

# Linear Equations

**Geometric Algorithms**

**Lecture 1**

CAS CS 132

# Objectives

1. Motivation

2. Definitions

3. Solve systems of linear equations

# Keywords

Systems of linear equations

Solutions

Coefficient matrix

Augmented matrix

Elimination and Back-substitution

Replacement, interchange, scaling

Row Equivalence

(In)consistency

# Objectives

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# Motivation

1. Lines and line intersections
2. An example from chemistry

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2. An example from chemistry

# Lines (Slope-Intercept Form)

$$y = mx + b$$

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$$y = mx + b$$

slope      y-intercept



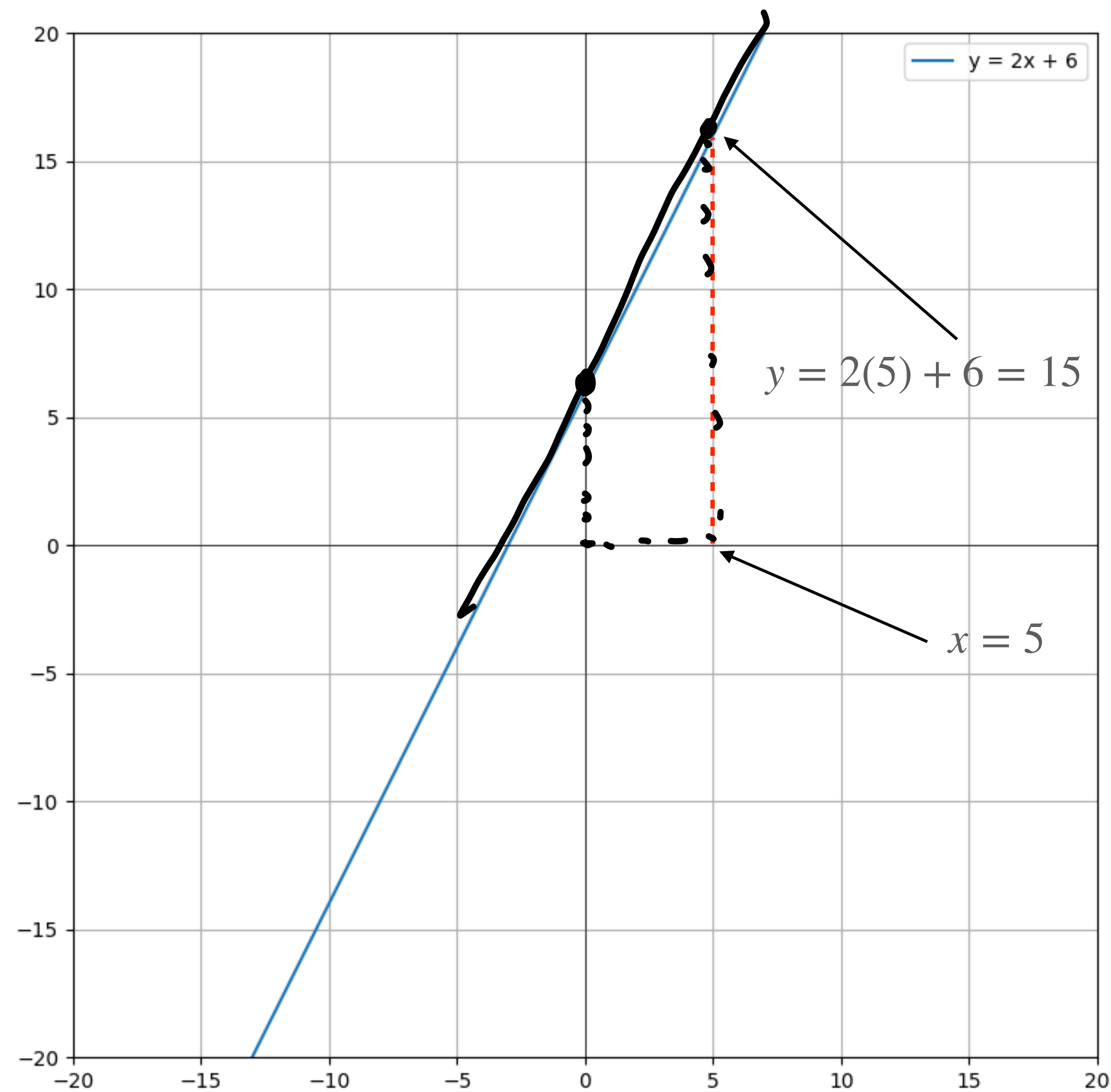
# Lines (Slope-Intercept Form)

$$y = mx + b$$

slope      y-intercept

Given a value of  $x$ , I can compute a value of  $y$

# Lines (Graph)



$$y = 2x + 6$$

$$y = 2(5) + 6$$

16

$$y = 2(0) + 6$$

$$y = 6$$

# Lines (General Form)

$$ax + by = c$$

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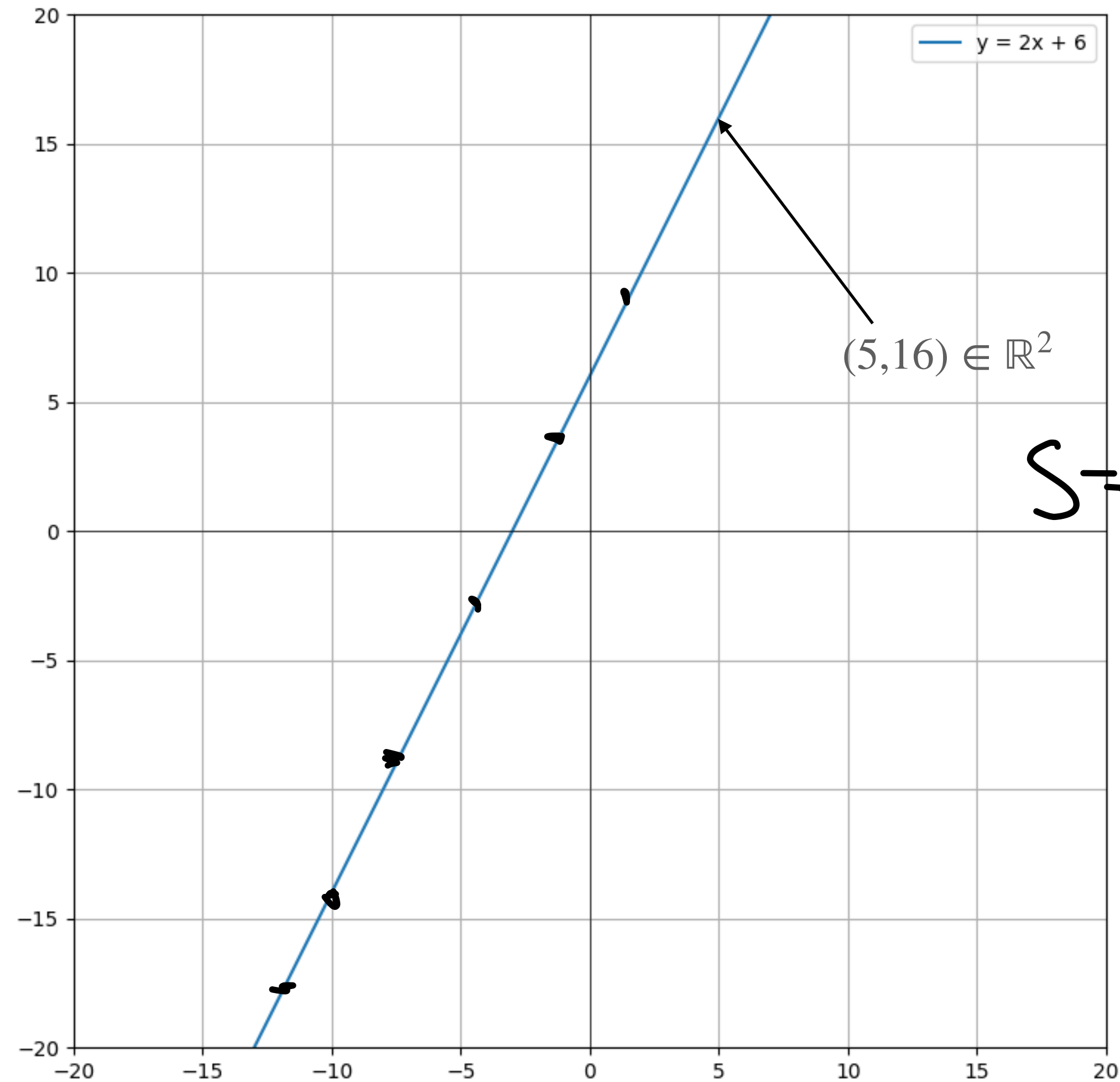
$$ax + by = c$$

x-intercept:  $\frac{c}{a}$

y-intercept:  $\frac{c}{b}$

What values of  $x$  and  $y$  make the equality hold?

