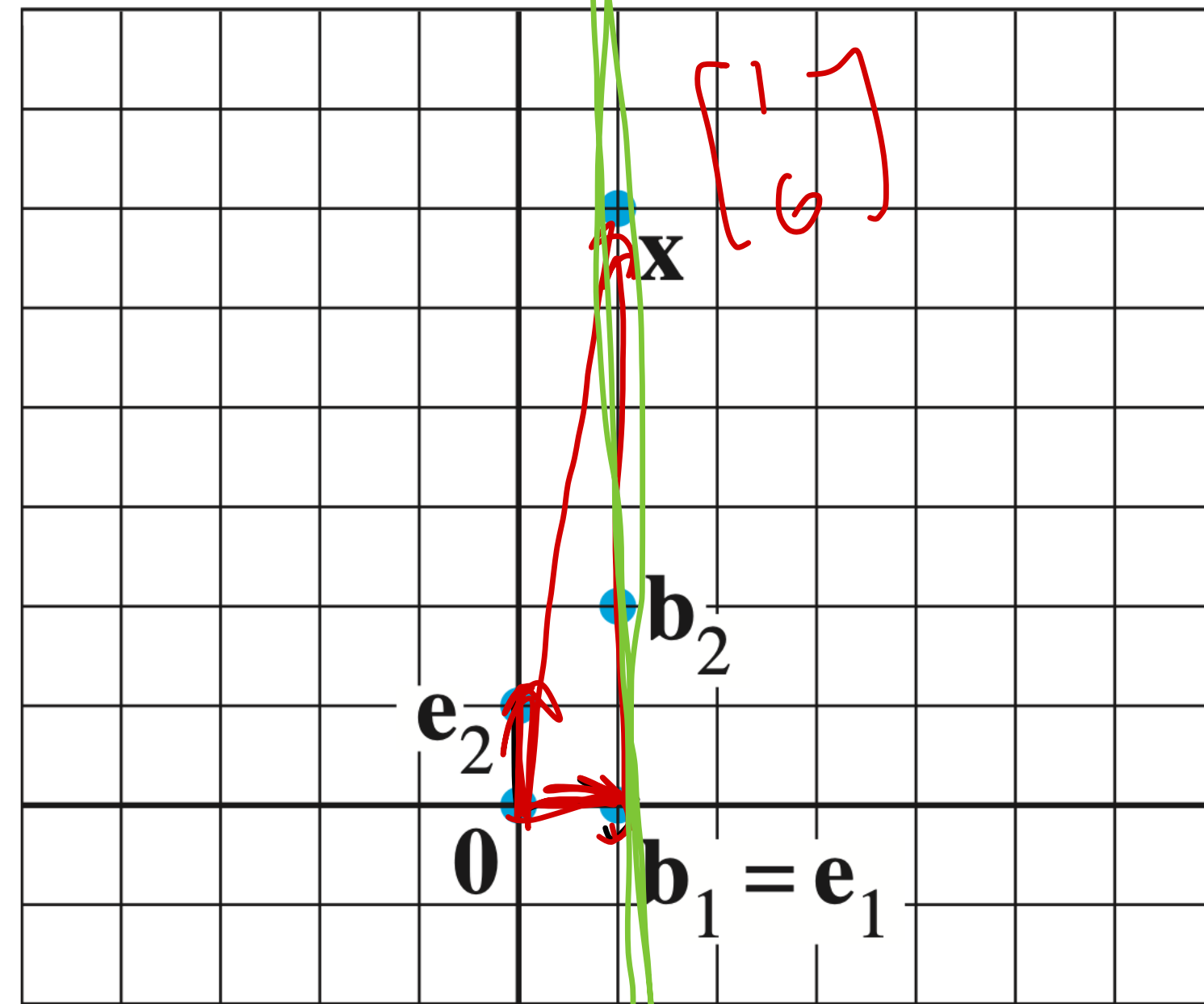
# Example: 2D Case

Write the coordinate vector for  $\begin{bmatrix} 1 \\ 6 \end{bmatrix}$  relative to the basis  $B = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right\}$  for  $\mathbb{R}^2$

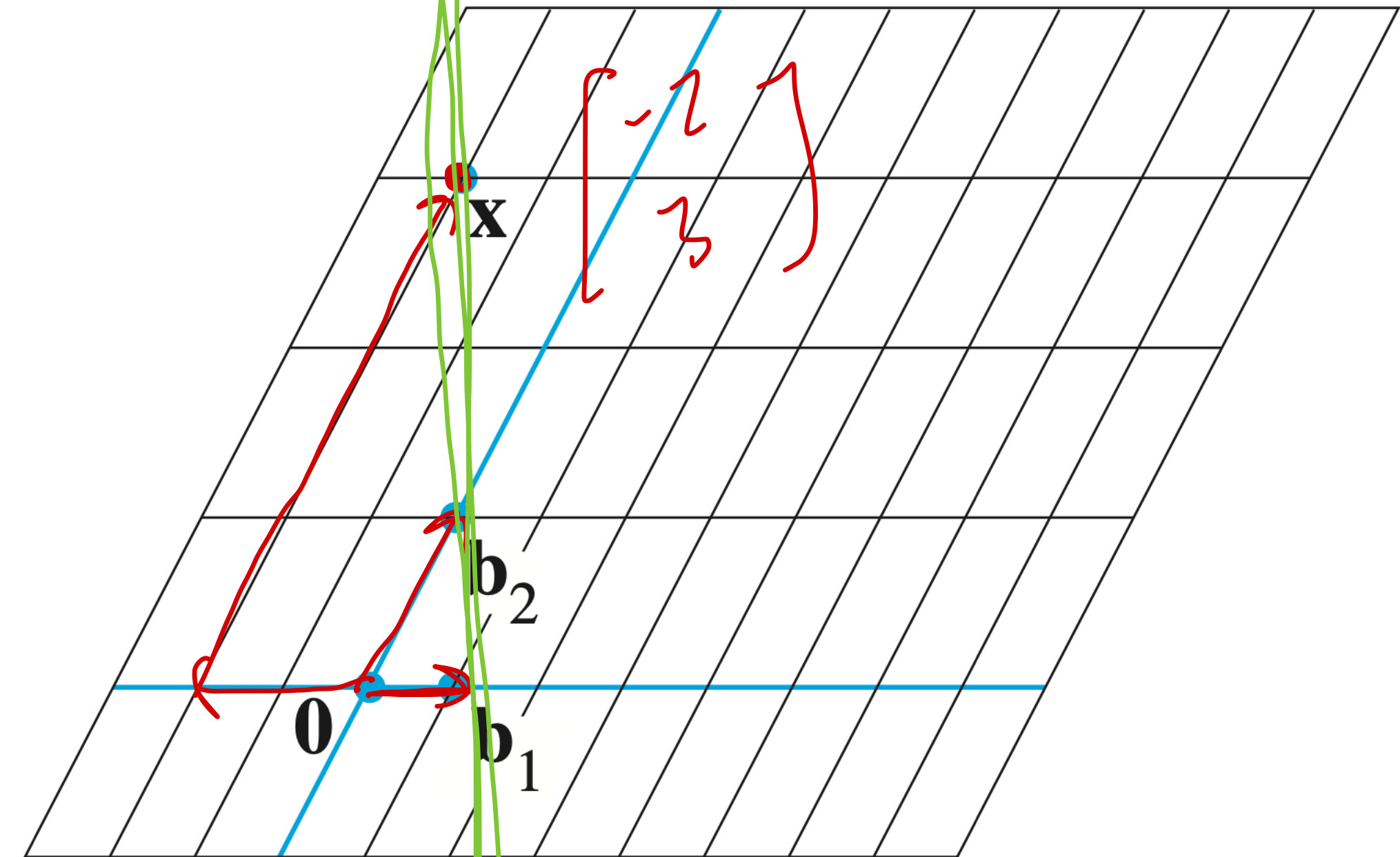
$$\begin{aligned} \left[ \begin{array}{cc|c} 1 & 1 & 6 \\ 0 & 2 & 6 \end{array} \right] &\sim \begin{array}{c} x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 6 \end{bmatrix} \\ \left[ \begin{array}{cc|c} 1 & 1 & 6 \\ 0 & 1 & 3 \end{array} \right] &\sim \left[ \begin{array}{cc|c} 1 & 0 & -2 \\ 0 & 1 & 3 \end{array} \right] \end{array} \end{aligned}$$