# Lines (Graph)



$$S = \{(x, y) : (-2)x + y = 6\}$$

$$-2(5) + 16 = 6$$

$$(0, 6) \in S$$

$$-2(0) + 6 = 6$$

# Lines

slope-int  $\rightarrow$  general

$$(-m)x + y = b$$

general  $\rightarrow$  slope-int

$$y = \left( \frac{-a}{b} \right) x + \frac{c}{b}$$



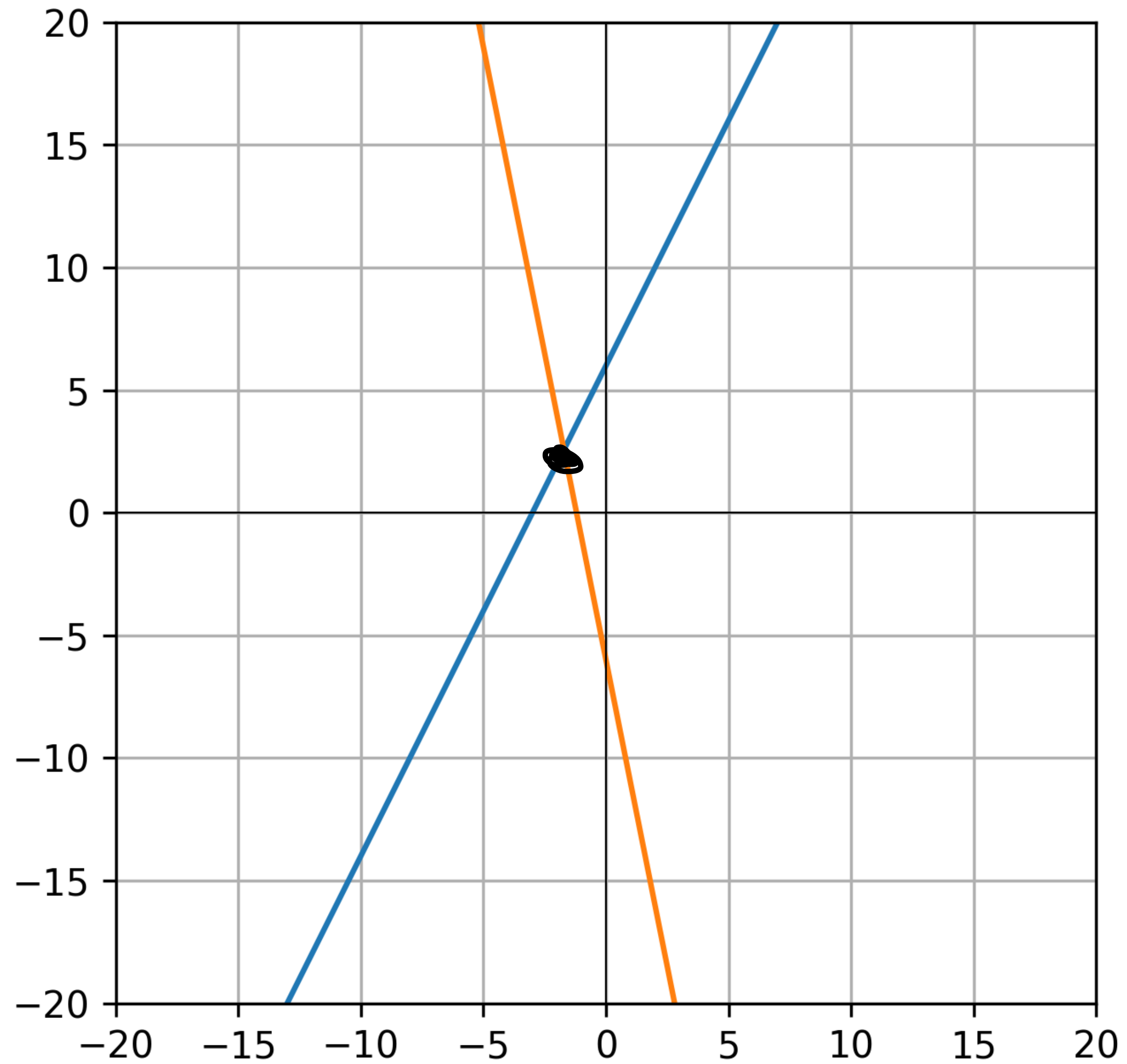
# Line Intersection

$$y = m_1x + b_1$$

$$y = m_2x + b_2$$

**Question.** Given two lines, where do they intersect?

# Line Intersection (Graph)



# Line Intersection (Alternative)

$$a_1x + b_1y = c_1$$

$$a_2x + b_2y = c_2$$

**Question.** Given two (general form) lines, what values of  $x$  and  $y$  satisfy **both** equations?

# Line Intersection (Alternative)

$$a_1x + b_1y = c_1$$

$$a_2x + b_2y = c_2$$

**Question.** Given two (general form) lines, what values of  $x$  and  $y$  satisfy **both** equations?

This is the same question

# Motivation

1. ~~Lines and line intersections~~
2. An example from chemistry

# Example: Balancing Chemical Equations

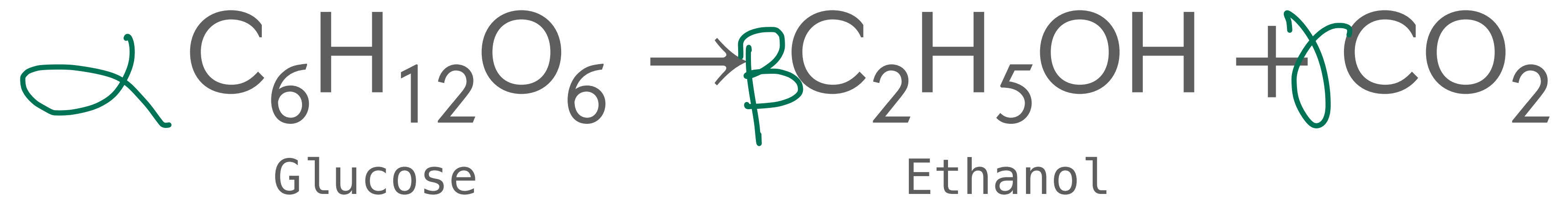


# Example: Balancing Chemical Equations



We want to know how much ethanol is produced by fermentation (for science)

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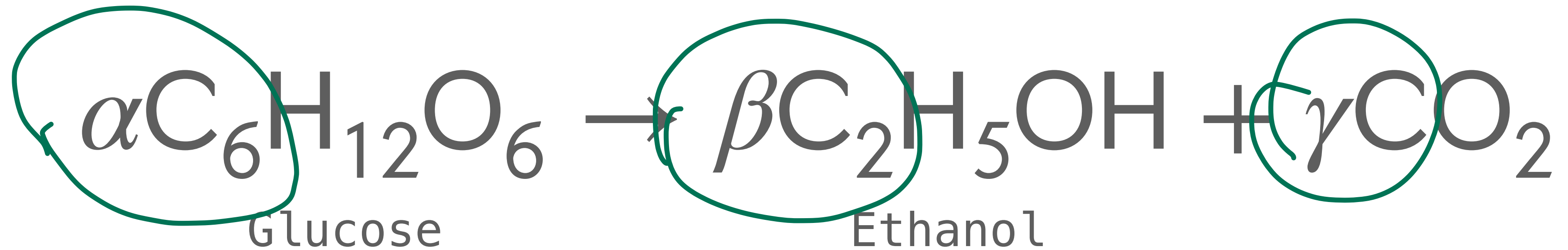
The number of atoms has to be preserved on each side of the equation



# Balancing Chemical Equations



# Balancing Chemical Equations



$$6\alpha = 2\beta + \gamma \quad (\text{C})$$

$$12\alpha = 6\beta \quad (\text{H})$$

$$6\alpha = \beta + 2\gamma \quad (\text{O})$$

# Balancing Chemical Equations



$$6\alpha - 2\beta - \gamma = 0 \quad (\text{C})$$

$$12\alpha - 6\beta = 0 \quad (\text{H})$$

$$6\alpha - \beta - 2\gamma = 0 \quad (\text{O})$$

# Objectives

1. ~~Motivation~~

**2. Definitions**

3. Solve systems of linear equations

# Defining Systems of Linear Equations

1. Linear equations
2. Systems of linear equations
3. Consistency
4. Matrix representations

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# Linear Equations

**Definition.** A *linear equation* in the variables  $x_1, x_2, \dots, x_n$  is an equation ~~of~~ the form

can be <sup>^</sup> expressed in

$$a_1x_1 + a_2x_2 + \dots + a_nx_n = b$$

where  $a_1, a_2, \dots, a_n, b$  are real numbers ( $\mathbb{R}$ )

# Linear Equations

**Definition.** A *linear equation* in the variables  $x_1, x_2, \dots, x_n$  is an equation of the form

coefficients

$$a_1x_1 + a_2x_2 + \dots + a_nx_n = b$$

where  $a_1, a_2, \dots, a_n, b$  are real numbers ( $\mathbb{R}$ )



# Linear Equations

**Definition.** A *linear equation* in the variables  $x_1, x_2, \dots, x_n$  is an equation of the form

unknowns

$$a_1 x_1 + a_2 x_2 + \dots + a_n x_n = b$$

where  $a_1, a_2, \dots, a_n, b$  are real numbers ( $\mathbb{R}$ )

# Examples

$$2x + 3y + 4z = 5 \quad \checkmark$$

$$2x + 4z = 5 - 3y \quad \checkmark$$

$$\pi x + \sqrt{2}y + z = e \quad \checkmark$$

$$7x_1 + 5x_2 - 3x_3 = 4 \quad \checkmark$$

$$x_1 + x_2 + x_3 + x_4 = 1 \quad \checkmark$$

$$\sqrt{x} + y = 5 \quad \times$$

$$x^2 + y = 5 \quad \times$$

$$xy = 5 \quad \times$$

# Linear Equations (Point sets)

Linear equations describe *point sets*:

$$\{(s_1, s_2, \dots, s_n) \in \mathbb{R}^n : a_1s_1 + a_2s_2 + \dots + a_ns_n = b\}$$

# Linear Equations (Point sets)

$\mathbb{R}$ : number line

$\mathbb{R}^2$ : plane

$\mathbb{R}^3$ : space

Linear equations describe **point sets**:  $\mathbb{R}^{100}$ : ???

$$\{(s_1, s_2, \dots, s_n) \in \mathbb{R}^n : a_1s_1 + a_2s_2 + \dots + a_ns_n = b\}$$

The collections of numbers such that the equation holds.

tuples

# Examples

$$2(1) + 3(1) + 4(0) = 5$$

$$2\left(\frac{1}{2}\right) + 0 + 4 = 5$$

$$2x + 3y + 4z = 5$$

$$\left\{ (1, 1, 0), \left(\frac{1}{2}, 0, 1\right), \dots \right.$$

tuple

# Linear Equations (Geometrically)

If a 2D linear equation is a *line* then a 3D linear equation is...

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*Not a line...*

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# Linear Equations (Geometrically)

If a 2D linear equation is a *line* then a 3D linear equation is...

*A plane(!)*

demo

# Example 1

$$0x + 0y + z = 5$$

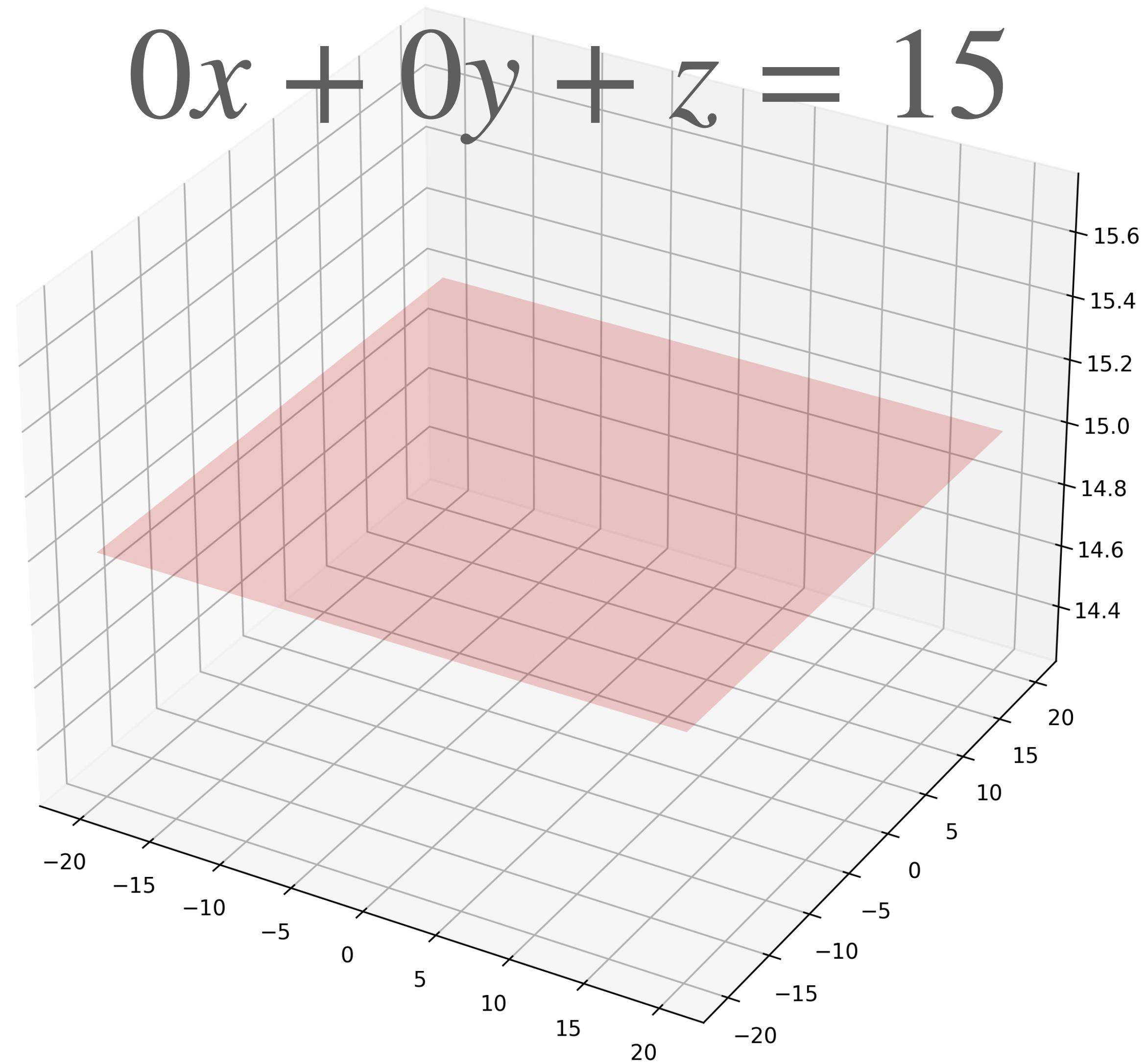
This equation describes the solution set