$$\left[ \begin{bmatrix} 1 \\ 6 \end{bmatrix} \right]_B = \begin{bmatrix} -2 \\ 3 \end{bmatrix}$$

# Example: 2D Case (Geometrically)



**FIGURE 1** Standard graph paper.



**FIGURE 2**  $\mathcal{B}$ -graph paper.

$\mathcal{B}$  defines a "different grid for our graph paper"

# How To: Coordinate Vectors

**Question.** Find the coordinate vector for  $\mathbf{v}$  in the subspace  $H$  relative to the basis  $\mathbf{b}_1, \dots, \mathbf{b}_k$ .

**Solution.** Solve the vector equation

$$x_1 \mathbf{b}_1 + \dots + x_k \mathbf{b}_k = \mathbf{v}$$

A solution  $(a_1, \dots, a_k)$  means

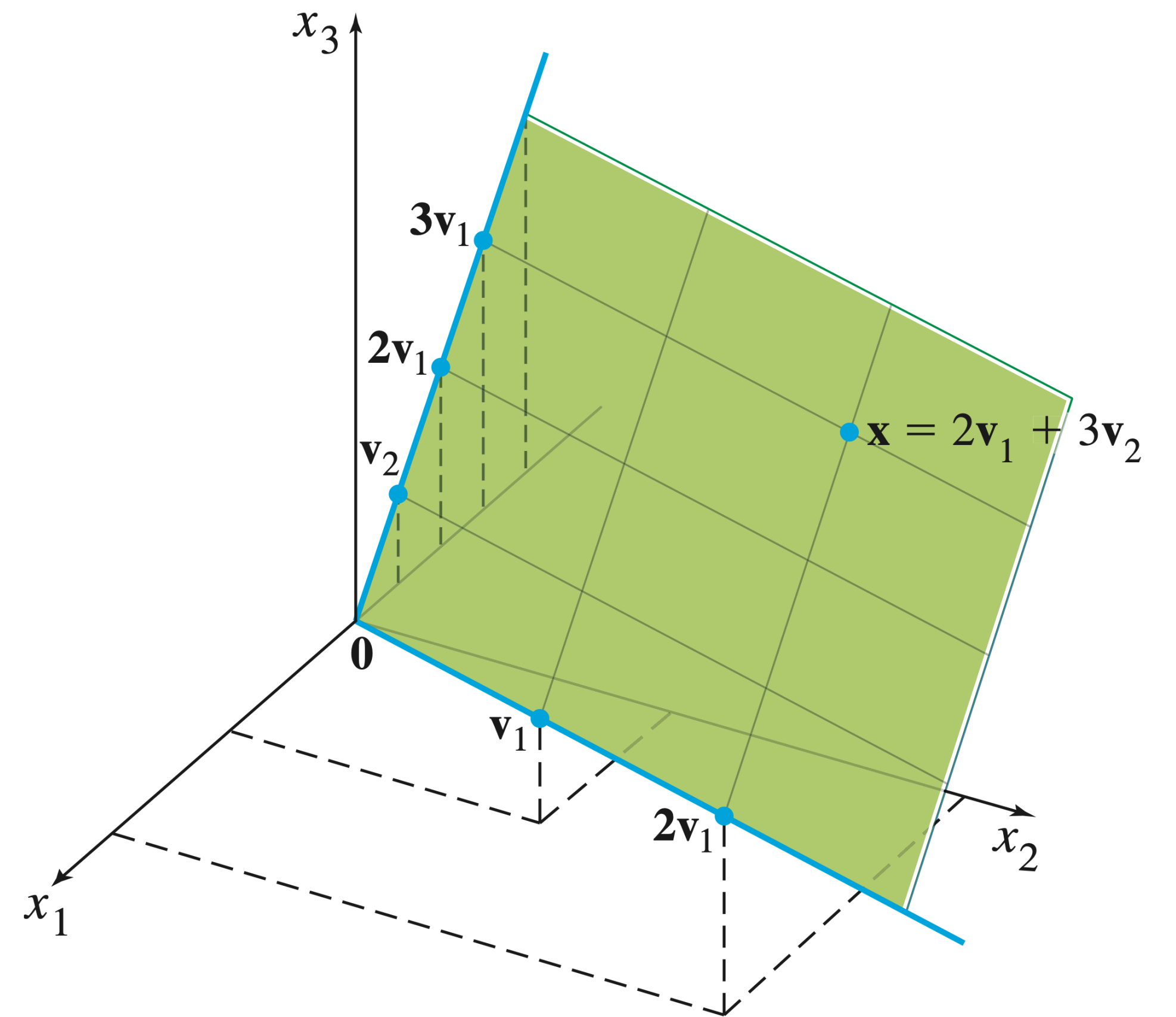
$$[\mathbf{v}]_{\mathcal{B}} = \begin{bmatrix} a_1 \\ \vdots \\ a_k \end{bmatrix}$$