$$\{(x, y, z) : z = 5\} \subset \mathbb{R}^3$$

so  $x$  and  $y$  can be whatever we want

# Example 1

$$0x + 0y + z = 15$$



demo

## Example 2

$$-x + 0y + z = 5$$

$$-x + z = 5$$

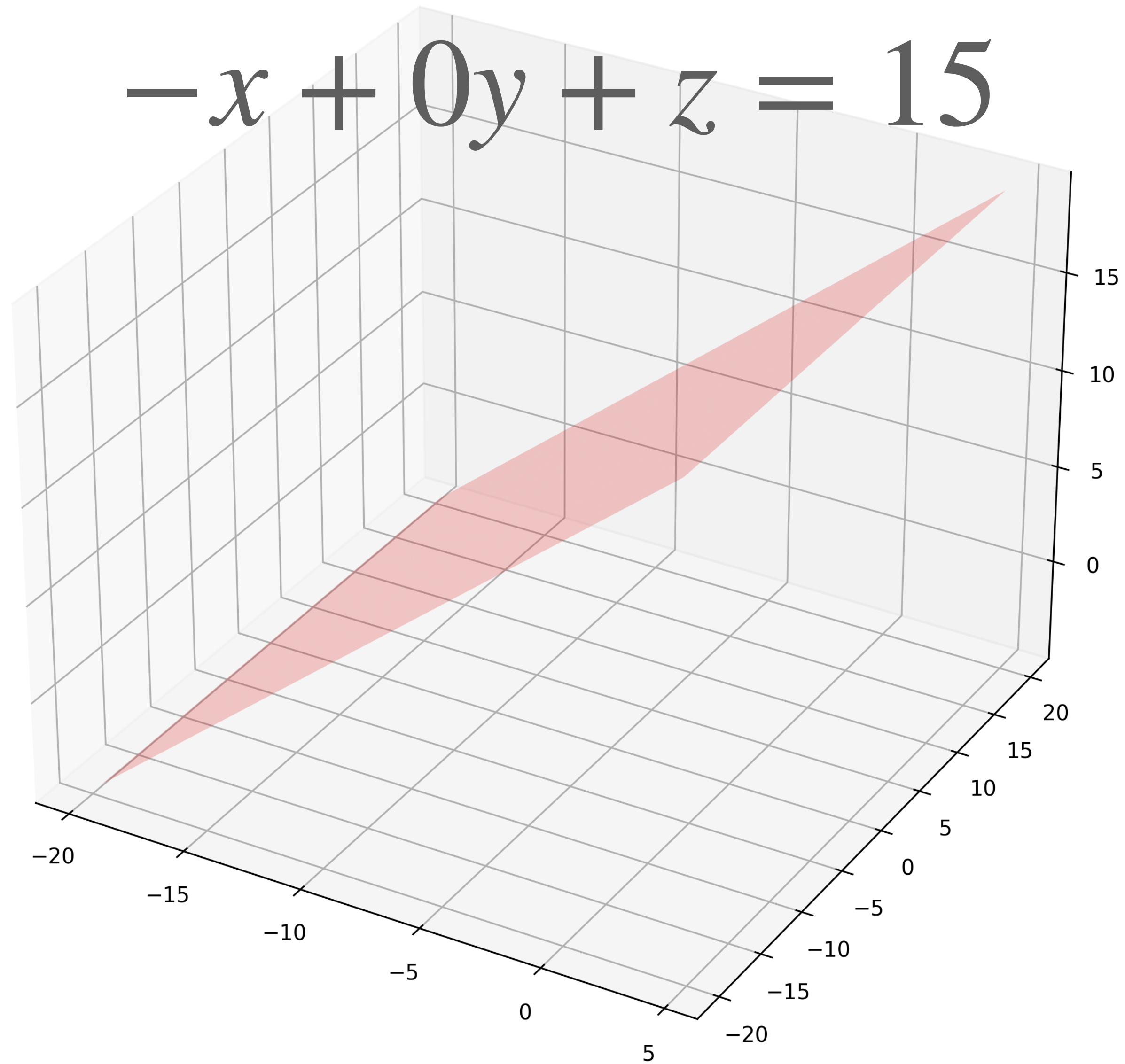
This equation describes the point set

$$\{(x, y, z) : z = x + 5\}$$

so  $y$  can be whatever we want

# Example 2

$$-x + 0y + z = 15$$



demo



## Example 3

$$-x + -y + z = 5$$

This equation describes the solution set

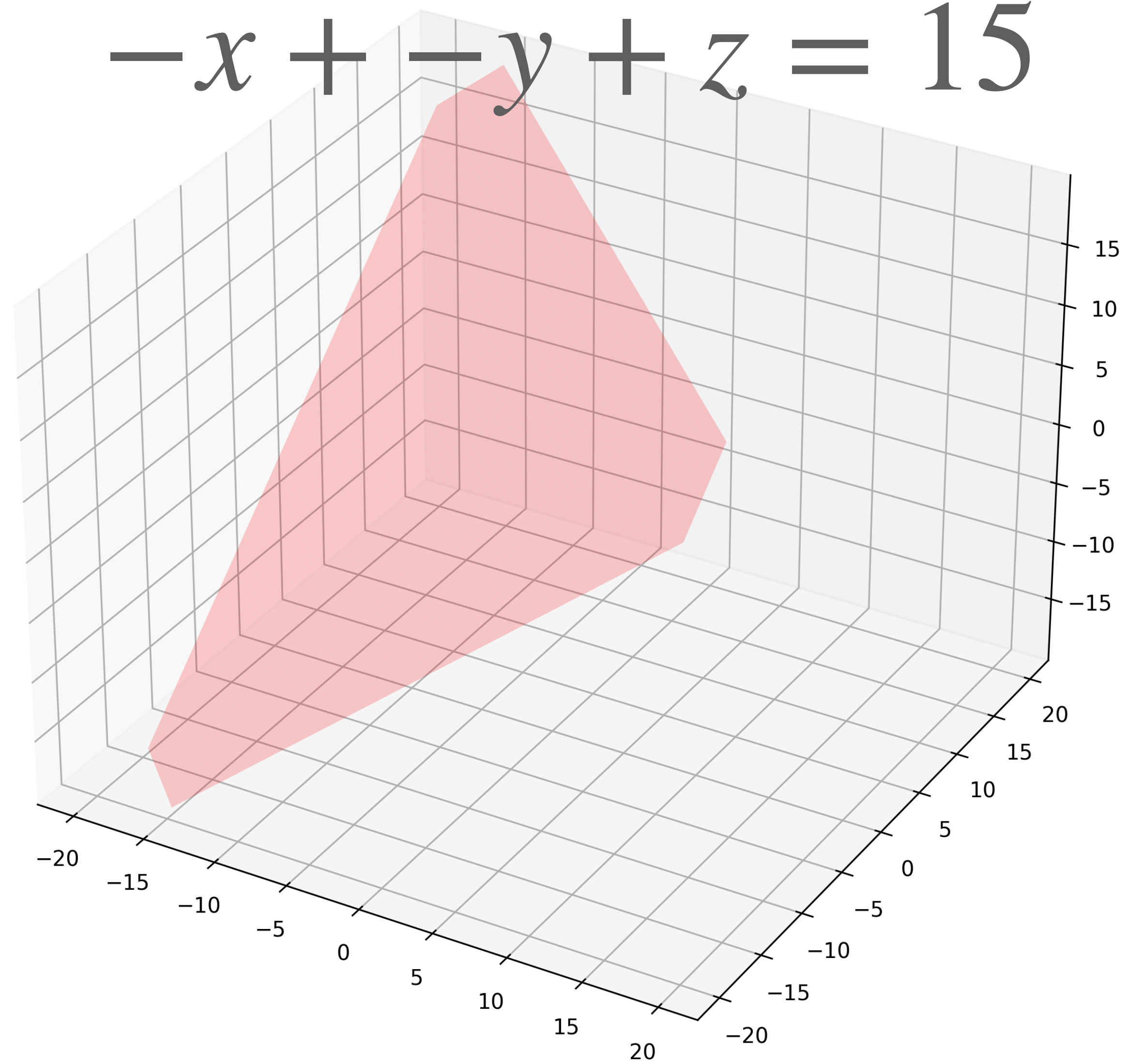
$$\{(x, y, z) : z = x + y + 5\}$$

so all variables depend on each other

$$(1, 1, 7)$$

# Example 3

$$-x + -y + z = 15$$



demo

# XYZ-intercepts

$$ax + by + cz = d$$

Just like with lines, we can define

x-intercept:  $\frac{d}{a}$     y-intercept:  $\frac{d}{b}$     z-intercept:  $\frac{d}{c}$