# Example: 3D Case

$$\mathbf{v}_1 = \begin{bmatrix} 3 \\ 6 \\ 2 \end{bmatrix} \quad \mathbf{v}_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \quad \mathbf{u} = \begin{bmatrix} 3 \\ 12 \\ 7 \end{bmatrix}$$

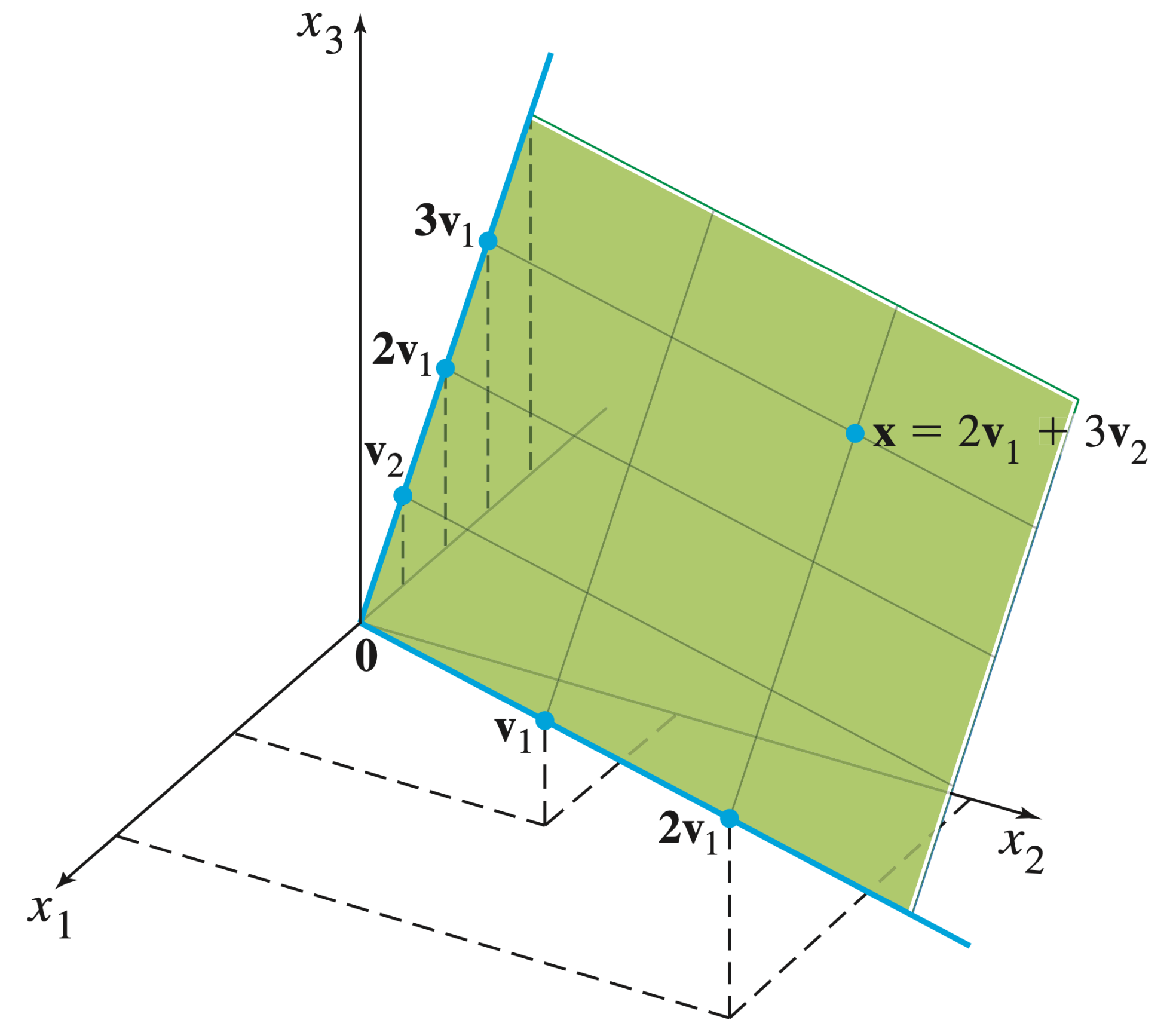
Find the coordinate vector for  $\mathbf{u}$  relative to the basis  $\{\mathbf{v}_1, \mathbf{v}_2\}$  of a subspace  $H$  (of  $\mathbb{R}^3$ ):

# An Aside: Coordinates and one-to-one correspondences



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In the previous example  $\mathbf{x} \mapsto [\mathbf{x}]_{\mathcal{B}}$  is a one-to-one correspondence from  $H$  to  $\mathbb{R}^2$ . This is also sometimes called an **isomorphism**.