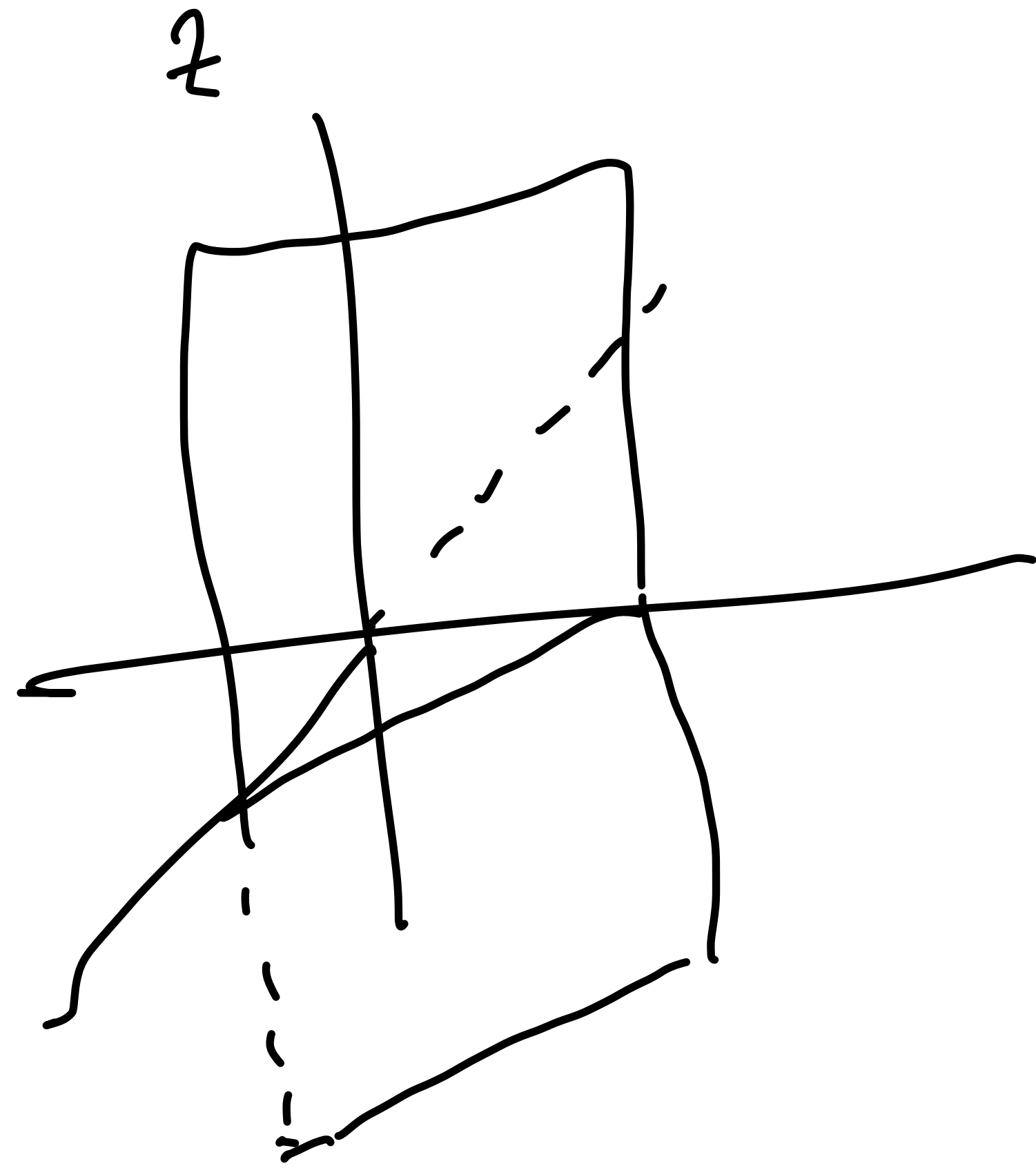
These three points define the plane

# Question

I just lied.

*Give an example of a linear equation that defines a plane with an  $x$ -intercept and  $y$ -intercept but no  $z$ -intercept*

# Answer



$$x + y = 5$$

any equation

with 0 z-coefficient

and non zero x and

y-coef.

# Hyperplanes

# Hyperplanes

after three dimensions, we can't visualize  
planes



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after three dimensions, we can't visualize planes

the point set of a linear equation is called a *hyperplane*

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after three dimensions, we can't visualize planes

the point set of a linear equation is called a *hyperplane*

Theme of the course: Hyperplanes "behave" like 3D planes in many respects

# Defining Systems of Linear Equations

1. ~~Linear equations~~
2. **Systems of linear equations**
3. Consistency
4. Matrix representations

# Systems of Linear Equations

$$x + y = 2$$

$$x + z = 3$$

$$x + y + 0z = 2$$

$$x + 0y + z = 3$$

**Definition.** A *system of linear equations* is just a collection of linear equations over the same variables.

# Systems of Linear Equations

**Definition.** A *system of linear equations* is just a collection of linear equations over the same variables.

**Definition.** A *solution* to a system is a point that satisfies all its equations simultaneously

# Example

linear system:

$$x + 2y = 1$$

$$-x - y - z = -1$$

$$2x + 6y - z = 1$$

solution:  $(3, -1, -1)$

$$3 + 2(-1) = 1 \quad \checkmark$$

$$-3 - (-1) - (-1) = -1 \quad \checkmark$$

$$2(3) + 6(-1) - (-1) = 1 \quad \checkmark$$

# System of Linear equations (General-form)

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$$

# System of Linear equations (General-form)

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

⋮

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$$

Does a system have a solution?

How many solutions are there?

What are its solutions?



# Defining Systems of Linear Equations

1. Linear equations
2. Systems of linear equations
- 3. Consistency**
4. Matrix representations

# Consistency

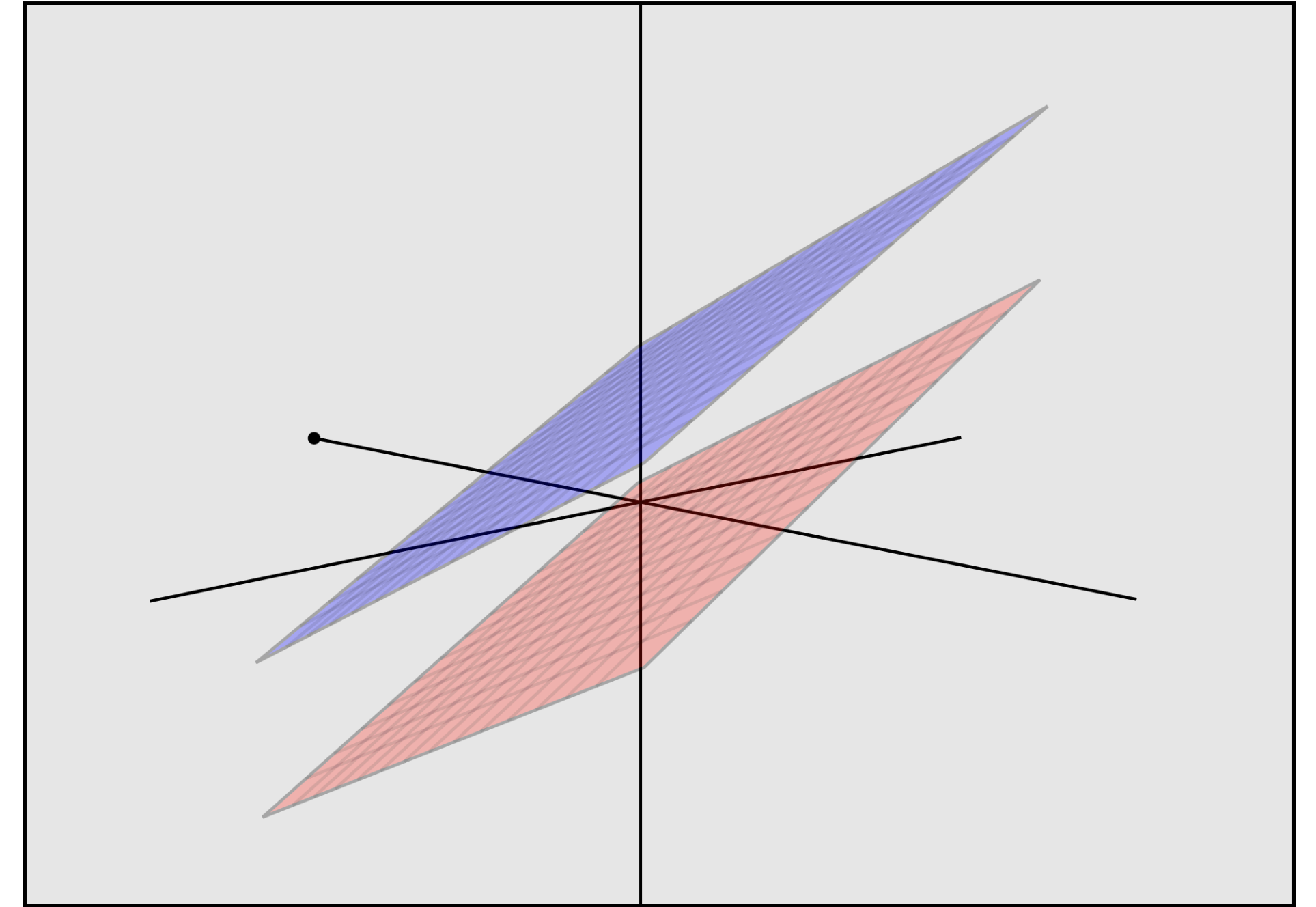
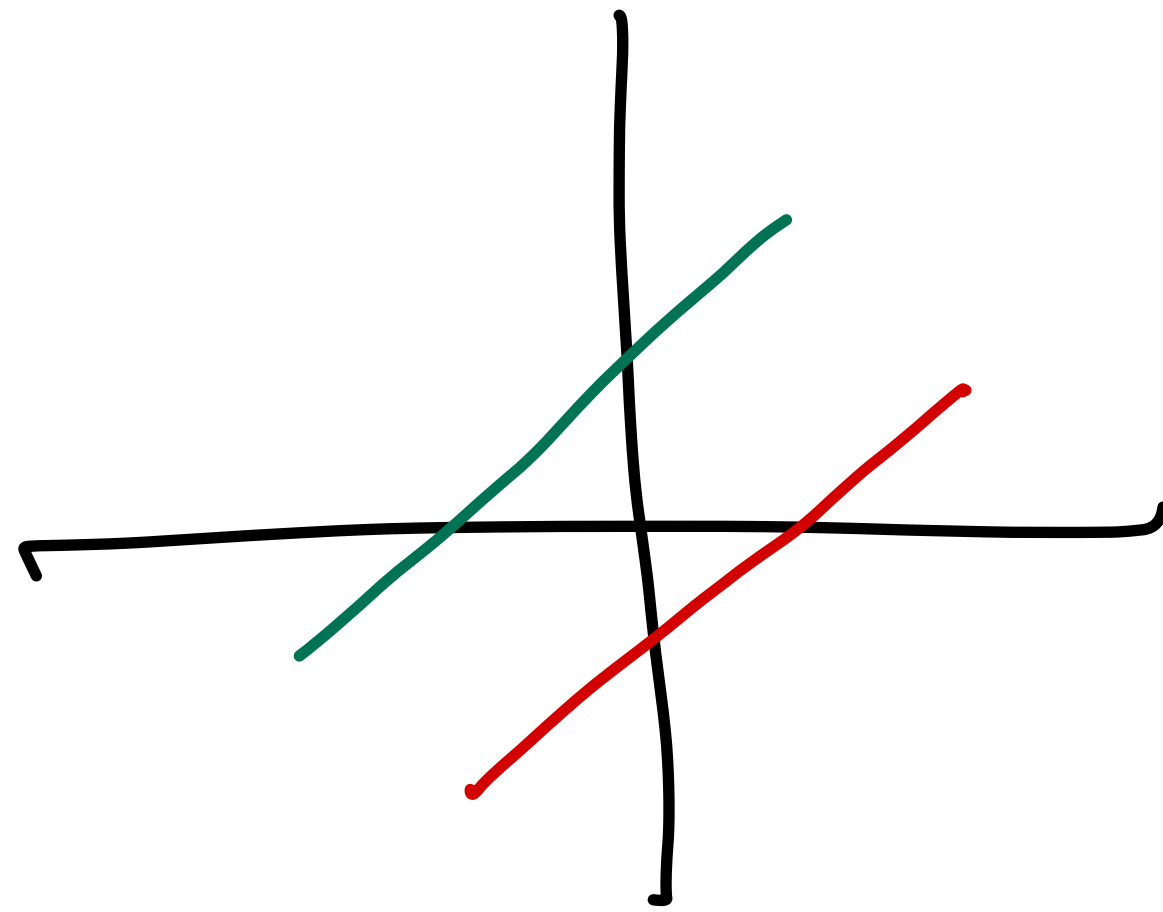
**Definition.** A system of linear equations is *consistent* if it has a solution

It is *inconsistent* if it has no solutions

# Example

$$x + y + z = 1$$

$$x + y + z = 2$$



# Number of Solutions

**zero** the system is inconsistent

**one** the system has a unique solution

**many** the system has infinity solutions

# Number of Solutions

**zero** the system is inconsistent

**one** the system has a unique solution

**many** the system has infinity solutions

These are the **only** options

# Defining Systems of Linear Equations

1. ~~Linear equations~~
2. ~~Systems of linear equations~~
3. ~~Consistency~~
4. **Matrix representations**

# Matrix Representations

always writing down the unknowns is  
exhausting

we will write down linear systems as  
***matrices***, which are just 2D grids of  
numbers with fixed width and height

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*matrices*, which are just 2D grids of  
numbers with fixed width and height

a matrix is just a representation



# Matrix Representations

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

⋮

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$$

# Matrix Representations

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} & b_1 \\ a_{21} & a_{22} & \cdots & a_{2n} & b_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} & b_m \end{bmatrix}$$

# Matrix Representations

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} & b_1 \\ a_{21} & a_{22} & \cdots & a_{2n} & b_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} & b_m \end{bmatrix}$$

augmented matrix

# Matrix Representations

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$

coefficient matrix

# Matrix Representations

$$6\alpha - 2\beta - \gamma = 0 \quad (\text{C})$$

$$12\alpha - 6\beta = 0 \quad (\text{H})$$

$$6\alpha - \beta - 2\gamma = 0 \quad (\text{O})$$

# Matrix Representations

$$\begin{bmatrix} 6 & -2 & -1 & 0 \\ 12 & -6 & 0 & 0 \\ 6 & -1 & -2 & 0 \end{bmatrix}$$

# More Examples

# Objectives

1. ~~Motivation~~

2. ~~Definitions~~

3. **Solve systems of linear equations**



# Solving Systems of Linear Equations

1. Some simple examples
2. Elimination and Back-Substitution
3. Row Equivalence

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# Solving Systems of Linear Equations

1. Some simple examples

2. Elimination and Back-Substitution

3. Row Equivalence

We'll only consider systems with unique solutions  
for now.

# Solving Systems with Two Variables

$$2x + 3y = -6$$

$$4x - 5y = 10$$

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**The Approach**

# Solving Systems with Two Variables

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## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

# Solving Systems with Two Variables

$$2x + 3y = -6$$

$$4x - 5y = 10$$

## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

Substitute result for  $x$  in EQ2 and solve for  $y$

# Solving Systems with Two Variables

$$2x + 3y = -6$$

$$4x - 5y = 10$$

## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

Substitute result for  $x$  in EQ2 and solve for  $y$

Substitute result for  $y$  in EQ1 and solve for  $x$



**Let's work through it...**

$$2x + 3y = -6$$

$$4x - 5y = 10$$

# Solving Systems with Two Variables

$$2x = (-3)y - 6$$

$$4x - 5y = 10$$

## The Approach

**Solve for  $x$  in terms of  $y$  in EQ1**

Substitute result for  $x$  in EQ2 and solve for  $y$

Substitute result for  $y$  in EQ1 and solve for  $x$

# Solving Systems with Two Variables

$$x = (-3/2)y - 3$$

$$4x - 5y = 10$$

## The Approach

**Solve for  $x$  in terms of  $y$  in EQ1**

Substitute result for  $x$  in EQ2 and solve for  $y$

Substitute result for  $y$  in EQ1 and solve for  $x$

# Solving Systems with Two Variables

$$x = (-3/2)y - 3$$

$$4((-3/2)y - 3) - 5y = 10$$

## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

**Substitute result for  $x$  in EQ2 and solve for  $y$**

Substitute result for  $y$  in EQ1 and solve for  $x$

# Solving Systems with Two Variables

$$x = (-3/2)y - 3$$

$$-6y - 12 - 5y = 10$$

## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

**Substitute result for  $x$  in EQ2 and solve for  $y$**

Substitute result for  $y$  in EQ1 and solve for  $x$

# Solving Systems with Two Variables

$$x = (-3/2)y - 3$$

$$-11y = 22$$

## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

**Substitute result for  $x$  in EQ2 and solve for  $y$**

Substitute result for  $y$  in EQ1 and solve for  $x$

# Solving Systems with Two Variables

$$x = (-3/2)y - 3$$

$$y = -2$$

## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

**Substitute result for  $x$  in EQ2 and solve for  $y$**

Substitute result for  $y$  in EQ1 and solve for  $x$

# Solving Systems with Two Variables

$$x = (-3/2)(-2) - 3$$

$$y = -2$$

## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

Substitute result for  $x$  in EQ2 and solve for  $y$

**Substitute result for  $y$  in EQ1 and solve for  $x$**



# Solving Systems with Two Variables

$$x = 3 - 3$$
$$y = -2$$

## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

Substitute result for  $x$  in EQ2 and solve for  $y$

**Substitute result for  $y$  in EQ1 and solve for  $x$**

# Solving Systems with Two Variables

$$x = 0$$

$$y = -2$$

## The Approach

Solve for  $x$  in terms of  $y$  in EQ1

Substitute result for  $x$  in EQ2 and solve for  $y$

**Substitute result for  $y$  in EQ1 and solve for  $x$**

another perspective...