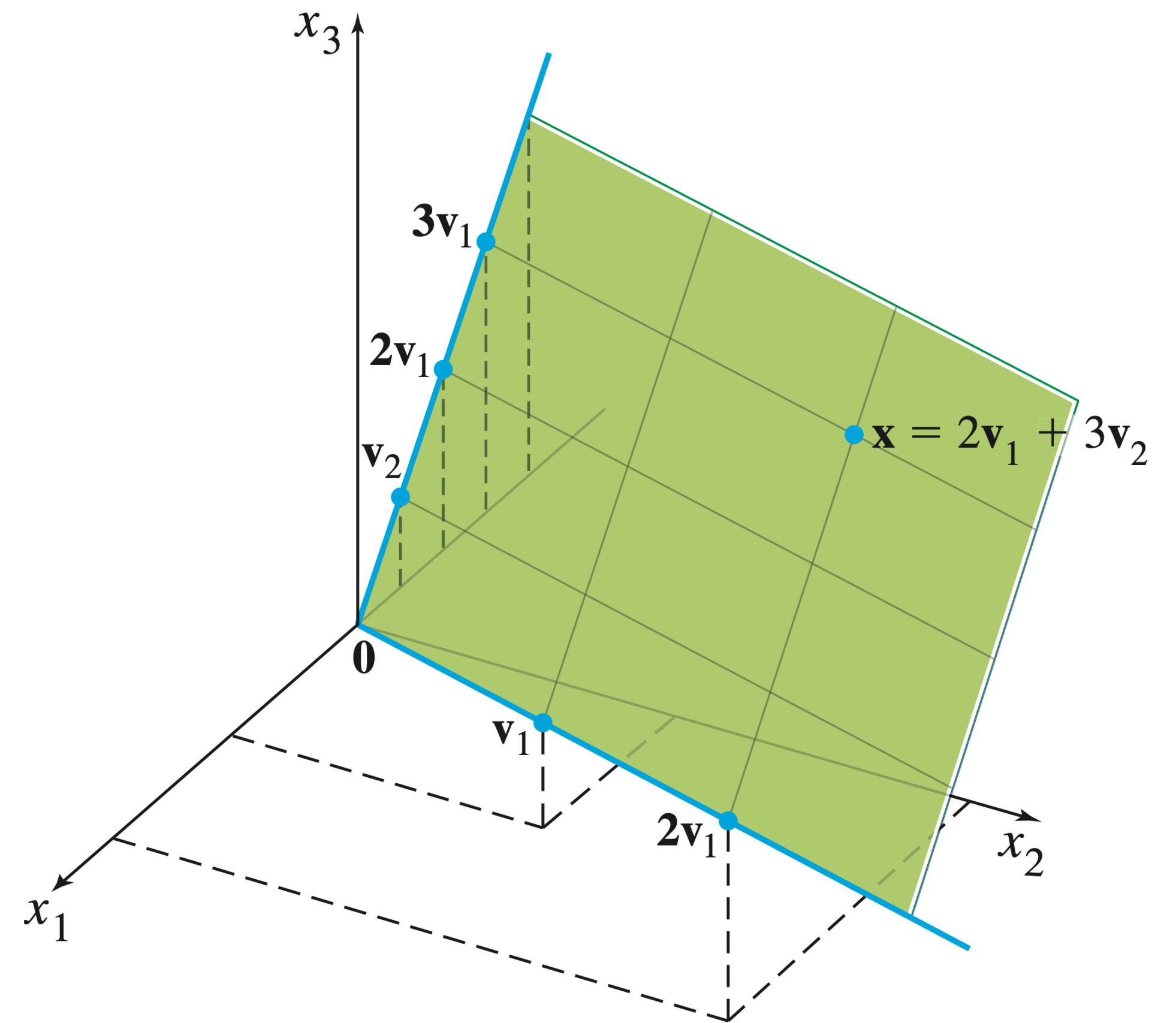




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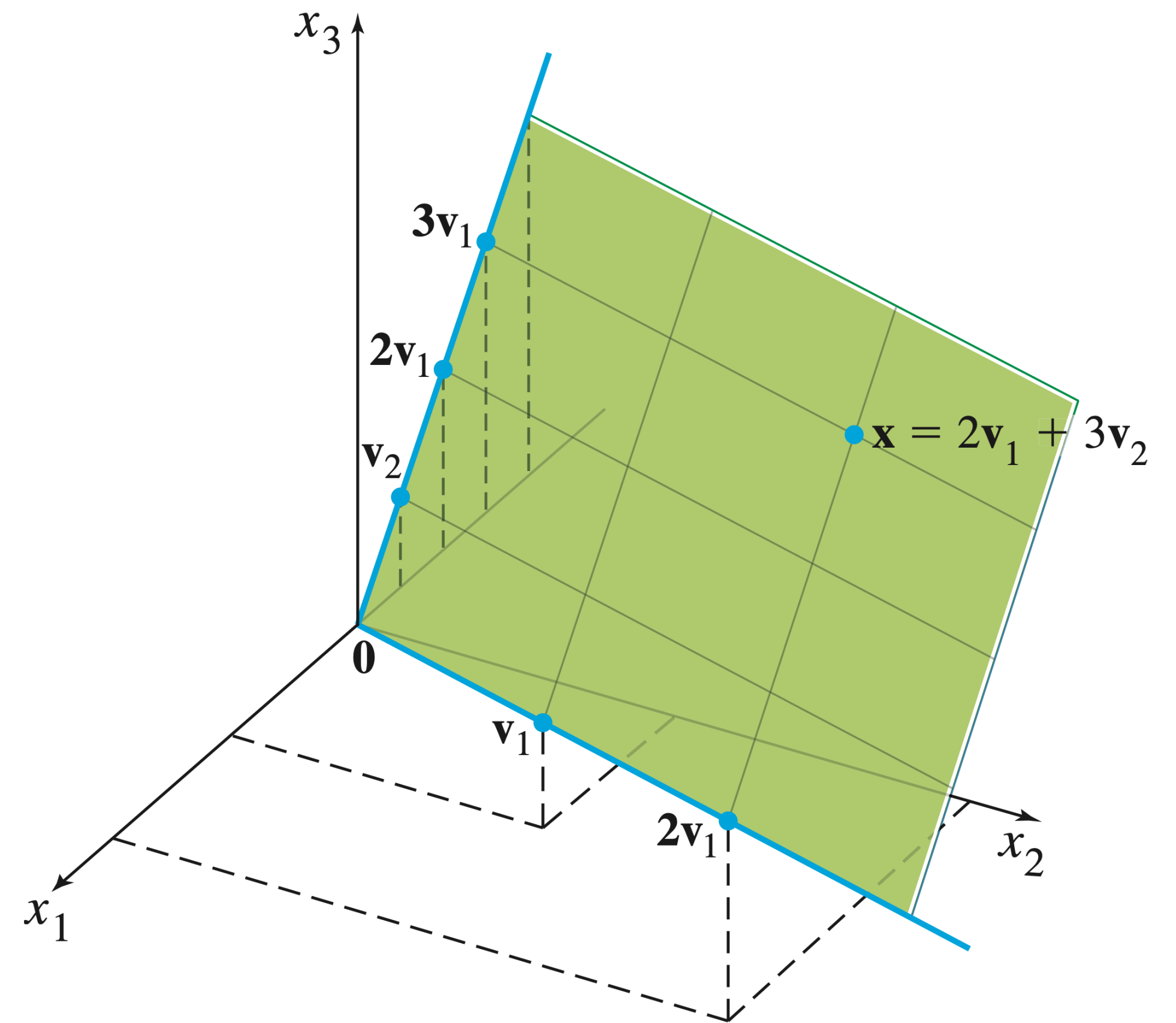


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So  $\text{span}\{\mathbf{v}_1, \mathbf{v}_2\}$  is *isomorphic* to  $\mathbb{R}^2$ .