# Solving Systems with Two Variables

$$2x + 3y = -6$$

$$4x - 5y = 10$$

## The Approach

*Eliminate  $x$  from the EQ2 and solve for  $y$*

*Eliminate  $y$  from EQ1 and solve for  $x$*

**Let's work through it again...**

$$2x + 3y = -6$$

$$4x - 5y = 10$$

# Solving Systems of Linear Equations

1. ~~Some simple examples~~
2. **Elimination and Back-Substitution**
3. Row Equivalence

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$6x + 5y + 9z = -4$$

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**The Approach**



# Solving Systems with Three Variables

$$x - 2y + z = 5$$

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## The Approach

Eliminate  $x$  from the EQ2 and EQ3

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$6x + 5y + 9z = -4$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

Eliminate  $y$  from EQ3

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$6x + 5y + 9z = -4$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

Eliminate  $y$  from EQ3

Eliminate  $z$  from EQ2 and EQ1

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$6x + 5y + 9z = -4$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

Eliminate  $y$  from EQ3

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$6x + 5y + 9z = -4$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

Eliminate  $y$  from EQ3

Elimination

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1

Back-Substitution

**Let's work through it**

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$6x + 5y + 9z = -4$$

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$6(5 + 2y - z) + 5y + 9z = -4$$

## The Approach

**Eliminate  $x$  from the EQ2 and EQ3**

Eliminate  $y$  from EQ3

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$30 + 12y - 6z + 5y + 9z = -4$$

## The Approach

**Eliminate  $x$  from the EQ2 and EQ3**

Eliminate  $y$  from EQ3

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1



# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$17y + 3z = -34$$

## The Approach

**Eliminate  $x$  from the EQ2 and EQ3**

Eliminate  $y$  from EQ3

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$17(8z - 4)/2 + 3z = -34$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

**Eliminate  $y$  from EQ3**

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$17(4z - 2) - 3z = -34$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

**Eliminate  $y$  from EQ3**

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$68z - 34 - 3z = 26$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

**Eliminate  $y$  from EQ3**

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1

# Solving Systems with Three Variables

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$71z = 0$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

**Eliminate  $y$  from EQ3**

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1

# Solving Systems with Three Variables

$$x - 2y + 0 = 5$$

$$2y - 8(0) = -4$$

$$z = 0$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

Eliminate  $y$  from EQ3

**Eliminate  $z$  from EQ2 and EQ1**

Eliminate  $y$  from EQ1

# Solving Systems with Three Variables

$$x - 2y = 5$$

$$2y = -4$$

$$z = 0$$

## The Approach

Eliminate  $x$  from the EQ2 and EQ3

Eliminate  $y$  from EQ3

**Eliminate  $z$  from EQ2 and EQ1**

Eliminate  $y$  from EQ1

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$$\begin{aligned}x &= 1 \\y &= -2 \\z &= 0\end{aligned}$$

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Elimination

Eliminate  $z$  from EQ2 and EQ1

Eliminate  $y$  from EQ1

Back-Substitution

# Verifying the Solution

$$x - 2y + z = 5$$

$$2y - 8z = -4$$

$$6x + 5y + 9z = -4$$

$$x = 1$$

$$y = -2$$

$$z = 0$$

# Verifying the Solution

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$$2y - 8z = -4$$

$$6x + 5y + 9z = -4$$

$$x = 1$$

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$$z = 0$$

# Verifying the Solution

$$(1) - 2(-2) + (0) = 5$$

$$2(-2) - 8(0) = -4$$

$$6(1) + 5(-2) + 9(0) = -4$$

$$x = 1$$

$$y = -2$$

$$z = 0$$

# Verifying the Solution

$$1 + 4 + 0 = 5$$

$$-4 + 0 = -4$$

$$6 - 10 + 0 = -4$$

$$x = 1$$

$$y = -2$$

$$z = 0$$

# Verifying the Solution

$$5 = 5$$

$$-4 = -4$$

$$-4 = -4$$

The solution simultaneously satisfies the equations

$$x = 1$$

$$y = -2$$

$$z = 0$$

# Solving Systems of Linear Equations

1. ~~Some simple examples~~
2. ~~Elimination and Back-Substitution~~
3. **Row Equivalence**



# Solving Systems as Matrices

How does this look with matrices?

**Observation.** Each intermediate step of elimination and back-substitution gives us a new linear system with the same solutions

# Solving Systems as Matrices

How does this look with matrices?

**Observation.** Each intermediate step of elimination and back-substitution gives us a new linear system with the same solutions

Can we represent these intermediate steps as operations on matrices?

**Let's look back at this...**

$$2x + 3y = -6$$

$$4x - 5y = 10$$

# Elementary Row Operations

scaling

multiply a row by a number

replacement

add a multiple of one row to another

interchange

switch two rows

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interchange

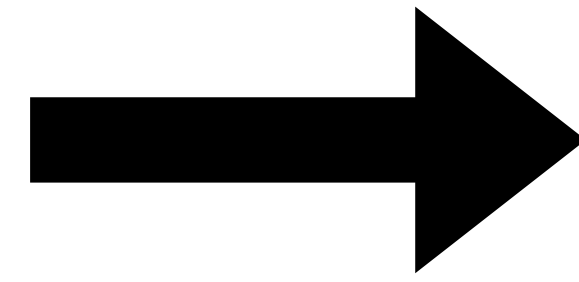
switch two rows

These operations don't change the solutions

# Scaling Example

$$2x + 3y = -6$$

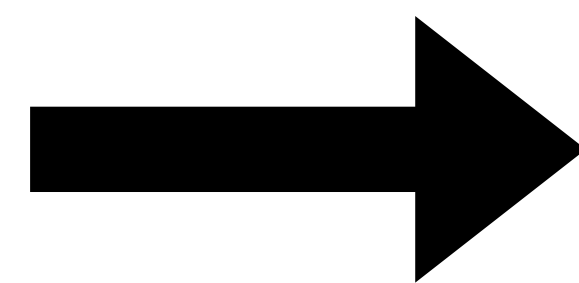
$$4x - 5y = 10$$



$$4x + 6y = -12$$

$$4x - 5y = 10$$

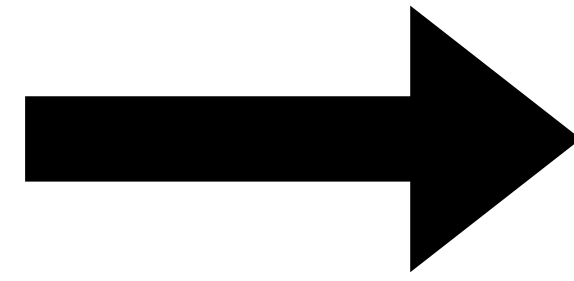
$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix}$$