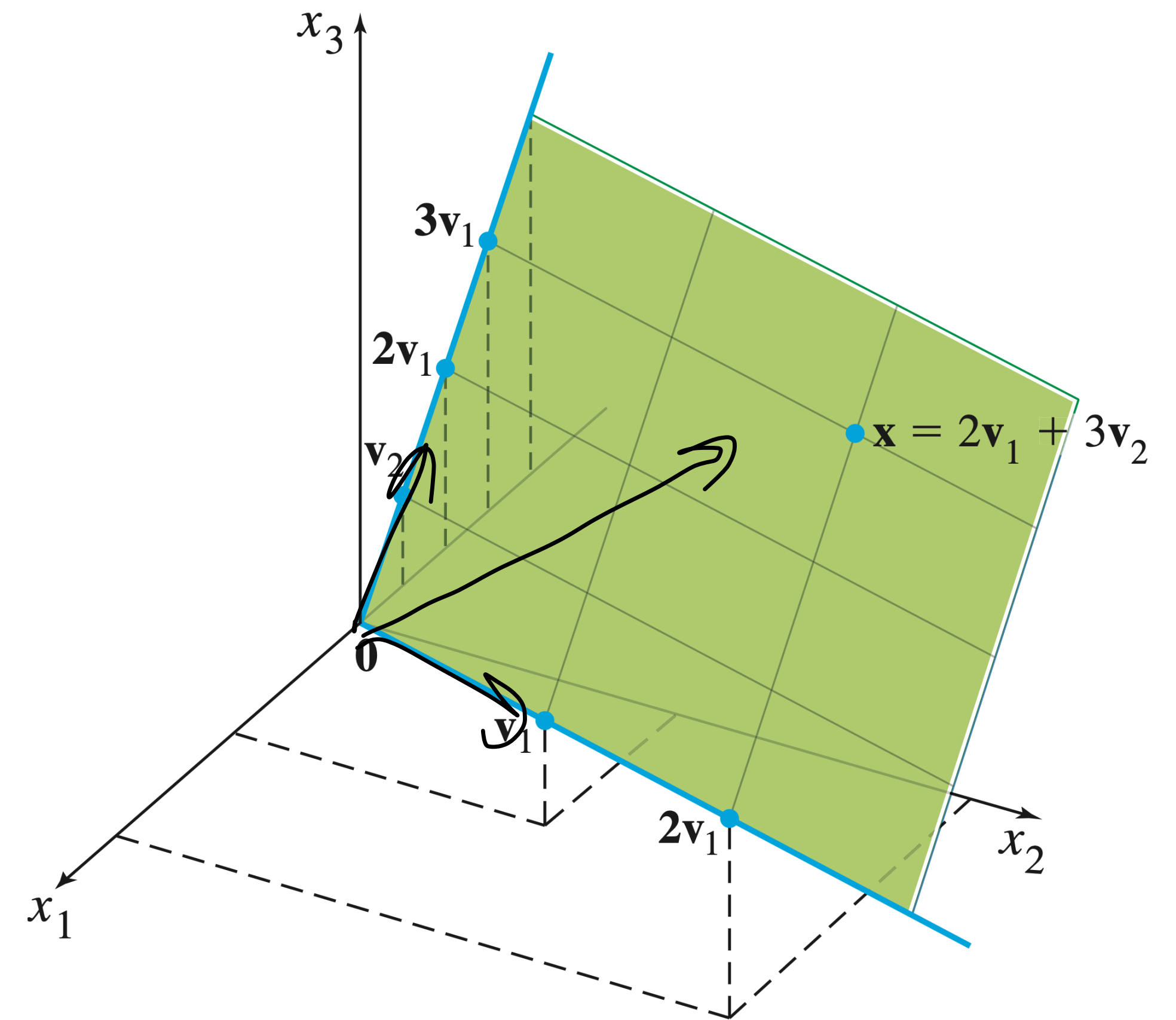
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Isomorphic things "look and behave the same up to simple transformations."

So  $\text{span}\{\mathbf{v}_1, \mathbf{v}_2\}$  is *isomorphic* to  $\mathbb{R}^2$ .

This is a formal way of saying that  $\text{span}\{\mathbf{v}_1, \mathbf{v}_2\}$  is a "copy of  $\mathbb{R}^2$ ."



# Question

$\mathcal{B}$  is a basis  
of  $\text{span}\{v_1, v_2\}$

$$v_1 = \begin{bmatrix} 3 \\ 6 \\ 2 \end{bmatrix}$$

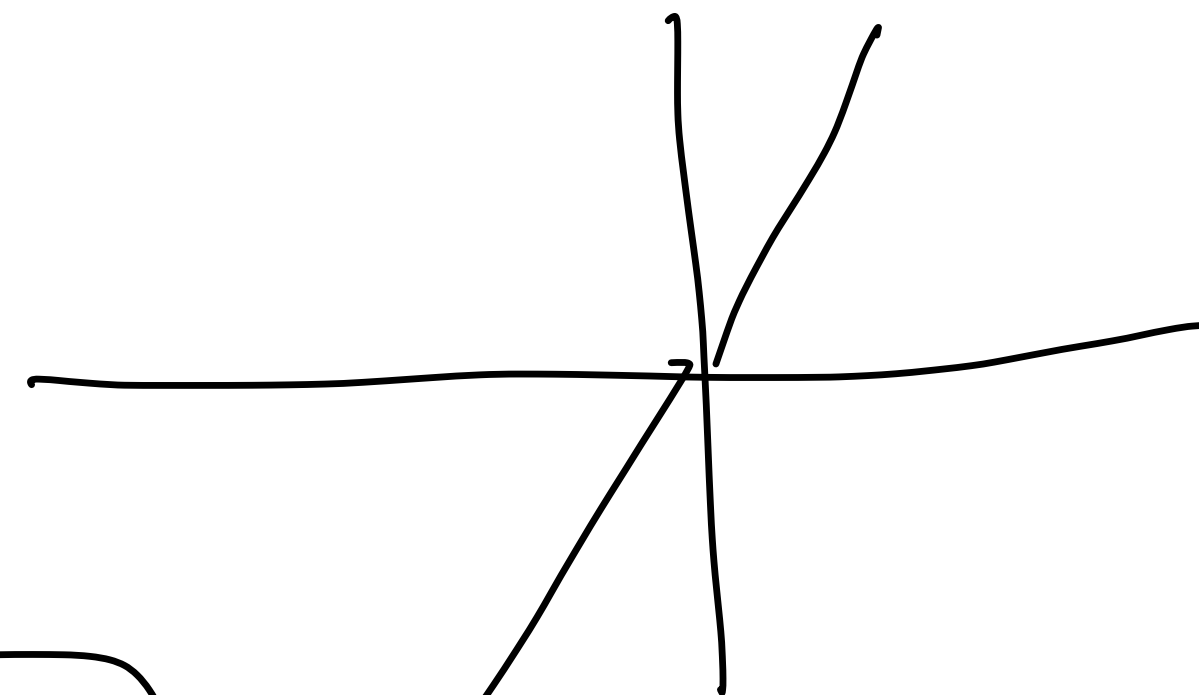
$$v_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} \begin{bmatrix} 1 \\ 6 \end{bmatrix} \end{bmatrix}_{\mathcal{B}} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

Suppose  $[u]_{\mathcal{B}} = \begin{bmatrix} 2 \\ -2 \end{bmatrix}$ , where  $\mathcal{B} = \{v_1, v_2\}$ . Find  $u$ .

coordinate vec. for  $\vec{b}$  relative to  $\vec{u}$

$$\vec{u} = 2 \begin{bmatrix} 3 \\ 6 \\ 2 \end{bmatrix} + (-2) \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 8 \\ 12 \\ 2 \end{bmatrix}$$



**Answer**

$$\mathbf{v}_1 = \begin{bmatrix} 3 \\ 6 \\ 2 \end{bmatrix}$$

$$\mathbf{v}_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

$$[\mathbf{u}]_{\mathcal{B}} = \begin{bmatrix} 2 \\ -2 \end{bmatrix}$$

# Dimension and Rank

# The Idea of Dimension

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**This number is a measure of how "large"  $H$  is.**

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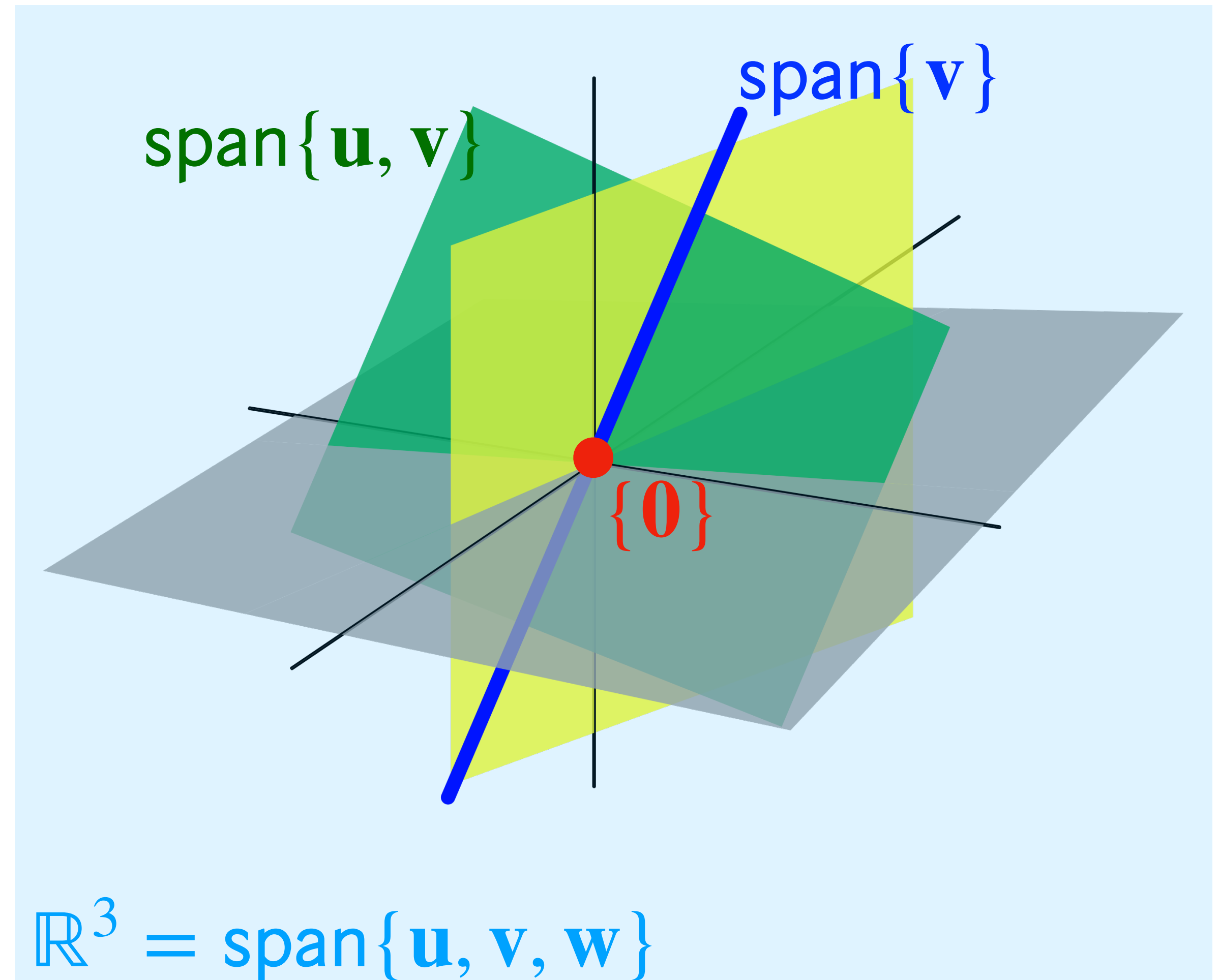
This should confirm our intuitions:

- » a plane (through the origin) is a 2D subspace
- » a line (through the origin) is a 1D subspace

# Recall: Subspace in $\mathbb{R}^3$ (Geometrically)

There are only 4 kinds of subspaces of  $\mathbb{R}^3$ :