$$\begin{bmatrix} 4 & 6 & -12 \\ 4 & -5 & 10 \end{bmatrix}$$

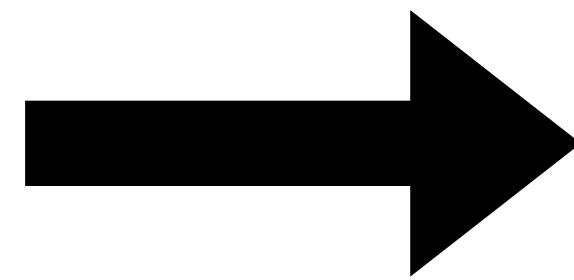
# Replacement Example

$$\begin{array}{l} 2x + 3y = -6 \\ 4x - 5y = 10 \end{array}$$



$$\begin{array}{l} 2x + 3y = -6 \\ 6x - 2y = 4 \end{array}$$

$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix}$$

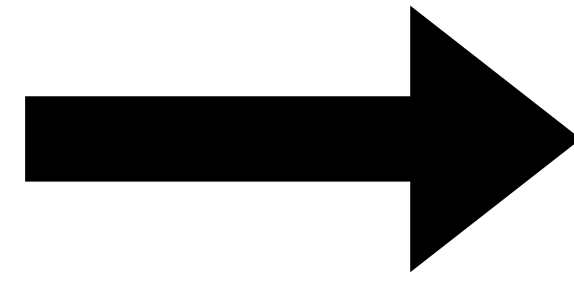


$$\begin{bmatrix} 2 & 3 & -6 \\ 6 & -2 & 4 \end{bmatrix}$$

# Interchange Example

$$2x + 3y = -6$$

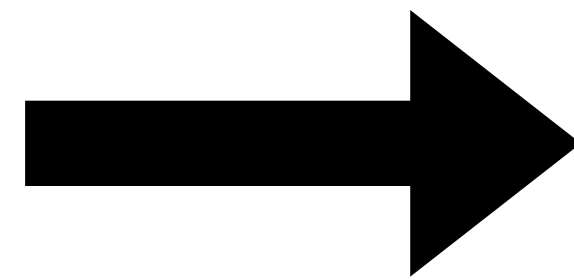
$$4x - 5y = 10$$



$$4x - 5y = 10$$

$$2x + 3y = -6$$

$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix}$$



$$\begin{bmatrix} 4 & -5 & 10 \\ 2 & 3 & -6 \end{bmatrix}$$



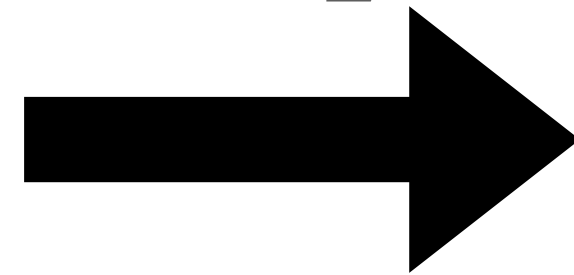
# Example: Row Reductions

$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix} \xrightarrow{R_2 \leftarrow R_2 - 2R_1} \begin{bmatrix} 2 & 3 & -6 \\ 0 & -11 & 22 \end{bmatrix}$$

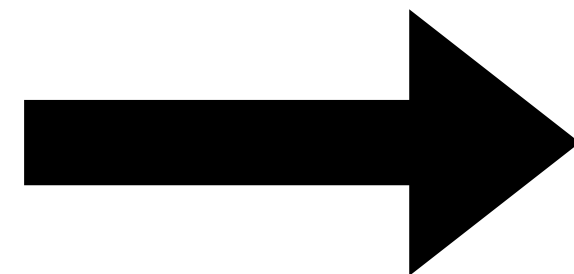
# Example: Row Reductions

$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix}$$

$$R_2 \leftarrow R_2 - 2R_1$$



$$R_2 \leftarrow R_2 / (-11)$$



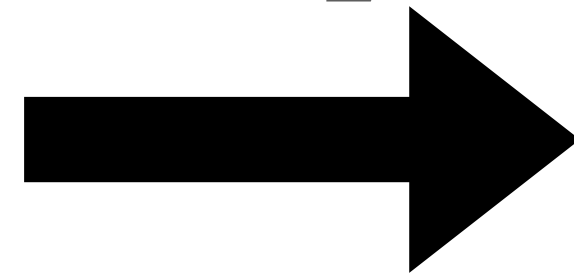
$$\begin{bmatrix} 2 & 3 & -6 \\ 0 & -11 & 22 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 3 & -6 \\ 0 & 1 & -2 \end{bmatrix}$$

# Example: Row Reductions

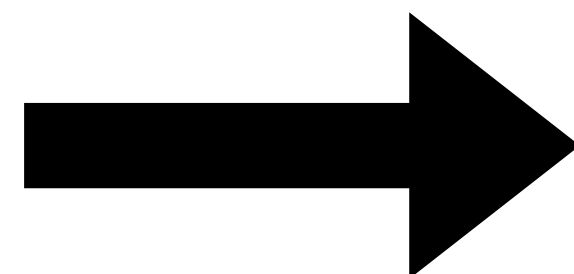
$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix}$$

$$R_2 \leftarrow R_2 - 2R_1$$



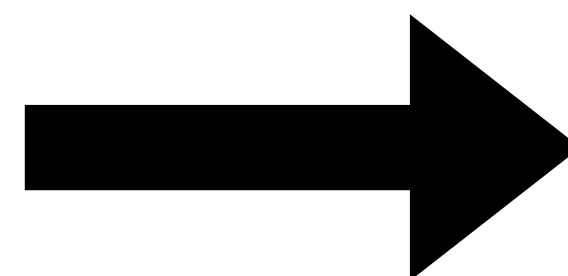
$$\begin{bmatrix} 2 & 3 & -6 \\ 0 & -11 & 22 \end{bmatrix}$$

$$R_2 \leftarrow R_2 / (-11)$$



$$\begin{bmatrix} 2 & 3 & -6 \\ 0 & 1 & -2 \end{bmatrix}$$

$$R_1 \leftarrow R_1 - 3R_2$$



$$\begin{bmatrix} 2 & 0 & 0 \\ 0 & 1 & -2 \end{bmatrix}$$

# Example: Row Reductions

$$\begin{array}{ccc} \begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix} & \begin{array}{c} R_2 \leftarrow R_2 - 2R_1 \\ \longrightarrow \\ R_2 \leftarrow R_2 / (-11) \\ \longrightarrow \\ R_1 \leftarrow R_1 - 3R_2 \\ \longrightarrow \\ R_1 \leftarrow R_1 / 2 \\ \longrightarrow \end{array} & \begin{array}{c} \begin{bmatrix} 2 & 3 & -6 \\ 0 & -11 & 22 \end{bmatrix} \\ \\ \begin{bmatrix} 2 & 3 & -6 \\ 0 & 1 & -2 \end{bmatrix} \\ \\ \begin{bmatrix} 2 & 0 & 0 \\ 0 & 1 & -2 \end{bmatrix} \\ \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -2 \end{bmatrix} \end{array} \end{array}$$

# Example: Row Reductions

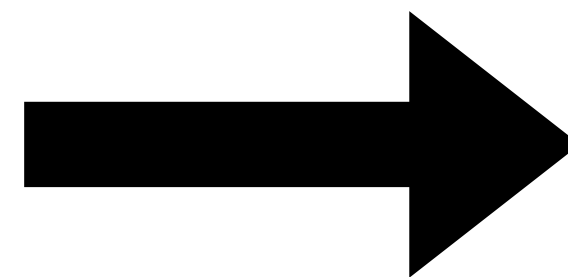
$$R_2 \leftarrow R_2 - 2R_1$$

$$R_2 \leftarrow R_2 / (-11)$$

$$R_1 \leftarrow R_1 - 3R_2$$

$$R_1 \leftarrow R_1 / 2$$

$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix}$$



$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 2 \end{bmatrix}$$

# Example: Row Reductions

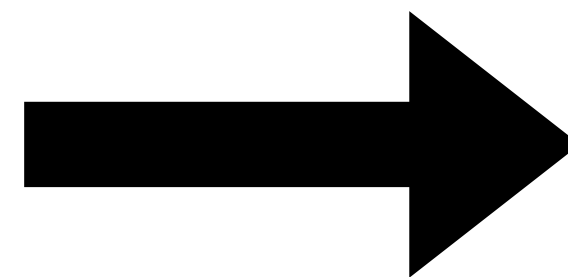
$$R_2 \leftarrow R_2 - 2R_1$$
$$R_2 \leftarrow R_2 / (-11)$$

elimination

$$R_1 \leftarrow R_1 - 3R_2$$
$$R_1 \leftarrow R_1 / 2$$

substitution

$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix}$$

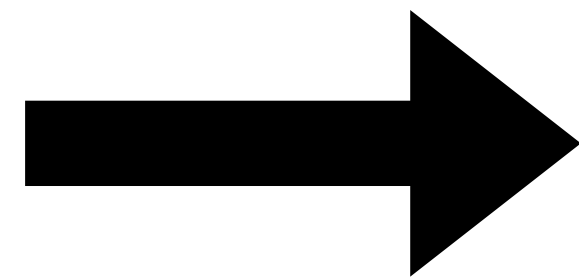


$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 2 \end{bmatrix}$$

# Row Equivalence

**Definition.** Two matrices are *row equivalent* if one can be transformed into the other by a sequence of row operations

$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix}$$



$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -2 \end{bmatrix}$$

# Row Equivalence

**Definition.** Two matrices are *row equivalent* if one can be transformed into the other by a sequence of row operations

$$\begin{bmatrix} 2 & 3 & -6 \\ 4 & -5 & 10 \end{bmatrix} \longrightarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & -2 \end{bmatrix}$$

We can compute solutions by sequence of row operations



# (Open-Ended) Question

*How do we know when we're done? What is the "target" matrix?*

We'll get to that next time...

demo  
(SciPy)

# Summary

Linear equations define hyperplanes

Systems of linear equations may or may not have solutions

Linear systems can be represented as matrices, which makes them more convenient to solve