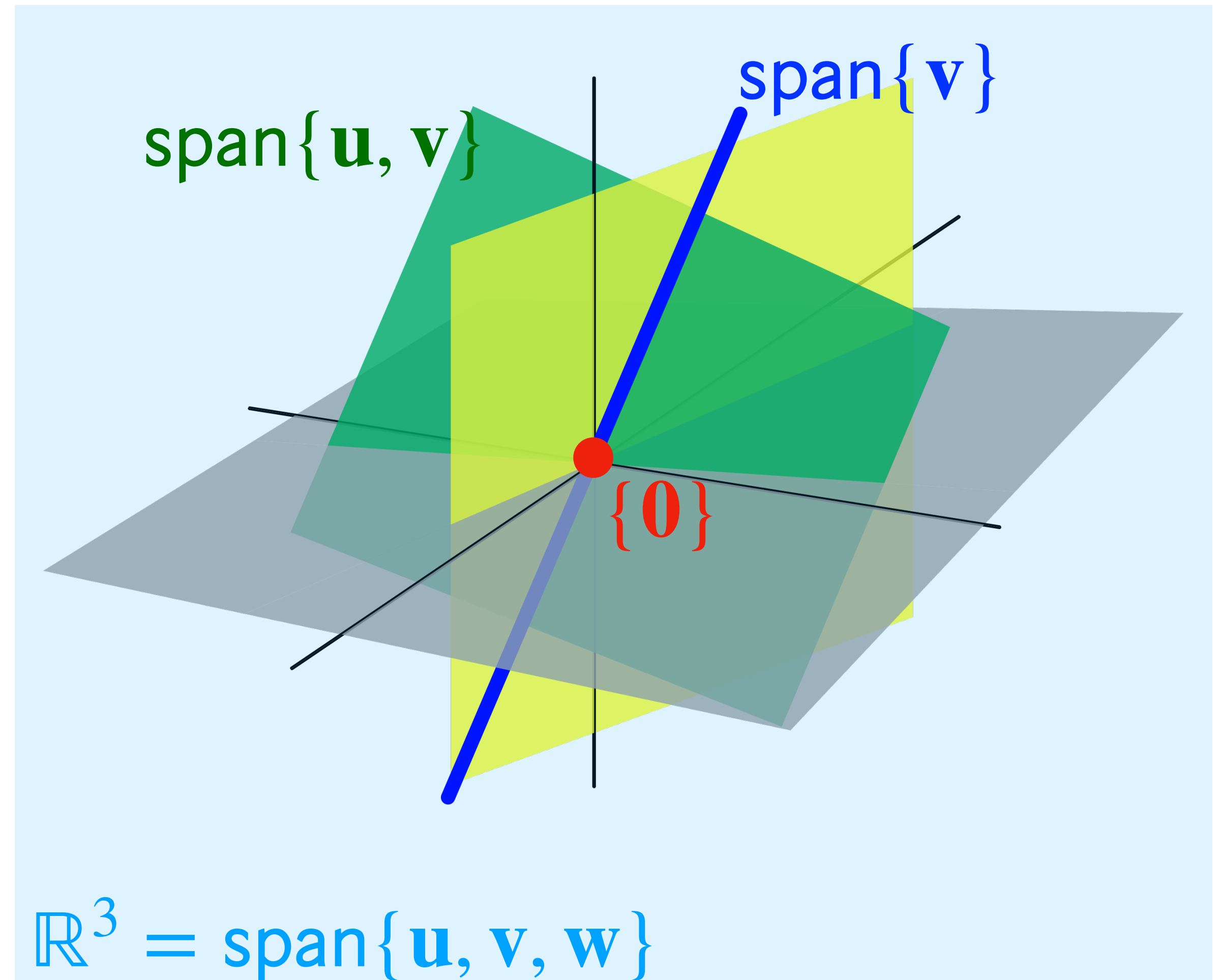
1.  $\{\mathbf{0}\}$  just the origin
2. lines (through the origin)
3. planes (through the origin)
4. All of  $\mathbb{R}^3$



# Recall: Subspace in $\mathbb{R}^3$ (Geometrically)

There are only 4 kinds of subspaces of  $\mathbb{R}^3$ :

1. 0-dimensional subspace
2. 1-dimensional subspaces
3. 2-dimensional subspaces
4. 3-dimensional subspace



How does this connect to  
null space and column space?

# Recall: An Observation

The *number* of vectors in the basis we found is the same as the number of free variables in a general form solution.

$$x_1 = 2x_2 + x_4 - 3x_5$$

$x_2$  is free

$$x_3 = (-2)x_4 + 2x_5$$

$x_4$  is free

$x_5$  is free

$\equiv$

$$\begin{bmatrix} s \\ t \\ u \end{bmatrix}$$

$\mapsto$

$$\begin{bmatrix} 2s + t - 3u \\ s \\ (-2)t + 2u \\ t \\ u \end{bmatrix}$$

# Dimension of the Null Space

The **dimension** of  $\text{Nul}(A)$  is the number of free variables in a general form solution to  $A\mathbf{x} = \mathbf{0}$ .

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# Dimension of the Column Space

The **dimension** of  $\text{Col}(A)$  is the number of basic variable in our solution, or equivalently the number of pivot columns of  $A$ .

$$[\mathbf{a}_1 \quad \mathbf{a}_2 \quad \mathbf{a}_3 \quad \mathbf{a}_4 \quad \mathbf{a}_5] \sim \begin{bmatrix} 1 & -2 & 0 & -1 & 3 \\ 0 & 0 & 1 & 2 & -2 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

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# Rank

**Definition.** The rank of a matrix  $A$ , written  $\text{rank}(A)$  or  $\text{rank } A$ , is the dimension of  $\text{Col}(A)$ .

**This is just terminology.**

# Rank-Nullity Theorem

**Theorem.** For an  $m \times n$  matrix  $A$ ,

$$\text{rank}(A) + \dim(\text{Nul}(A)) = n$$

Verify:

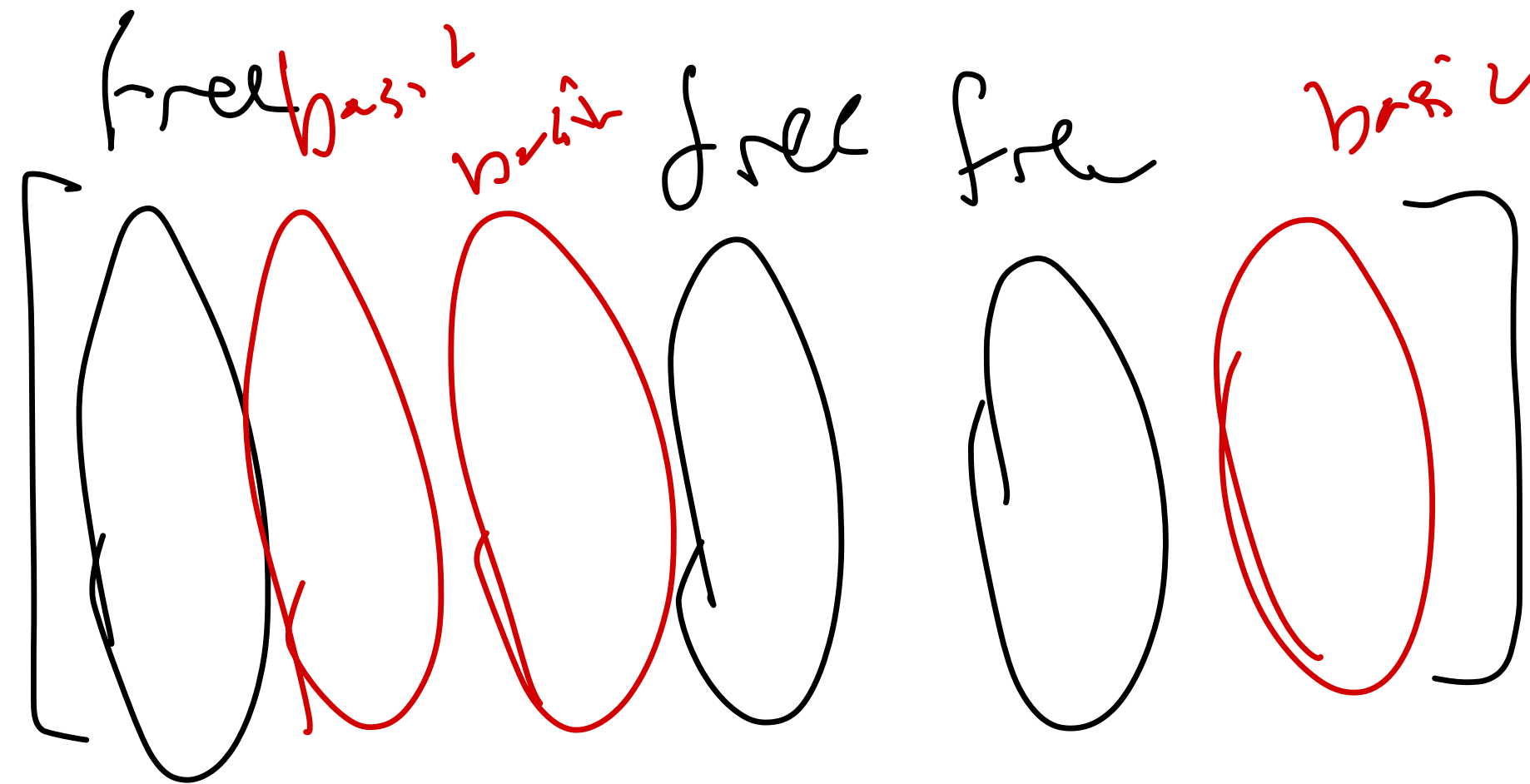
**This is incredibly important.**

# Rank-Nullity Theorem

**Theorem.** For an  $m \times n$  matrix  $A$ ,

$$\dim(\text{Col}(A)) + \overset{\text{nullity}}{\dim(\text{Nul}(A))} = n$$

Verify:



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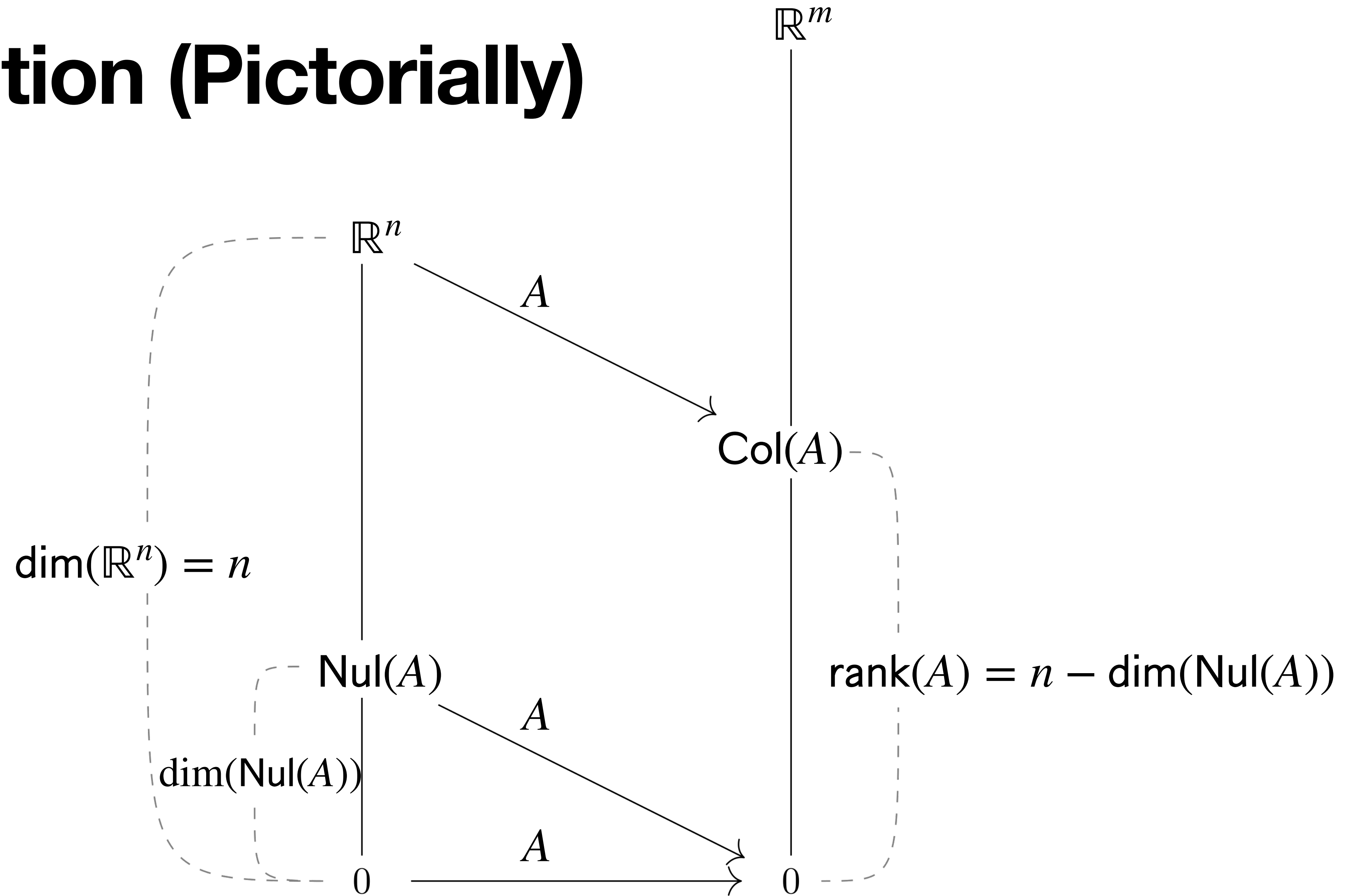
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**The null space "takes away" some of the dimensions of the column space.**

# The Intuition (Pictorially)



# Question (Conceptual)

*Let  $A$  be a  $5 \times 7$  matrix such that  $\dim(\text{Nul}(A)) = 3$ .  
What is the dimension of  $\text{Col}(A)$ ?*

**Answer: 4**

# Extending the IMT

**Theorem.** For an  $n \times n$  invertible matrix  $A$ , the following are logically equivalent (they must all be true or all be false).

- »  $\text{Col}(A) = \mathbb{R}^n$
- »  $\dim(\text{Col}(A)) = n$
- »  $\text{rank}(A) = n$
- »  $\text{Nul}(A) = \{\mathbf{0}\}$
- »  $\dim(\text{Nul}(A)) = 0$

# Summary

We can find bases for the column space and null space by looking at the reduced echelon form of a matrix.

Column vectors are written in terms of a coordinate system, which we can change.

Dimension is a measure of how large a space is.